

Automotive Grade Linux Developer BoF Session

Embedded Linux Conference

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Walt Miner – AGL Community Manager

Twitter: <u>@VStarWalt</u>

wminer@linuxfoundation.org



What is AGL?

Collaborating to build the car of the future through <u>rapid innovation</u>

- Open source Linux-based collaborative project
- Hosted at Linux Foundation
- Focused on rapid innovation of vehicle software using the AGL Unified Code Base





AGL Unified Code Base

- Develop a single open source software platform for the entire industry, reducing fragmentation
- Provide at least 70% of the base platform for production projects
- Cultivate an ecosystem of developers, suppliers, and automotive expertise all using a single platform
- Reference hardware and applications available for adaptation



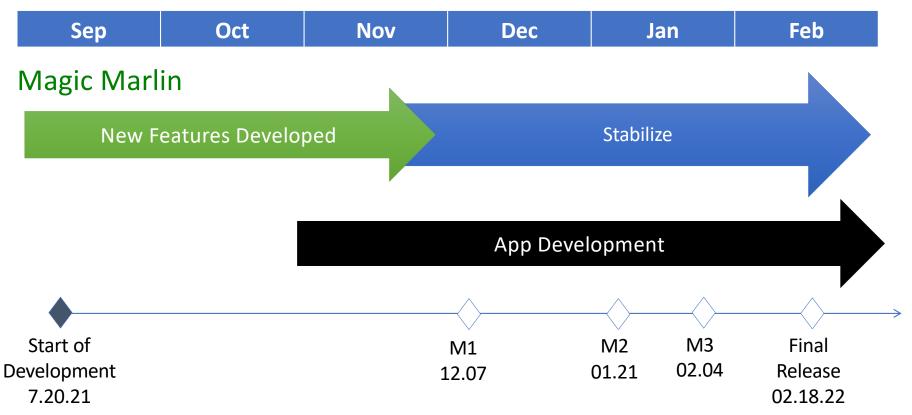


2021 AGL Schedule





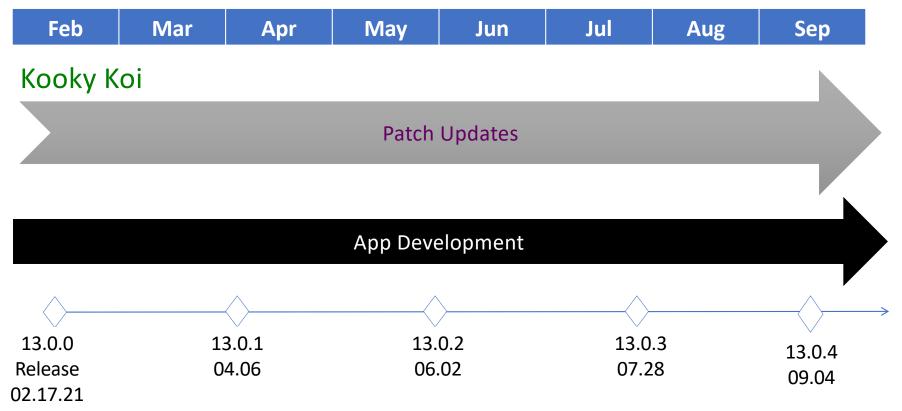
Magic Marlin







Magic Marlin Patch Releases





LINUX

AGL Expert Groups







AGL Will Evolve To

- Embrace more of the best of open source
- Take advantage of upstream
- Collaborate with existing communities to extend automotive use cases
 - Yocto and OpenEmbedded
 - Replace App FW with systemd and other mature technologies wherever possible.
 - PipeWire and WirePlumber
 - Weston and Wayland
 - Flutter
 - Flatpak





Topology

- SOCs continue to grow ever cheaper and more powerful
- High speed connectivity becomes ubiquitous
- Can re-arrange functionality within the vehicle
- More functionality to the cloud
- Virtualization, Container and Service Mesh, V2C expert groups tackling this!





Learn More

- Key Expert Groups in these efforts
 - Containers and Service Mesh
 - Virtualization
 - Instrument Cluster
 - Vehicle to Cloud
 - Application Framework evolution
 - Cl and testing to pull it all together



Product Ready IVI EG

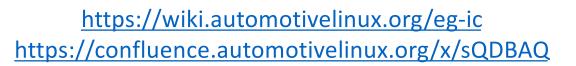




Product Ready IVI EG

- EG is being led by Toyota
- Bring more production-ready components into the AGL UCB
- Focus on enabling key features needed by future IVI systems in development today
- Feature gap analysis with current UCB
 - Code re-use from existing production system donated by members
 - Evolution of AGL App FW







Product Ready IVI EG

- Flutter
 - Open Source UI toolkit created by Google, originally for Android
 - Cross-platform development
 - "Beautiful native apps in record time"
- Toyota working to open source their implementation of a Flutter Embedder that works with Wayland
- Igalia running Flutter Apps on the existing AGL UCB using Web App Manager
 - Watch this evolution on Confluence



App FW Evolution

- Replace AGL maintained App FW with systemd components
- IPC via gRPC or similar
- Enhanced developer experience using Flatpak
- Replace SMACK with SELinux with option to have no LSM enabled
- Debut with Magic Marlin release





AGL Workshop

 Virtual Workshop to be held Oct 19-20. See the wiki for details.

https://wiki.automotivelinux.org/agl-distro/oct2021-f2f





DEVELOPER RESOURCES

AGL Documentation

Getting Started

https://wiki.automotivelinux.org/start/getting-started

AGL documentation site

http://docs.automotivelinux.org/

AGL Wiki

https://wiki.automotivelinux.org/

AGL Jira

https://jira.automotivelinux.org/





Get The Code

- Pre-built binaries and source tar balls available
 - https://www.automotivelinux.org/software/download
- Latest Source Code and Build Instructions
 - https://wiki.automotivelinux.org/agl-distro/source-code
- Release Notes

https://wiki.automotivelinux.org/agl-distro/releasenotes





AGL Code

AGL gerrit

http://gerrit.automotivelinux.org/

AGL git

https://git.automotivelinux.org/





Ask Questions

Weekly Developer Call on Tuesdays

https://wiki.automotivelinux.org/dev-call-info

IRC channel #automotive on libera.chat

Discussion about open source software for vehicles. No help for mechanical issues should be accepted from anyone on this channel.

Dev Community Mail List

https://lists.automotivelinux.org/g/agl-dev-community







Q & A / Discussion





THANK YOU

