



Static Analysis with the **Yocto Project**

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Intro

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Topics

- Static Analysis whaaaat?
- Overview of tools
- CodeChecker
- meta-codechecker
- Summary
- Q/A

Static Analysis - whaaaat?

& why you should use it!

Static Analysis - whaaaat?

- Static Analysis is a method to analyse a program that is performed without actually executing programs.
- Static Analysis becomes an increasingly important topic when the project involves Functional Safety aspects.
 This is the case in Automotive and in Automation as well.

- "But of course /MY code is always correct."
 - But the auditor needs a way to (ap)prove that!

Motivation

- Static analysis will not solve all problems (™).
- It will help catching some (possibly tricky to find) bugs.
- The goal is to show ways how to do this using open source tools available.
- Possible integrations are presented
- I will introduce basics but focus on what can be integrated with OpenEmbedded / The Yocto Project builds.



Overview of tools

- There are tools available as OSS and proprietary tools.
- Some do pattern recognition, some use/enhance compilers, some are simple scripts. OSS tools include:
- gcc
- clang
- cppcheck
- flawfinder
- rats
- split

During development you can easily use these directly within your source tree:

- gcc (since gcc 10)
 - gcc -fanalyzer
- clang
 - e.g. scan-build make
- cppcheck

gcc -fanalyzer enables:

- -Wanalyzer-double-fclose
- -Wanalyzer-double-free
- -Wanalyzer-exposure-through-output-file
- -Wanalyzer-file-leak
- -Wanalyzer-free-of-non-heap
- -Wanalyzer-malloc-leak
- -Wanalyzer-possible-null-argument
- -Wanalyzer-possible-null-dereference
- -Wanalyzer-null-argument
- -Wanalyzer-null-dereference
- -Wanalyzer-stale-setjmp-buffer
- -Wanalyzer-tainted-array-index
- -Wanalyzer-unsafe-call-within-signal-handler
- -Wanalyzer-use-after-free
- -Wanalyzer-use-of-pointer-in-stale-stack-frame

gcc

clang (clang-tidy)

```
> clang-tidy nullpointer.c
Running without flags.
2 warnings generated.
nullpointer.c:7:5: warning: Value stored to 'value' during its initialization is never read
[clang-analyzer-deadcode.DeadStores]
int value = *pointer; /* Dereferencing happens here */
nullpointer.c:7:5: note: Value stored to 'value' during its initialization is never read
nullpointer.c:7:13: warning: Dereference of null pointer (loaded from variable 'pointer')
[clang-analyzer-core.NullDereference]
int value = *pointer; /* Dereferencing happens here */
nullpointer.c:6:1: note: 'pointer' initialized to a null pointer value
int * pointer = NULL;
nullpointer.c:7:13: note: Dereference of null pointer (loaded from variable 'pointer')
int value = *pointer; /* Dereferencing happens here */
```

clang (scan-build)

```
> scan-build make
scan-build: Using '/usr/bin/clang-10.0.1' for static analysis
/usr/bin/ccc-analyzer -c nullpointer.c -o nullpointer
nullpointer.c:7:5: warning: Value stored to 'value' during its initialization is never read
int value = *pointer; /* Dereferencing happens here */
    ^~~~~
nullpointer.c:7:13: warning: Dereference of null pointer (loaded from variable 'pointer')
int value = *pointer; /* Dereferencing happens here */
              ^ ~~~~~~~~~~~~
2 warnings generated.
scan-build: 2 bugs found.
scan-build: Run 'scan-view /tmp/scan-build-2020-10-15-161857-10509-1' to examine bug reports.
                                                                                                        #include <stddef.h>
> scan-view /tmp/scan-build-2020-10-15-161857-10509-1
                                                                                                        int main(int argc, char *argv[]) {
Starting scan-view at: http://127.0.0.1:8181
                                                                                                        int * pointer = NULL:
                                                                                                         1 'pointer' initialized to a null pointer value -
(-> point browser to this)
                                                                                                        int value = *pointer; /* Dereferencing happens here */
                                                                                                                2 — Dereference of null pointer (loaded from variable 'pointer')
                                                                                                        return 0;
                                                                                                     11
```

cppcheck

```
> cppcheck nullpointer.c
Checking nullpointer.c ...
nullpointer.c:7:14: error: Null pointer dereference: pointer
[nullPointer]
int value = *pointer; /* Dereferencing happens here */
nullpointer.c:6:17: note: Assignment 'pointer=NULL', assigned value is 0
int * pointer = NULL;
nullpointer.c:7:14: note: Null pointer dereference
int value = *pointer; /* Dereferencing happens here */
```

meta-clang

Cool, I want that for my builds ...

Allright, let's talk about clang and meta-clang!!

meta-clang is a layer that adds support for the Clang Compiler/Toolchain.

TLDR: software can be compiled with clang instead of gcc

Thus we can enable tooling like scan-build right away.

More details: https://elinux.org/images/3/3a/ELC_2020_clang.pdf

meta-clang

URL: https://github.com/kraj/meta-clang

Main features:

- adds clang as compiler selectively or
- clang for everything* (TOOLCHAIN = "clang")
- use compiler-rt as runtime (RUNTIME = "Ilvm")
- add clang to SDK (CLANGSDK = "1")
- enable scan-build (INHERIT += "scan-build")

meta-clang

Notes:

- Look at meta-clang/conf/nonclangable.conf
 - o e.g. glibc, gcc, u-boot, grub
- meta-clang/conf/nonscanable.conf

meta-clang in action

```
git clone git://git.yoctoproject.org/poky
git clone https://github.com/kraj/meta-clang
source poky/oe-init-build-env
bitbake-layers add-layer ../meta-clang
```

```
cat << EOF >> conf/site.conf
TOOLCHAIN = "clang"
CLANGSDK = "1"
EOF
```

bitbake core-image-minimal

option:

bitbake -c populage_sdk core-image-minimal

To enable scan-build do: cat << EOF >> conf/site.conf INHERIT += "scan-build" SCAN BUILD = "" SCAN BUILD pn-busybox = "1" CLANG_SCAN_SERVER_IP ??= "0.0.0.0" **EOF**

To do a scan:

bitbake busybox

or

bitbake -c scanbuild busybox

To view the results:

bitbake -c scanview busybox

(currently broken?!)

alternative:

cd tmp/static-scan/busybox/*/; python3 -m http.server

CodeScanner

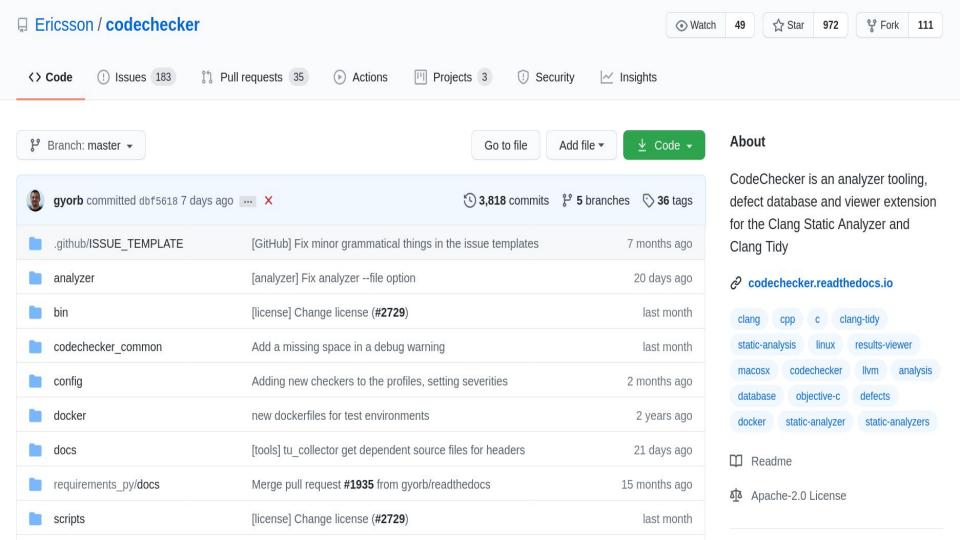
CodeChecker

https://github.com/Ericsson/codechecker

Collection of tools to

- intercept and log the build calls
- analyse the gathered data using (clang-tidy and clangSA)
- report (static or webui)

Extension and successor of the original clang static analyser / scan-build.



CodeChecker 6.12 Default

Runs 5 M Checker statistics	■ All reports	New features X	■ agl-service-gps@oneshot ×	



fa2f1599a37 58909924)

Search for runs Diff Delete											
Diff	Name	Number of unresolved reports	Detection status	Analyzer statistics	Storage date	Analysis duration	Check command	Version tag	Description	CodeCheck er version	Delete
00	agl-service-gps@oneshot	1	# (1)	clangsa: ✔ (1) clang-tidy: ✔ (1)	2020-07-02 08:41:01	00:00:01	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	cynagora@oneshot	17	\$ (17)	clang-tidy: ✔ (30) clangsa: ✔ (30)	2020-07-02 08:00:16	00:00:35	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	app-framework-binder@oneshot	79	# (79)	clangsa: (92) (3) clang-tidy: (92) (3)	2020-07-02 07:50:44	00:02:04	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	app-framework-main@oneshot	35	\$ (36)	clangsa: ✔ (34) clang-tidy: ✔ (34)	2020-07-01 22:04:52	00:00:43	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	agl-service-audiomixer	4	‡ (4)	clang-tidy: ✔ (2) clangsa: ✔ (2)	2020-07-01 21:36:00	00:00:01	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37	

CodeChecker usage

- Userspace tool CodeChecker is a set of python helpers
 - main feature is that you wrap you build commands like so
 - CodeChecker log -b "make" -o compilation.json
 - This will preload a logger and store the compiler commands
 - With the exact commands logged, we can replay the compilation using clang and its tools clang-tidy and clangSA
 - CodeChecker analyze compilation.json -o ./reports

CodeChecker usage #2

• From there you can 'parse' into reports

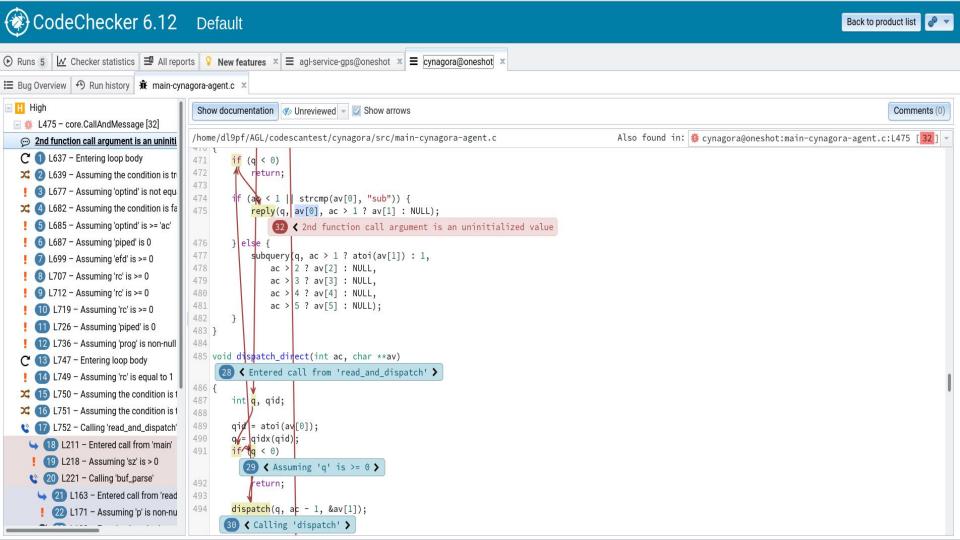
- CodeChecker parse ./reportsCodeChecker parse ./reports -e html -o reports html
- or 'store' online in webui/frontend

```
OcodeChecker store ./reports --name mypkg@v0.9 \
--url http://localhost:8001/Default
```

CodeChecker 6.12 Default



Code Checker 6.12 Default											
Runs 5	∴ Checker statistics										
Search for runs Diff Delete											
Diff	Name	Number of unresolved reports	Detection status	Analyzer statistics	Storage date	Analysis duration	Check command	Version tag	Description	CodeCheck er version	Delete
00	agl-service-gps@oneshot	1	\$ (1)	• clangsa: ✔ (1) • clang-tidy: ✔ (1)	2020-07-02 08:41:01	00:00:01	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	cynagora@oneshot	17	# (17)	• clang-tidy:	2020-07-02 08:00:16	00:00:35	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	app-framework-binder@oneshot	79	# (79)	• clangsa: • (92) x (3) • clang-tidy: • (92) x (3)	2020-07-02 07:50:44	00:02:04	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	app-framework-main@oneshot	35	\$ (36)	clangsa: (34) • clang-tidy: (34)	2020-07-01 22:04:52	00:00:43	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	
00	agl-service-audiomixer	4	‡ (4)	• clang-tidy: ✓ (2) • clangsa: ✓ (2)	2020-07-01 21:36:00	00:00:01	Show			6.13 (dbf5618c00 b26f41197d8 fa2f1599a37 58909924)	



meta-codechecker

Cool, I want that for my builds ...

Ok, I want CodeChecker for my OE/YP builds ...

What does the documentation say:

- https://codechecker.readthedocs.io/en/latest/
- There is a section about bitbake:
 - https://codechecker.readthedocs.io/en/latest/analyzer/user_guide/#bitbake

Do the following steps to log compiler calls made by BitBake using CodeChecker.

 Add LD_LIBRARY_PATH , LD_PRELOAD , CC_LOGGER_GCC_LIKE and CC_LOGGER_FILE to BB_ENV_EXTRAWHITE variable in your shell environment:

```
export BB_ENV_EXTRAWHITE="LD_PRELOAD LD_LIBRARY_PATH CC_LOGGER_FILE CC_LOGGER_GCC_LIKE $BB_E
```

Note: BB_ENV_EXTRAWHITE | specifies an additional set of variables to allow through (whitelist) from the external environment into BitBake's datastore.

· Add the following lines to the conf/bitbake.conf file:

```
export LD_PRELOAD
export LD_LIBRARY_PATH
export CC_LOGGER_FILE
export CC_LOGGER_GCC_LIKE
```

· Run CodeChecker log :

CodeChecker log -o ../compile_commands.json -b "bitbake myProject"



Hmmm

Rolling up sleeves:

Maybe a blind mouldwarp like I can do something about that!

meta-codechecker

- Integrates Codechecker seamlessly with bitbake
 - can write HTML reports
 - and upload to database
 - builds all necessary tools on-the-fly
 - requires meta-clang, meta-oe, meta-python

Where?: https://github.com/dl9pf/meta-codechecker

meta-codechecker - Example: step-by-step

```
qit clone <a href="https://github.com/kraj/meta-clang.git">https://github.com/kraj/meta-clang.git</a>
git clone <a href="https://git.openembedded.org/meta-openembedded">https://git.openembedded.org/meta-openembedded</a>
git clone <a href="https://github.com/dl9pf/meta-codechecker.git">https://github.com/dl9pf/meta-codechecker.git</a>
  (check the meta-codechecker'S README.md)
git clone https://git.yoctoproject.org/git/poky
source poky/oe-init-build-env build-test-codechecker
bitbake-layers add-layer ../meta-openembedded/meta-oe
bitbake-layers add-layer ../meta-openembedded/meta-python
bitbake-layers add-layer ../meta-clang
bitbake-layers add-layer ../meta-codechecker
```

Next: edit conf/local.conf

meta-codechecker - Example: step-by-step

```
cat << EOF >> conf/local.conf
INHERIT += "codechecker"
# disable all for now
CODECHECKER ENABLED = "0"
# can enable class-target for example !
# only busybox should use codechecker
CODECHECKER ENABLED pn-busybox = "1"
CODECHECKER REPORT HTML = "1"
EOF
```

meta-codechecker - Example: step-by-step

bitbake busybox
tree tmp/deploy/CodeChecker/

Summary

Summary meta-clang

++++++++++++++++++

- meta-clang can be used by developers
- CI use possible, but needs careful list of exemptions
- straightforward workflow
- bitbake integration

- documentation is good
- advanced use-cases need digging
- scanview only per-package

Summary CodeChecker

++++++++++++++++++

- CodeChecker can be used by developers and in CI
- complexity hidden by pre-loaded logger library
- straightforward workflow
- parsers into multiple formats
- ullet Webui to store and browse/review results
- bitbake integration using meta-codechecker

documentation is good, but has a few dead links and such

Todo for meta-codechecker:

- add easy way to inject scanner configurations
 - e.g. select which issues to report (limit noise)
- deal with uploading report & password or token
- improve recipes using pipy currently
- layer vs API vs CodeChecker UI dockerhub version

Call to action!

- Static Analysis can help improve your projects!
- Easy to use locally for development
- Integration to OpenEmbedded / Yocto Project

Pointers / References

- meta-clang
- meta-codechecker
- github.com/Ericsson/CodeChecker

Not covered in this talk, but highly recommended

meta-sca



Thank you!

#dl9pf on freenode





Hands-on Session

Part 1 - meta-clang (only)

meta-clang

Start a new ssh connection / terminal.

meta-clang

```
$> rm conf/auto.conf
$> cat << EOF >> conf/auto.conf
# static analysis using clang
TOOLCHAIN = "clang"
CLANGSDK = "1"
INHERIT += "scan-build"
SCAN BUILD = ""
SCAN BUILD pn-busybox = "1"
# report external server ip so we can view results ...
CLANG_SCAN_SERVER_IP = "$(lwp-request -o text checkip.dyndns.org | awk '{ print $NF }')"
EOF
$> bitbake -C unpack busybox
```

meta-clang

\$> bitbake -c scanview busybox

Open URL printed in terminal and browse around.

Hit CTRL-C to end before we continue. (2 times if necessary)

Part 1 - meta-codechecker

meta-codechecker

Start a new ssh connection / terminal.

meta-codechecker

```
$> rm conf/auto.conf
$> cat << EOF >> conf/auto.conf
# static analysis using codechecker
INHERIT += "codechecker"
#e.g. enable for all target packages:
#CODECHECKER ENABLED class-target = "1"
# disable all
CODECHECKER ENABLED = "0"
# only enable busybox
CODECHECKER ENABLED pn-busybox = "1"
# report into HTML files
CODECHECKER REPORT HTML = "1"
EOF
bitbake busybox
# check tmp/deploy/CodeChecker/busybox/
                                             !!
```

cd tmp/deploy/CodeChecker/busybox/report-html/python3 -m http.server 8181

meta-codechecker

```
Step 2 ... upload to server for later inspection ...
$> cat << EOF >> conf/auto.conf
CODECHECKER_REPORT_STORE = "1"
CODECHECKER REPORT HOST = "http://ypdd.jsmo.de:8001/"
CODECHECKER_REPORT_ENDPOINT = "$(hostname -s)-\${@'\${DATE}'.replace('.','-')}"
CODECHECKER_REPORT_ENDPOINT_CREATE = "1"
EOF
bitbake -C unpack busybox
# check <a href="http://ypdd.jsmo.de:8001/">http://ypdd.jsmo.de:8001/</a> and locate the 'product' matching your hostname
                                                                                                 11
    e.g.
         devday0005-20210526
```

Notes

Then End. Thank you!