



# Optimizing the Embedded Platform using OpenCV

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- Project Approach & Results
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## Goals

- To quantify the effects of the many optimizations available and see what effect, if any power management has
- Most Important Requirements (MIRs)
  - Minimal startup and low latency processing time
  - On-demand Power Management
- Background
  - Utilized a OMAP3 processor for image processing
  - Linux 2.6.39.4 Kernel with OMAP PM patches
  - Buildroot w/ Crosstool-ng toolchain

## Project Approach

- Cost/Benefit
  - Compiler → Co-Processor → Power Management → Specialized Cores
  - Supporting software (which kernel, packages, vendor libraries, etc)
- Define benchmarking tool
- Gather metrics for optimization methods applied to
  - Platform (Kernel/rootfs)
  - Application
  - With power management active

## Project Approach: Compiler/Toolchain

- Gotchas
  - Are Binary compatibility & architecture (armv5, v6, v7a....) masking a problem?
  - Are your Platform & App using the same toolchain?
  - Are features like VFP (Vector Floating Point) & Advanced SIMD extension (aka NEON) enabled?
- Building your own has some additional benefits
  - Source control & ability to recreate/fix issues
  - Geared towards your CPU arch & hardware FPU
  - Could tailor kernel headers to get a newer feature
  - Possibly incorporate the latest Linaro GCC

**Know your toolchain!**

## Project Approach: Benchmarking Tool

- OpenCv 2.1
  - cvMatchTemplate() algorithm as the test case  
*cvMatchTemplate( img, tpl, res, CV\_TM\_CCORR\_NORMED );*
  - Lots of matrix math
  - Each of the time measurements were just for the algorithm execution and not the image load time
  - 5.5MB image is searched for the image of a small boat

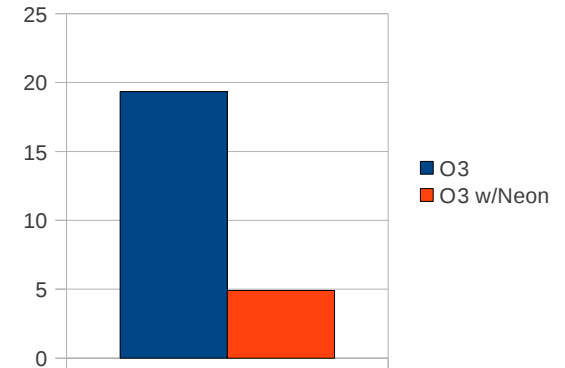


## Project Approach: Metrics Test #1

- Test: Compiler Optimization
- Description: Kernel and Rootfs are built with same flags below and executing off an SDCard.
- Flags:  
*CFLAGS += -pipe -O3*
- Result: **~19.35sec** @800Mhz

## Project Approach: Metrics Test #2

- Test: Compiler Optimization & use of hardware co-processors
- Description: Kernel and Rootfs are built with same flags below and executing off an SDCard.
- Flags:  
*CFLAGS += -pipe -O3 -mcpu=neon -ftree-vectorize -mfloat-abi=softfp*
- Result: **~4.91sec @800Mhz**  
**~75% increase in performance**



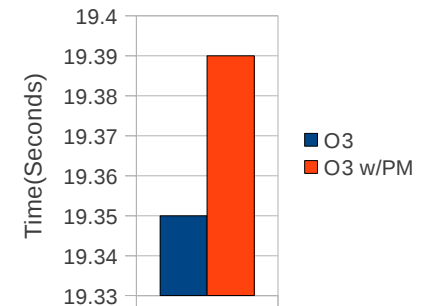
Compiler

Co-Processor



## Project Approach: Metrics Test #3

- **Test:** Compiler Optimization & Power Management
- **Description:** Kernel and Rootfs are built with same flags below. Power management is enabled to idle and frequency scale the CPU on-demand between 300 and 800Mhz. It uses the default scaling trigger threshold for the 2.6.39.4 kernel.  
(Note: Purely ARM core instructions.)
- **Flags:**  
*-pipe -O3*
- **Result:** **~19.39sec @300-800Mhz**  
**~40msec (2%)** increase in processing time w/ PM
- **Comment:** Solely ARM instructions cause the scheduler to have more demand for a higher clock speed earlier, so it results in a small increase in the additional processing time required.

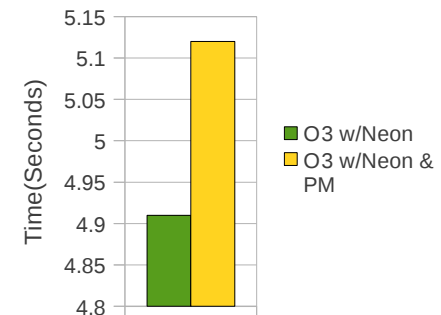


Compiler

Power  
Management

## Project Approach: Metrics Test #4

- **Test:** Compiler Optimization, co-processors and Power Management
- **Description:** Kernel and Rootfs are built with same flags below. Power management is enabled to idle and frequency scale the CPU on-demand between 300 and 800Mhz. It uses the default scaling trigger threshold for the 2.6.39.4 kernel.  
(Note: ARM core and Neon instructions.)
- **Flags:**  
`-pipe -O3 -mfpu=neon -ftree-vectorize -mfloat-abi=softfp`
- **Result:** **~5.12sec @300-800Mhz**  
**~210msec (4%)** increase in processing time w/ PM
- **Comment:** Less time spent executing ARM instructions, since the Neon core is offloading some of the processing, causes more execution at 300Mhz and a slight increase in processing time.



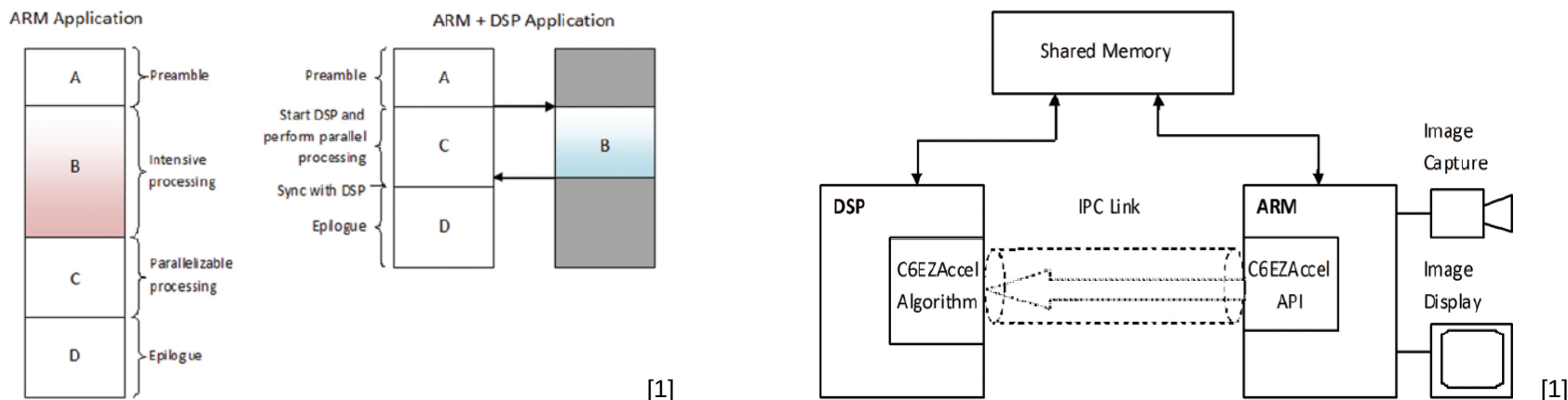
Compiler

Power  
Management

Co-Processor

# Project Approach: Future Tests

- Finish testing with DSP and TI Codec Engine
  - Initial tests with CMEM, LPM, DSPLINK, TI Codec Engine are working
  - Issues were found with the C6Accel used in SoC OpenCV DSP work (newer TI libraries, kernel and compiler issues.....)
  - TI measurements with Integra SOC (floating point DSP) show a 86% speed up for the match template algorithm



Compiler

Power Management

Co-Processor

Specialized Cores

## Project Approach: Performance Metric Summary

<u>Test</u>	<u>Result (sec)</u>
#1 -O3	19.35
#2 -O3 & Neon	4.91
#3 -O3 w/ PM	19.39
#4 -O3 & Neon w/PM	5.12
#5 -O3 & Neon w/PM & DSP	Est. ~3.07

**The key to the next step is controlling offloading overhead**

## Project Approach: Power Management Test

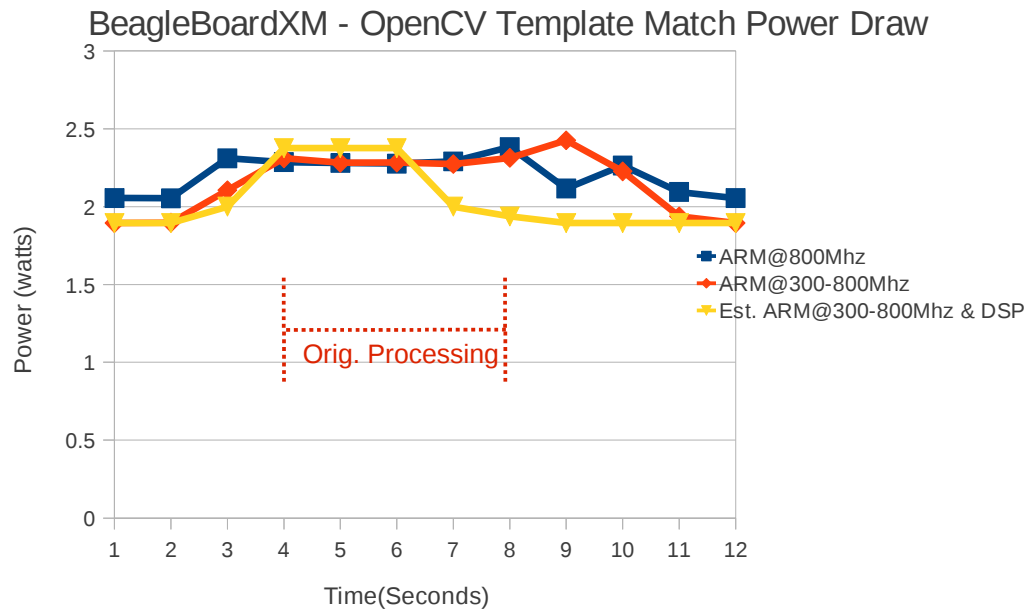
- Tools → bench power-supply and data logging multimeter
- Startup board (power-supply is set to a 1A limit at 5V)
- First test is on-demand

```
[root@buildroot ~]# echo "800000" > /sys/devices/system/cpu/cpu0/cpufreq/scaling_max_freq
[root@buildroot ~]# echo "ondemand" > /sys/devices/system/cpu/cpu0/cpufreq/scaling_governor
cpufreq-omap: transition: 800000 --> 300000
[root@buildroot ~]# ./opencv_templatematch
WORKING>>>
cpufreq-omap: transition: 300000 --> 800000
5.120000 seconds of processing
t1: 320000 t2: 5600000
Clockspersec: 1000000
cpufreq-omap: transition: 800000 --> 300000
[root@buildroot ~]#
```

- Second test is userspace set frequency

```
[root@buildroot ~]# echo "userspace" > /sys/devices/system/cpu/cpu0/cpufreq/scaling_governor
[root@buildroot ~]# echo "800000" > /sys/devices/system/cpu/cpu0/cpufreq/scaling_setspeed
cpufreq-omap: transition: 300000 --> 800000
[root@buildroot ~]# ./opencv_templatematch
WORKING>>>
4.910000 seconds of processing
t1: 110000 t2: 5020000
Clockspersec: 1000000
[root@buildroot ~]#
```

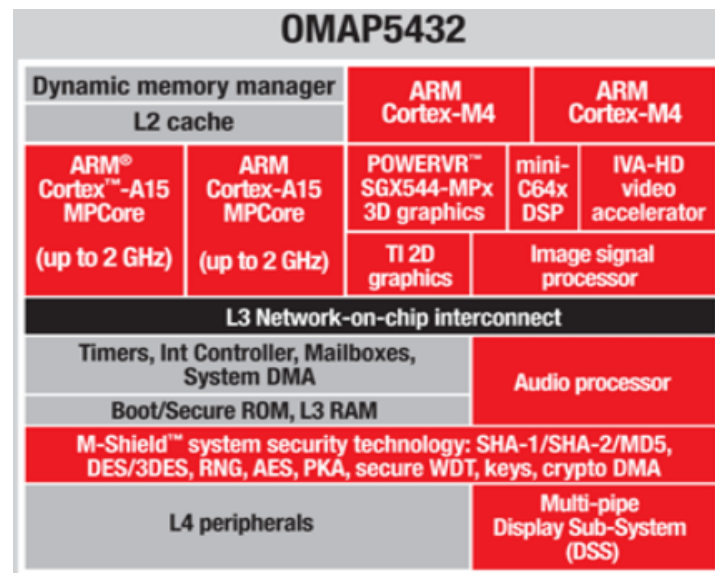
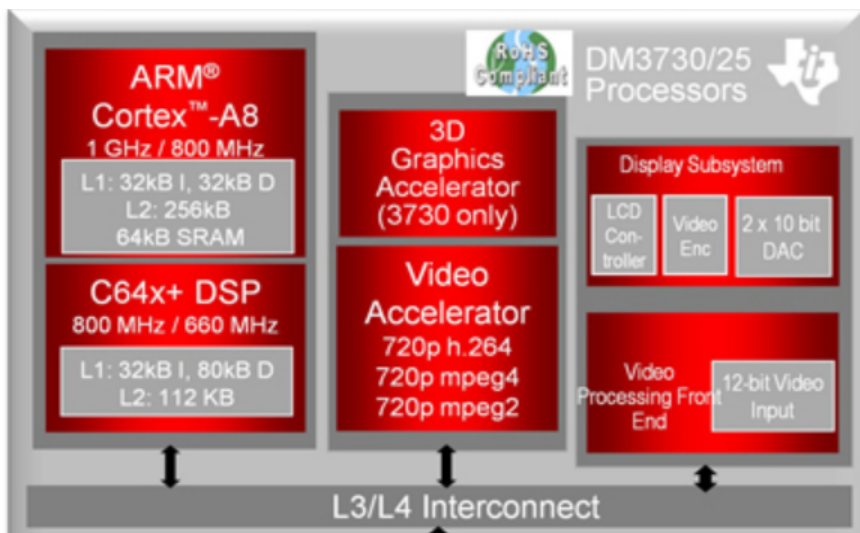
## Project Approach: Initial Power Measurements



- Note: the DSP adds an additional  $\sim 375\text{mW}$ , shown in yellow & prevents the ARM from scaling up to 800Mhz. The chart shows only an estimate of DSP power draw<sup>[5]</sup> and an approximate timeline from TI whitepaper findings.
- If an OMAP GPU options was added, the approx power draw would increase by  $\sim 93\text{mW}$ . We're not sure yet how much overhead this would cause on the ARM...

## Future Ideas

- Investigate the new issues of Power Management in a multi-core world
  - How could load statistics be maintained for dynamic power control across cores?
  - Maybe add hooks into existing CPUFreq framework for on-demand based on anticipated completion from other cores? What if Linux on the primary CPU(s) suspended while the offloaded task is being processed?



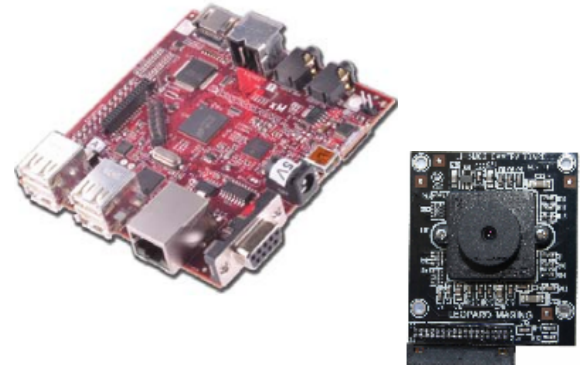
## Future Ideas

- GsoC project: OpenCV DSP Acceleration (2010)
  - Investigate OpenCV code issues (lots of floating point and STL)
  - Gather power, timing and latency/IPC overhead numbers using the TI Codec Engine approach
  - Possibly implement custom DSP approach based on results
- GPU
  - Investigate (future) SGX Graphics SDK with OpenCL support
  - Currently the only published vendor supporting OpenCL is ZiiLABS (ZMS SOC) and TI (OMAP5)



## Project Information

- Hardware
  - BeagleboardXM
  - (optional) LI-5M03 camera
- Repository & Wiki
  - includes xloader, uboot, sdcard scripts, kernel & rootfs, test sequences  
[git://github.com/matthew-l-weber/buildroot.git](https://github.com/matthew-l-weber/buildroot.git)  
<https://github.com/matthew-l-weber/buildroot/wiki>
- Buildroot Overview
  - <http://free-electrons.com/pub/conferences/2011/elce/using-buildroot-real-project.pdf>



## Credits/References

- [1]<http://www.ti.com/lit/wp/spry175/spry175.pdf>
- [2]<http://www.ti.com/lit/wp/spry144/spry144.pdf>
- [3]<https://code.google.com/p/opencv-dsp-acceleration/wiki/GettingStarted1>
- [4]<http://old.nabble.com/Request-for-comments-on-packages-for-TI-%27s-OMAP3-and-DM365-processors-td29741226.html>
- [5][http://processors.wiki.ti.com/index.php/OMAP3530\\_Power\\_Estimation\\_Spreadsheet](http://processors.wiki.ti.com/index.php/OMAP3530_Power_Estimation_Spreadsheet)
- [6]<http://www.sakoman.com/OMAP/an-overview-of-omap3-power-management-with-2639-pm.html>
- [7]<http://www.ti.com/general/docs/wtbu/wtbugencontent.tsp?templateId=6123&navigationId=11988&contentId=4638>