

Topics

- Space constraints in SPL
- fdtgrep
- dtoc
- Perfect world



Device Tree in U-Boot SPL

Dealing with space-constraints

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Introduction

- SPL is Secondary Program Loader
 - Small program which loads U-Boot 'proper'
- U-Boot uses device tree with driver model (since 2014.04)
- Many benefits to using it in SPL also
 - But there are challenges in making it fit
 - A rough approximation is that we have 32KB SRAM
- Several techniques are used
 - fdtgrep - drops nodes / properties that are not needed
 - dtoc - convert DT to C

fdtgrep

- fdtgrep is a tool for grepping binary .dtb files
 - Sent upstream but rejected so far
- U-Boot uses it to:
 - Remove all nodes not tagged with 'u-boot,dm-spl'
 - Including only matching aliases
 - Drop some properties
 - Compact the string table afterwards

- ```
fdtgrep --include-node-with-prop u-boot,dm-spl
 --include-root --show-aliases --include-node /chosen -O dtb |
fdtgrep -r -O dtb - --out $@ --exclude-prop interrupts --exclude-prop dma-names ...
```

# Results with fdtgrep

- Typically reduces the .dtb from 40KB to 3KB
- With RK3288 (Thumb2) we have ~4KB of code
- So a total of 7KB of overhead
  - libfdt ~4KB
  - .dtb ~3KB
- This is generally acceptable with 32KB SRAM
  - Firefly-RK3288 works OK with this
  - But MMC stack can put pressure on this - total size about 30KB

# dtoc

- Emits C code from a .dtb file:
  - C structures in a header file
  - C data in a C file
- Instantiates U-Boot devices
- Does not require libfdt at run-time
- Does require special code for each C structure in each driver
- Results in close to zero overhead to use device tree in SPL
- Structs contain a superset of all compatible nodes
- 
- `dtoc -d xxx.dtb -o $@ platdata`  
`dtoc -d xxx.dtb -o $@ struct`

```

sdmmc: dwmmc@ff0c0000 {
 compatible = "rockchip,rk3288-dw-mshc";
 max-frequency = <150000000>;
 clocks = <&cru HCLK_SDMMC>, <&cru SCLK_SDMMC>,
 <&cru SCLK_SDMMC_DRV>, <&cru SCLK_SDMMC_SAMPLE>;
 clock-names = "biu", "ciu", "ciu_drv", "ciu_sample";
 fifo-depth = <0x100>;
 interrupts = <GIC_SPI 32 IRQ_TYPE_LEVEL_HIGH>;
 reg = <0xff0c0000 0x4000>;
 status = "disabled";
};

&sdmmc {
 bus-width = <4>;
 cap-mmc-highspeed;
 cap-sd-highspeed;
 card-detect-delay = <200>;
 disable-wp;
 num-slots = <1>;
 pinctrl-names = "default";
 pinctrl-0 = <&sdmmc_clk>, <&sdmmc_cmd>, <&sdmmc_cd>, <&sdmmc_bus4>;
 vmmc-supply = <&vcc_sd>;
 status = "okay";
};

```

```

static struct dtd_rockchip_rk3288_cru dtv_clock_controller_at_ff760000 = {
 .rockchip_grf = 0x3e,
 .reg = {0xff760000, 0x1000},
};

```

```

static struct dtd_rockchip_rk3288_dw_mshc dtv_dwmmc_at_ff0c0000 = {
 .fifo_depth = 0x100,
 .cap_sd_highspeed = true,
 .sd_uhs_sdr25 = true,
 .sd_uhs_sdr104 = true,
 .vqmmc_supply = 0x9,
 .max_frequency = 0x8f0d180,
 .card_detect_delay = 0xc8,
 .cd_gpios = {0x7, 0x5, 0x1},
 .reg = {0xff0c0000, 0x4000},
 .num_slots = 0x1,
 .vmmc_supply = 0x8,
 .clocks = {
 {&dtv_clock_controller_at_ff760000, {456}},
 {&dtv_clock_controller_at_ff760000, {68}},
 {&dtv_clock_controller_at_ff760000, {114}},
 {&dtv_clock_controller_at_ff760000, {118}},
 },
 .cap_mmc_highspeed = true,
 .disable_wp = true,
 .bus_width = 0x4,
 .sd_uhs_sdr12 = true,
 .interrupts = {0x0, 0x20, 0x4},
 .sd_uhs_sdr50 = true,
};

```

dt-platdata.c



```

struct dtd_rockchip_rk3288_cru {
 fdt32_t reg[2];
 fdt32_t rockchip_grf;
};

struct dtd_rockchip_rk3288_dw_mshc {
 fdt32_t bus_width;
 bool cap_mmc_highspeed;
 bool cap_sd_highspeed;
 fdt32_t card_detect_delay;
 fdt32_t cd_gpios[3];
 struct phandle_1_arg clocks[4];
 bool disable_wp;
 fdt32_t fifo_depth;
 fdt32_t interrupts[3];
 fdt32_t max_frequency;
 fdt32_t num_slots;
 fdt32_t reg[2];
 bool sd_uhs_sdr104;
 bool sd_uhs_sdr12;
 bool sd_uhs_sdr25;
 bool sd_uhs_sdr50;
 fdt32_t vmmc_supply;
 fdt32_t vqmmc_supply;
};

#define dtd_rockchip_rk3066_spi dtd_rockchip_rk3288_spi

```

```

struct rockchip_mmc_plat {
#if CONFIG_IS_ENABLED(OF_PLATDATA)
 struct dtd_rockchip_rk3288_dw_mshc dtplat;
#endif
 struct mmc_config cfg;
 struct mmc mmc;
};
...
static int rockchip_dwmmc_probe(struct udevice *dev)
{
#if CONFIG_IS_ENABLED(OF_PLATDATA)
 struct dtd_rockchip_rk3288_dw_mshc *dtplat = &plat->dtplat;

 host->name = dev->name;
 host->ioaddr = map_sysmem(dtplat->reg[0], dtplat->reg[1]);
 host->buswidth = dtplat->bus_width;
 host->dev_index = 0;
 priv->fifo_depth = dtplat->fifo_depth;
 priv->minmax[1] = dtplat->max_frequency;

 ret = clk_get_by_index_platdata(dev, 0, dtplat->clocks, &priv->clk);
 if (ret < 0)
 return ret;

```

# Wish list

- Easily drop unwanted stuff at build-time
- Smaller binary format
  - Shared 'property value' table, similar to the string table?
  - Encode a type (int/string), property name, shared value in a single cell?
- Easy conversion to C
  - Without needing any metadata parsing, etc.

```

NodeDesc('models', True, [
 NodeModel([
 PropHandleTarget(),
 PropHandle('whitelabel', '/chromeos/models/MODEL', False),
 NodeDesc('firmware', False, [
 PropHandle('shares', '/chromeos/family/firmware/MODEL',
 False, {'../whitelabel': False}),
 PropString('key-id', False, '[A-Z][A-Z0-9]+'),
 copy.deepcopy(BUILD_TARGETS_SCHEMA)
] + copy.deepcopy(BASE_FIRMWARE_SCHEMA)),
 PropString('brand-code', False, '[A-Z]{4}'),
 PropString('powerd-prefs', conditional_props=NOT_WL),
 PropString('wallpaper', False, '[a-z_]+'),
 NodeDesc('audio', False, [
 NodeAny(r'main', [
 PropHandle('audio-type', '/chromeos/family/audio/ANY',
 False),
 PropString('cras-config-dir', True, r'\w+'),
 PropString('ucm-suffix', True, r'\w+'),
 PropString('topology-name', False, r'\w+'),
])
])
])
]

```