



# 3D Printing with Linux and Xenomai

Kendall Auel, Senior Software Engineer, 3D Systems Corp.







#### **Personal Background**

- 36 years developing commercial software
  - 8 years CAD/CAM applications
    - Mechanical CAD/CAM
    - Integrated circuit CAD
  - 28 years embedded software development
    - 3D graphics systems
    - Video processing
    - Printing (2D & 3D)
  - 3+ years at 3D Systems
    - Currently leading the Xenomai technology assessment







## Agenda

- Overview of 3D Printing and Multi-Jet Printing Technology
  - Motivation for Studying a Linux / Xenomai Software Solution
- Overview of Xenomai For Real-Time Control
- Typical Use Case PCI Device Driver
- Practical Experience: Issues and Solutions
- Questions?







### **3D Printing Overview**

- My employer: 3D SYSTEMS
- Co-founded in 1986 by the inventor of SLA, Chuck Hull
- Added SLS printing in 1989, MJP printing in 1996

SLA - Stereo Lithography

SLS - Selective Laser Sintering

MJP - Multi Jet Printing

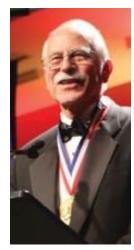
CJP - Color Jet Printing

DLP - Digital Light Processing

DMP - Direct Metal Printing

FDM - Fused Deposition Modeling











### MJP – Multi Jet Printing

- Uses inkjet print heads with many hundreds of individual jets
- Object is built layer-by-layer by geometrically slicing a 3D model
- Part material can be plastic (UVcured) or hard wax
- Support material is soft wax, melted during post-processing





Note: removed video here due to size restrictions.

https://youtu.be/apm5Gn2s\_-M





### **Real-time Subsystems**

- Motion Control X, Y, Z axes, head clean, waste dump
- Thermal Control Bottles, umbilical lines, print head, fans
- Material Delivery Level sense, pump and solenoid control
- Print Head Driver Data load, calibration, jet fire control
- Data Path Layer data conversion, buffer management

(...While running a compute bound, memory intensive slicer application)







### **Software Technology Assessment**

 Can a single controller provide hard real-time device control, while running a compute-bound slicing application?

We selected Linux with Xenomai, running on a standard x86 micro ATX motherboard.









### The Secret Weapon

- Philippe Gerum
  - Consultant, author of Xenomai
- Provided an initial port of our embedded control code to Linux.
- Created an Autotools-based build environment.
- Delivered RTDM drivers and userspace API functions based on the existing implementation.

This was a nice way to start, but it's not difficult to get started on your own...







### **Getting Started With Xenomai**

- Mercury vs. Cobalt (single kernel, or co-kernel configuration)
  - No hard real-time constraints? Choose "Mercury"
    - Any kernel will do
    - Compatible with PREEMPT\_RT
  - Hard real-time? Choose "Cobalt"
    - I-Pipe kernel patch
    - Select Linux distribution to be compatible with the required kernel version

Note: Mercury is new for Xenomai-3, Xenomai-2 was strictly co-kernel.







#### 1. Get the kernel source –

http://www.kernel.org/pub/linux/kernel/v4.x/...

Here you can find the specific version for the I-Pipe patch.

or...

sudo apt-get source linux-image-\$(uname -r)

• This gets the kernel version for the distribution you are running.

The first method guarantees your kernel will build and run, while the second method is more compatible with the distribution you're running. (I've only used the first method, and it's been working without problems.)







http://xenomai.org/downloads/ipipe/v4.x/x86/

## Index of /downloads/ipipe/v4.x/x86

 <u>Name</u>	<u>Last modified</u>	<u>Size</u>
Parent Directory		-
<u>ipipe-core-4.1.18-x86-9.patch</u>	25-May-2017 11:47	451K
<u>ipipe-core-4.4.43-x86-8.patch</u>	14-Jun-2017 11:47	486K
<u>ipipe-core-4.4.71-x86-10.patch</u>	03-Oct-2017 12:35	446K
<u>ipipe-core-4.9.24-x86-2.patch</u>	12-Jun-2017 11:06	491K
<u>ipipe-core-4.9.38-x86-4.patch</u>	03-Oct-2017 12:41	452K
<u>ipipe-core-4.9.51-x86-4.patch</u>	03-Oct-2017 15:46	452K
<u>older/</u>	03-Oct-2017 12:41	_

#### Ubuntu 14.04.5:

- Linux 4.4.0

#### Ubuntu 16.04.3

- Linux 4.10.0







2. Get the xenomai source – git clone git://git.xenomai.org/xenomai-3

or...

Download:

http://xenomai.org/downloads/xenomai/stable/xenomai-3.0.6.tar.bz2

Cloning the repository is best. You'll be able to get updates very easily.







- 3. Build xenomai using autotools
  - bootstrap, configure, make, make install
- 4. Copy the I-Pipe patch script into the kernel source directory
  - wget http://www.xenomai.org/downloads/ipipe/v4.x/x86/...

or...

curl http://xenomai.org/downloads/ipipe/v4.x/x86/... -o ipipe-core-....

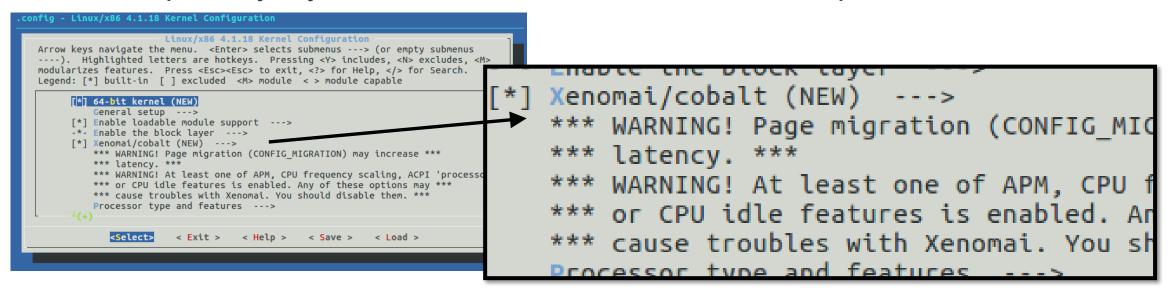
Note: I've found that using curl is more reliable than wget.







- 5. Run the xenomai prepare-kernel.sh script to patch the kernel
- 6. Configure the kernel, typically using menuconfig
  - This can be the most confusing and difficult part of the build process, especially if you haven't done much kernel development.









- 7. Make and install the kernel as usual
  - Nice to have a "Local version" string appended to kernel release
- 8. Verify Xenomai is functioning
  - /usr/xenomai/bin contains a variety of test functions
  - /usr/xenomai/bin/latency basic test to verify xenomai is working

```
0"000.004| WARNING: [main] Xenomai compiled with partial debug enabled,
                              high latencies expected [--enable-debug=partial]
== Sampling period: 100 us
== Test mode: periodic user-mode task
== All results in microseconds
     00:00:01 (periodic user-mode task, 100 us period, priority 99)
RTH|----lat min|----lat avg|----lat max|-overrun|---msw|---lat best|--lat worst
RTDI
          0.059
                       0.250
                                  47.151
                                                                0.059
                                                                           47.151
RTD
          0.105
                      0.243
                                  45.117
                                                               0.059
                                                                           47.151
RTD
          0.102
                      0.259
                                  56.229
                                                               0.059
RTD
          0.026
                      0.249
                                  25.561
                                                               0.026
RTD
          0.100
                      0.254
                                  52.520
                                                               0.026
                                                                           56.229
RTD
         -0.002
                      0.251
                                  51.588
                                                               -0.002
                                                                           56.229
RTD
         -0.063
                      0.247
                                  28.560
                                                               -0.063
                                                                           56.229
RTD
          0.105
                      0.252
                                  53.369
                                                               -0.063
                                                                           56.229
RTD
                      0.255
                                  24.659
                                                                           56.229
          0.075
                                                               -0.063
          0.0531
                      0.255
                                  55.1681
                                                               -0.063
```

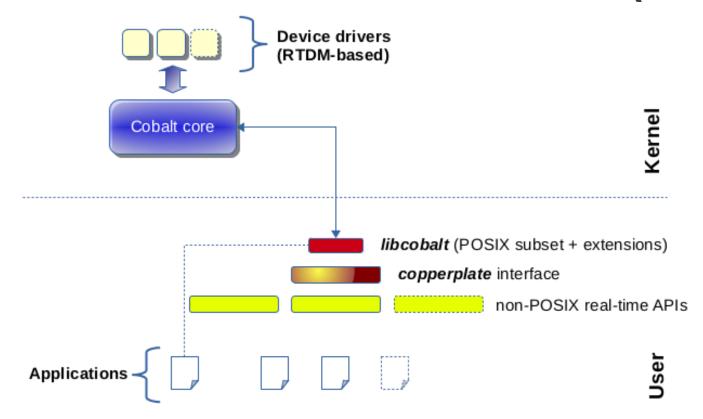
Note: All Xenomai applications must be run as superuser.







### Xenomai Co-Kernel Architecture (Cobalt)





From: <a href="http://xenomai.org/start-here">http://xenomai.org/start-here</a>





#### **Device Drivers and the Real Time Driver Model**

- RTDM: unified interface for users and developers of RT drivers
  - Adopted as the Xenomai driver programming interface
  - Also used by the Real Time Application Interface (RTAI)
    - Politecnico de Milano, Italy
- RTDM devices are found under /dev/rtdm
- Register IRQ handler functions
- Register devices (open / close / read / write / ioctl / select etc.)







#### **Typical Use Case – PCI Device**

- Get ownership of a PCI device (by vendor\_id / device\_id pair)
  - pci\_enable\_device( pci\_dev \*dev )
  - pci\_request\_regions( pci\_dev \*dev, const char \*res\_name )
  - pci\_resource\_start( pci\_dev \*dev, int bar ) // base address register
  - pci\_ioremap\_bar( pci\_dev \*dev, int bar )
- Set up interrupt callback
  - rtdm\_irq\_request( .... dev->irq, rtdm\_irq\_handler\_t handler .... )







#### **Typical Use Case – Continued**

Register the device as an RTDM driver

```
    fpga_class = class_create( THIS_MODULE, "fpga" )
    rtdm_drv_set_sysclass( &fpga_driver, fpga_class )
    rtdm_dev_register( &fpga_device )
```

The RTDM device structure references the driver structure:

```
struct rtdm_device fpga_device = {
    .driver = &fpga_driver
    .label = "fpga/control"
}
```







```
static struct rtdm driver control driver = {
   .profile info = RTDM PROFILE INFO(fpga control,
                         RTDM CLASS FPGA,
                         RTDM SUBCLASS FPGA CONTROL,
                         0),
   .device_flags = RTDM_NAMED_DEVICE,
   .device count =
   .context size =
                  sizeof(struct fpga context),
   .ops = {
                   = control open,
      .open
      .close
                       control close,
      .ioctl rt
                       control ioctl rt,
                       control ioctl nrt,
      .ioctl nrt
      .write rt
                       control write,
      .read rt
                       control read,
      .mmap
                       control mmap,
};
```

Driver ops include real-time (rt) and non-real-time (nrt) versions of ioctl, write, read, recvmsg, and sendmsg.

RTDM drivers can run in primary mode, or secondary mode.

Note: Beware locking RT resources in secondary mode.







#### **Create a POSIX-Compatible Clock**

- Populate xnclock struct, including operations for:
  - read\_raw (hardware ticks) and read\_monotonic (nanoseconds)
  - set\_time (given current time in nanoseconds)
  - ns\_to\_ticks, ticks\_to\_ns, and ticks\_to\_ns\_rounded
  - program\_local\_shot, program\_remote\_shot (to set interrupt time)
- Call xnclock\_tick(struct xnclock \*clock) from interrupt handler
- Register with cobalt\_clock\_register(struct xnclock \*clock, ....)
  - Returns POSIX clockid\_t
  - Use clockid\_t for timer\_create, timer\_settime, clock\_nanosleep, ...







#### Write a User Space Application

- Open your device:
  - fd = open( "dev/rtdm/fpga/control", O\_RDWR );
  - Same as: \_\_RT(open( "dev/rtdm/fpga/control", O\_RDWR ));
    - Xenomai symbol wrapper script for the POSIX API does this for you
- Read / Write data:

```
    nr = read(fd, buff, blen); // or: __RT(read(fd, buff, blen));
    nw = write(fd, buff, blen); // or: __RT(write(fd, buff, blen));
```

- Start a new real-time thread:
  - \_\_RT(pthread\_create(&tid, &attr, thread\_main, thread\_params));







#### Thread synchronization and communication

 Mutexes \_\_RT(pthread\_mutex\_lock( ... )); \_\_RT(pthread\_mutex\_unlock( ... )); Condition variables \_\_\_RT(pthread\_mutex\_lock( ... )); while (! data\_ready) { \_\_RT(pthread\_cond\_wait( ... )); RT(pthread\_mutex\_unlock( ... ));







Note: removed video here due to size restrictions.













### **Practical Experience – Issues and Solutions**

- Thread "relaxes": unexpected switch to secondary mode
- System lockup calling 'gettimeofday' in primary mode
- Deadlock in kernel driver periodic function (nklock ordering)
- Timer event arriving before the requested time







#### **Thread Relaxes**

- Threads run as 'primary' or 'secondary' mode
- Transition from primary to secondary is called a 'relax'
- Some relaxes are 'spurious', due to unexpected side-effects
- Examples:
  - Auto-grow a collection class object (malloc from Linux heap)
  - Dereference a pointer to memory-mapped file data







#### Relax Due To File I/O

- Non-volatile parameters are kept in a file
- Reading and writing the file causes primary mode to relax
- Solution:
  - Use in-memory file cache
  - Update file via XDDP socket (Cross Domain Datagram Protocol)







### Calling 'gettimeofday' In Primary Mode

- Almost always works fine
- On rare occasions, Linux OS is interrupted while updating
- Caller spin-locks waiting for update to complete
- Linux can't run because primary mode is spinning
- Solution:
  - \_\_RT(clock\_gettime(CLOCK\_HOST\_REALTIME, &ts));
  - nanosecs\_abs\_t ns = rtdm\_clock\_read(); // for kernel drivers







#### **Kernel Periodic Function – nklock Deadlock**

- Assume we have a shared resource FPGA
  - Protected with RTDM spinlock
- Normal operation:
  - Lock FPGA resource: rtdm\_lock\_get\_irq\_save(&fpga\_lock, ctx);
  - 2. Signal for select call: xnselect\_signal(&sel, POLLIN); // locks nklock
- Periodic timer function runs with nklock locked:
  - 1. Lock FPGA resource

Deadlock!







#### **Avoid nklock Deadlock**

• Never call RTDM or xn... functions with resource locked How do we guarantee nothing in the call tree locks nklock?

or...

• Never lock FPGA resource within a periodic timer function How do we safely utilize the FPGA resource on a periodic basis?

or...

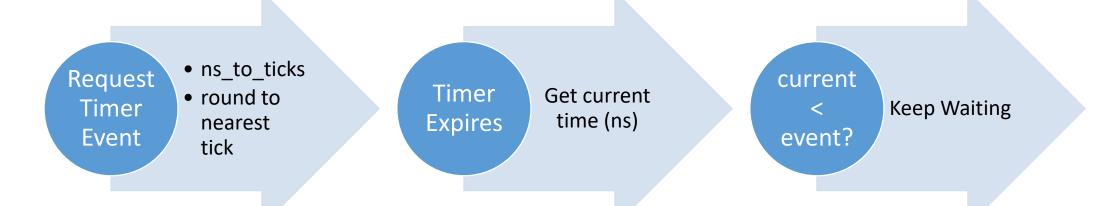
Build timer interrupt into your FPGA (?)







#### **Timer Event Arrives Early**



On the original system, minimum latency was greater than a tick, so we never saw [current < event]. The Xenomai latency is small enough to create this issue.

> Solution: add one tick to the current time before comparison.







#### Results

- Embedded control code base now runs on Linux / Xenomai.
- We can also build and run for 32-bit, commercial RTOS.
- Slicer runs as standard Linux application
  - Consumes 4 cores, 16 GB DDR.
- Real-time control application gets short and bounded latencies.







#### **Questions?**



