



GPIO for Engineers and Makers

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GPIOLIB: What has happened since this (2006)?

```
int gpio_request(unsigned gpio, const char *label)
int gpio_free(unsigned gpio)
int gpio_direction_input(unsigned gpio)
int gpio_direction_output(unsigned gpio)
int gpio_get_value(unsigned gpio)
int gpio_set_value(unsigned gpio, int value)
unsigned gpio_to_irq(unsigned gpio)
unsigned irq_to_gpio(unsigned irq)
```



Biggest lies:

- <insert favourite biggest lie>
- GPIO is simple



Kernel-internal API changes

Just select GPIOLIB

gpiochip_add_data()

Descriptors

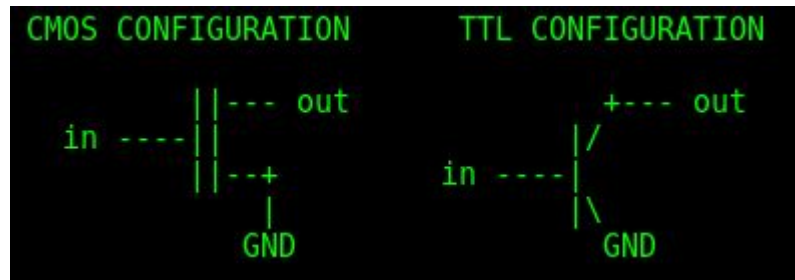
A real device

Open drain/open source API

Pin control back-ends

CONFIG_GPIOLIB_IRQCHIP

Hogs



GPIO descriptors

```
#include <linux/gpio/consumer.h>
```

```
probe(struct device *dev)
```

```
{
```

```
    struct gpio_desc *gpiod;
```

```
    gpiod = devm_gpiod_get(dev, "reset", GPIOD_OUT_LOW);
```

```
    (...)
```

```
}
```



GPIO descriptors

```
gpio_keys {  
    compatible = "gpio-keys";  
    (...)  
    button@1 {  
        wakeup-source;  
        linux,code = <KEY_ESC>;  
        label = "ESC";  
        gpios = <&gpio0 0 GPIO_ACTIVE_HIGH>;  
    };  
};
```



The GPIO chip is a real device

```
struct gpio_device {  
    int id;  
    struct device dev;  
    struct cdev chrdev;  
  
    (...)  
};
```

~~/sys/class/gpio~~

/sys/bus/gpio



Open Drain and Open Source (CMOS) Open Collector and Open Emitter (TTL)

CMOS CONFIGURATION



TTL CONFIGURATION



Pin Control Back-Ends: GPIO Side

```
gpiochip_add_pin_range(struct gpio_chip *gc, const char
    *pinctl_name, unsigned gpio_offset, unsigned pin_offset,
    unsigned npins);
gpiochip_add_pingroup_range();
/* External interface to pin control */
extern int pinctrl_request_gpio(unsigned gpio);
extern void pinctrl_free_gpio(unsigned gpio);
extern int pinctrl_gpio_direction_input(unsigned gpio);
extern int pinctrl_gpio_direction_output(unsigned gpio);
```



Pin Control Back-Ends: Pin Controller Side

```
struct pinmux_ops {
    (...)
    int (*gpio_request_enable) (struct pinctrl_dev *pctldev,
                                struct pinctrl_gpio_range *range,
                                unsigned offset);

    void (*gpio_disable_free) (struct pinctrl_dev *pctldev,
                                struct pinctrl_gpio_range *range,
                                unsigned offset);

    int (*gpio_set_direction) (struct pinctrl_dev *pctldev,
                                struct pinctrl_gpio_range *range,
                                unsigned offset,
                                bool input);

    bool strict;
};
```



CONFIG_GPIOLIB_IRQCHIP

(A)

```
gpiochip_ [lock|unlock]_as_irq(struct gpio_chip *gc, unsigned int offset);
```

(B)

```
Select GPIOLIB_IRQCHIP
```

```
#include <linux/gpio/driver.h>
```

```
(...)
```

```
gpiolib_irqchip_add(struct gpio_chip *gc, struct irq_chip, *ic, unsigned int  
first_irq, irq_flow_handler_t handler, unsigned int type);
```

```
(...)
```

```
gpiochip_set_chained_irqchip(struct gpio_chip *gc, struct irq_chip *ic, int  
parent_irq, irq_flow_handler_t parent_handler);
```



Hogs

```
gpio3: gpio@101e7000 {  
    /* This hog will bias the MMC/SD card detect line */  
    mmc-sd-gpio {  
        gpio-hog;  
        gpios = <16 0x0>;  
        output-low;  
        line-name = "card detect bias";  
    };  
};
```



Kernel-external API changes

~~**SYSFS**
/sys/class/gpio~~

CHARDEV
/sys/bus/gpiochipN
/dev/gpiochipN



The Rules of Linux Userspace GPIO

1. You do not access GPIOs from userspace
2. YOU DO NOT ACCESS GPIOS FROM USERSPACE
3. Read [Documentation/gpio/drivers-on-gpio.txt](#)
4. Use the character device



Why is the sysfs ABI not working? (WorksForMe)

NO EXAMPLES



Features the Character Device Has

Discovery mechanism (not magic numbers)

Cleanup of resources on closing or crashing

Open Drain / Open Source

Get and set multiple lines at once

Good examples: [tools/gpio/*](#)



lsgpio

```
GPIO chip: gpiochip0, "pinctrl-bcm2835", 54 GPIO lines
```

```
line 0: "[SDA0]" unused
```

```
line 1: "[SCL0]" unused
```

```
(...)
```

```
line 16: "STATUS_LED_N" unused
```

```
line 17: "GPIO_GEN0" unused
```

```
line 18: "GPIO_GEN1" unused
```

```
line 19: "NC" unused
```

```
line 20: "NC" unused
```

```
line 21: "CAM_GPIO" unused
```

```
line 22: "GPIO_GEN3" unused
```

```
line 23: "GPIO_GEN4" unused
```

```
line 24: "GPIO_GEN5" unused
```

```
line 25: "GPIO_GEN6" unused
```

```
line 26: "NC" unused
```

```
line 27: "GPIO_GEN2" unused
```

```
(...)
```



Line Naming from the Device Tree

```
&gpio {
+      /*
+      * Legend:
+      * "NC" = not connected (no rail from the SoC)
+      * "[FOO]" = pin is muxed for peripheral FOO (not GPIO)
+      * "" = No idea
+      * "FOO" = GPIO line named "FOO" on the schematic
+      * "FOO_N" = GPIO line named "FOO" on schematic, active low
+      */
+      gpio-line-names = "[SDA0]", "[SCL0]", "[SDA1]", "[SCL1]",
+      (...),
+      "STATUS_LED_N",
+      "GPIO_GEN0", "GPIO_GEN1",
+      "NC", "NC", /* GPIO 19 & 20 unused */
+      "CAM_GPIO",
+      "GPIO_GEN3", "GPIO_GEN4",
+      "GPIO_GEN5", "GPIO_GEN6",
```



Open the Character Device

```
#include <linux/gpio.h>

int fd = open("/dev/gpiochip0", 0);

struct gpiochip_info cinfo;
ret = ioctl(fd, GPIO_GET_CHIPINFO_IOCTL, &cinfo);
fprintf(stdout, "GPIO chip: %s, \"%s\", %u GPIO lines\n",
        cinfo.name, cinfo.label, cinfo.lines);

struct gpioline_info linfo;
ret = ioctl(fd, GPIO_GET_LINEINFO_IOCTL, &linfo);
fprintf(stdout, "line %2d: %s", linfo.line_offset,
        linfo.name);
```



Line Handles READ

```
struct gpiohandle_request req;  
struct gpiohandle_data data;  
  
req.lineoffsets[0] = 4;  
req.lines = 1;  
req.flags = GPIOHANDLE_REQUEST_INPUT;  
strcpy(req.consumer_label, "pushbutton");  
int lhfd = ioctl(fd, GPIO_GET_LINEHANDLE_IOCTL, &req);  
ret = ioctl(req.fd, GPIOHANDLE_GET_LINE_VALUES_IOCTL, &data);  
printf("line 4 is %s\n", data[0] ? "high" : "low");
```



Line Handles WRITE

```
struct gpiohandle_request req;
struct gpiohandle_data data;

req.lineoffsets[0] = 4;
req.lines = 1;
req.flags = GPIOHANDLE_REQUEST_OUTPUT;
strcpy(req.consumer_label, "blinker");
int lhfd = ioctl(fd, GPIO_GET_LINEHANDLE_IOCTL, &req);
data.values[0] = 1;
ret = ioctl(req.fd, GPIOHANDLE_SET_LINE_VALUES_IOCTL, &data);
data.values[0] = 0;
ret = ioctl(req.fd, GPIOHANDLE_SET_LINE_VALUES_IOCTL, &data);
```

Line Events

```
struct gpioevent_request req;
struct gpiohandle_data data;
struct gpioevent_data event;

req.lineoffset = 4;
strcpy(req.consumer_label, "linewatcher");
req.handleflags = GPIOHANDLE_REQUEST_OPEN_DRAIN;
req.eventflags = GPIOEVENT_REQUEST_RISING_EDGE | GPIOEVENT_REQUEST_FALLING_EDGE;
ret = ioctl(fd, GPIO_GET_LINEEVENT_IOCTL, &req);
ret = read(req.fd, &event, sizeof(event));
printf( "GPIO EVENT @%" PRIu64 " : ", event.timestamp);
if (event.id == GPIOEVENT_EVENT_RISING_EDGE)
    printf("RISING EDGE");
else
    printf("FALLING EDGE");
printf ("\n");
```





Thank You!

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