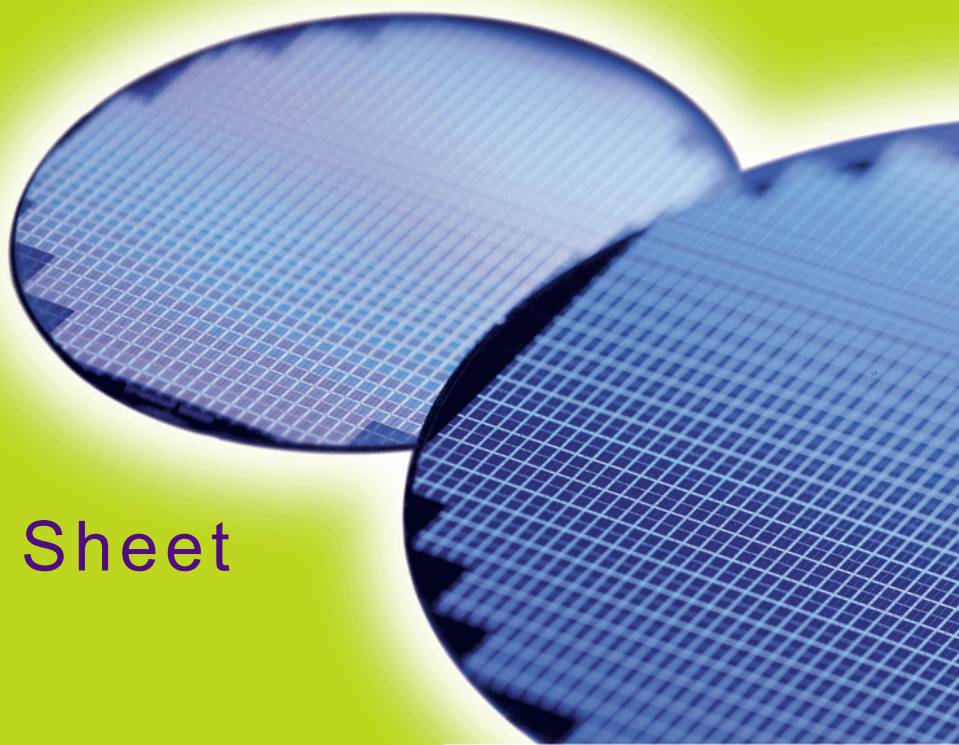


# **HYB25DC256160C[E/F/T] HYB25DC256800C[E/F]**

*256 Mbit Double-Data-Rate SDRAM  
DDR SDRAM  
RoHS Compliant*

## **Internet Data Sheet**

*Rev. 1.41*



HYB25DC256[16/80]0C[E/F/T]  
256 Mbit Double-Data-Rate SDRAM

HYB25DC256160C[E/F/T], HYB25DC256800C[E/F]	
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	Editorial changes

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# 1 Overview

This chapter lists all main features of the product family HYB25D256[16/40/80]0C[E/C/F/T](L) and the ordering information.

## 1.1 Features

- Double data rate architecture: two data transfers per clock cycle
- Bidirectional data strobe (DQS) is transmitted and received with data, to be used in capturing data at the receiver
- DQS is edge-aligned with data for reads and is center-aligned with data for writes
- Differential clock inputs (CK and  $\overline{\text{CK}}$ )
- Four internal banks for concurrent operation
- Data mask (DM) for write data
- DLL aligns DQ and DQS transitions with CK transitions
- Commands entered on each positive CK edge; data and data mask referenced to both edges of DQS
- Burst Lengths: 2, 4, or 8
- CAS Latency: 1.5 (DDR200 only), 2, 2.5, 3
- Auto Precharge option for each burst access
- Auto Refresh and Self Refresh Modes
- RAS-lockout supported  $t_{\text{RAP}}=t_{\text{RCD}}$
- 7.8  $\mu\text{s}$  Maximum Average Periodic Refresh Interval
- 2.5 V (SSTL\_2 compatible) I/O
- $V_{\text{DDQ}} = 2.6 \text{ V} \pm 0.1 \text{ V}$
- $V_{\text{DD}} = 2.6 \text{ V} \pm 0.1 \text{ V}$
- PG-TFBGA-60 package with 3 depopulated rows ( $8 \times 12 \text{ mm}^2$ )
- P(G)-TSOP11-66 package
- Lead- and halogene-free = green product

**TABLE 1**  
Performance

Part Number Speed Code			-5	-6	Unit
Speed Grade	Component		DDR400B	DDR333B	—
Max. Clock Frequency	@CL3	$f_{\text{CK3}}$	200	166	MHz
	@CL2.5	$f_{\text{CK2.5}}$	166	166	MHz
	@CL2	$f_{\text{CK2}}$	133	133	MHz

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### 1.1.1 Description

The 256 Mbit Double-Data-Rate SDRAM is a high-speed CMOS, dynamic random-access memory containing 268,435,456 bits. It is internally configured as a quad-bank DRAM.

The 256 Mbit Double-Data-Rate SDRAM uses a double-data-rate architecture to achieve high-speed operation. The double data rate architecture is essentially a 2n prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. A single read or write access for the 256 Mbit Double-Data-Rate SDRAM effectively consists of a single 2n-bit wide, one clock cycle data transfer at the internal DRAM core and two corresponding n-bit wide, one-half-clock-cycle data transfers at the I/O pins.

A bidirectional data strobe (DQS) is transmitted externally, along with data, for use in data capture at the receiver. DQS is a strobe transmitted by the DDR SDRAM during Reads and by the memory controller during Writes. DQS is edge-aligned with data for Reads and center-aligned with data for Writes.

The 256 Mbit Double-Data-Rate SDRAM operates from a differential clock (CK and  $\overline{\text{CK}}$ ; the crossing of CK going HIGH and  $\overline{\text{CK}}$  going LOW is referred to as the positive edge of CK). Commands (address and control signals) are registered at every positive edge of CK. Input data is registered on both edges of DQS, and output data is referenced to both edges of DQS, as well as to both edges of CK. Read and write accesses to the DDR SDRAM are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an Active command, which is then followed by a Read or Write command. The address bits registered coincident with the Active command are used to select the bank and row to be accessed. The address bits registered coincident with the Read or Write command are used to select the bank and the starting column location for the burst access.

The DDR SDRAM provides for programmable Read or Write burst lengths of 2, 4 or 8 locations. An Auto Precharge function may be enabled to provide a self-timed row precharge that is initiated at the end of the burst access. As with standard SDRAMs, the pipelined, multibank architecture of DDR SDRAMs allows for concurrent operation, thereby providing high effective bandwidth by hiding row precharge and activation time.

An auto refresh mode is provided along with a power-saving power-down mode. All inputs are compatible with the JEDEC Standard for SSTL\_2. All outputs are SSTL\_2, Class II compatible.

*Note: The functionality described and the timing specifications included in this data sheet are for the DLL Enabled mode of operation.*

**TABLE 2****Ordering Information for Lead Containing Products**

Product Type <sup>1)</sup>	Org.	CAS-RCD-RP Latencies	Clock (MHz)	CAS-RCD-RP Latencies	Clock (MHz)	Speed	Package
HYB25DC256160CT-6	×16	2.5-3-3	166	2-3-3	133	DDR333B	P(G)-TSOPII-66

HYB25DC256[16/80]0C[E/F/T]  
256 Mbit Double-Data-Rate SDRAM**TABLE 3****Ordering Information for Lead free (RoHS<sup>1)</sup> Compliant) Products**

Product Type <sup>1)</sup>	Org.	CAS-RCD-RP Latencies	Clock (MHz)	CAS-RCD-RP Latencies	Clock (MHz)	Speed	Package
HYB25DC256800CE-5	×8	3-3-3	200	2.5-3-3	166	DDR400B	P(G)-TSOPII-66
HYB25DC256160CE-5	×16						
HYB25DC256160CE-6		2.5-3-3	166	2-3-3	133	DDR333B	
HYB25DC256800CF-5	×8	3-3-3	200	2-3-3	166	DDR400A	PG-TFBGA-60
HYB25DC256160CF-5	×16						
HYB25DC256160CF-6		2.5-3-3	166	2-3-3	133	DDR333B	
HYB25DC256800CE-6	×8						PG-TSOPII-66

1) HYB: designator for memory components

25D: DDR SDRAMs at  $V_{DDQ} = 2.5\text{ V}$ 

256: 256-Mbit density

400/800/160: Product variations ×4, ×8 and ×16

C: Die revision C

L: low power (available on request)

T/E/F/C: Package type TSOP(contains Lead), TSOP(Lead &amp; Halone free), FBGA(Lead &amp; Halone free) and FBGA (contains Lead)

1) RoHS Compliant Product: Restriction of the use of certain hazardous substances (RoHS) in electrical and electronic equipment as defined in the directive 2002/95/EC issued by the European Parliament and of the Council of 27 January 2003. These substances include mercury, lead, cadmium, hexavalent chromium, polybrominated biphenyls and polybrominated biphenyl ethers.



## 2 Pin Configuration

The pin configuration of a DDR SDRAM is listed by function in **Table 4** (60 pins). The abbreviations used in the Pin#/Buffer# column are explained in **Table 5** and **Table 6** respectively. The pin numbering for FBGA is depicted in **Figure 1** and that of the TSOP package in **Figure 2**.

**TABLE 4**  
Pin Configuration of DDR SDRAM

Ball#/Pin#	Name	Pin Type	Buffer Type	Function
<b>Clock Signals</b>				
G2, 45	CK	I	SSTL	<b>Clock Signal</b> <i>Note: CK and <math>\overline{CK}</math> are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK and negative edge of <math>\overline{CK}</math>. Output (read) data is referenced to the crossings of CK and <math>\overline{CK}</math> (both directions of crossing).</i>
G3, 46	$\overline{CK}$	I	SSTL	<b>Complementary Clock Signal</b>
H3, 44	CKE	I	SSTL	<b>Clock Enable:</b> CKE HIGH activates, and CKE Low deactivates, internal clock signals and device input buffers and output drivers. Taking CKE Low provides Precharge Power-Down and Self Refresh operation (all banks idle), or Active Power-Down (row Active in any bank). CKE is synchronous for power down entry and exit, and for self refresh entry. CKE is asynchronous for self refresh exit. CKE must be maintained high throughout read and write accesses. Input buffers, excluding CK, $\overline{CK}$ and CKE are disabled during power-down. Input buffers, excluding CKE, are disabled during self refresh. CKE is an SSTL_2 input, but will detect an LVCMOS LOW level after $V_{DD}$ is applied on first power up. After $V_{REF}$ has become stable during the power on and initialization sequence, it must be maintained for proper operation of the CKE receiver. For proper self-refresh entry and exit, $V_{REF}$ must be maintained to this input.
<b>Control Signals</b>				
H7, 23	$\overline{RAS}$	I	SSTL	<b>Row Address Strobe</b>
G8, 22	$\overline{CAS}$	I	SSTL	<b>Column Address Strobe</b>
G7, 21	$\overline{WE}$	I	SSTL	<b>Write Enable</b>
H8, 24	$\overline{CS}$	I	SSTL	<b>Chip Select</b> <i>Note: All commands are masked when <math>\overline{CS}</math> is registered HIGH. <math>\overline{CS}</math> provides for external bank selection on systems with multiple banks. <math>\overline{CS}</math> is considered part of the command code. The standard pinout includes one <math>\overline{CS}</math> pin.</i>
<b>Address Signals</b>				
J8, 26	BA0	I	SSTL	<b>Bank Address Bus 2:0</b> <i>Note: BA0 and BA1 define to which bank an Active, Read, Write or Precharge command is being applied. BA0 and BA1 also determines if the mode register or extended mode register is to be accessed during a MRS or EMRS cycle.</i>
J7, 27	BA1	I	SSTL	



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Ball#/Pin#	Name	Pin Type	Buffer Type	Function
K7, 29	A0	I	SSTL	Address Bus 11:0
L8, 30	A1	I	SSTL	
L7, 31	A2	I	SSTL	
M8, 32	A3	I	SSTL	
M2, 35	A4	I	SSTL	
L3, 36	A5	I	SSTL	
L2, 37	A6	I	SSTL	
K3, 38	A7	I	SSTL	
K2, 39	A8	I	SSTL	
J3, 40	A9	I	SSTL	
K8, 28	A10	I	SSTL	
	AP	I	SSTL	
J2, 41	A11	I	SSTL	
H2, 42	A12	I	SSTL	Address Signal 12 Note: 256 Mbit or larger dies
	NC	NC	—	Note: 128 Mbit or smaller dies
F9, 17	A13	I	SSTL	Address Signal 13 Note: 1 Gbit based dies
	NC	NC	—	Note: 512 Mbit or smaller dies
Data Signals ×4 Organization				
B7, 5	DQ0	I/O	SSTL	Data Signal 3:0
D7, 11	DQ1	I/O	SSTL	
D3, 56	DQ2	I/O	SSTL	
B3, 62	DQ3	I/O	SSTL	
Data Strobe ×4 Organisation				
E3, 51	DQS	I/O	SSTL	Data Strobe
Data Mask ×4 Organization				
F3, 47	DM	I	SSTL	Data Mask
Data Signals ×8 organization				
A8, 2	DQ0	I/O	SSTL	Data Signal 7:0
B7, 5	DQ1	I/O	SSTL	
C7, 8	DQ2	I/O	SSTL	
D7, 11	DQ3	I/O	SSTL	
D3, 56	DQ4	I/O	SSTL	
C3, 59	DQ5	I/O	SSTL	Data Signal
B3, 62	DQ6	I/O	SSTL	
A2, 65	DQ7	I/O	SSTL	



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Ball#/Pin#	Name	Pin Type	Buffer Type	Function
Data Strobe ×8 organisation				
E3, 51	DQS	I/O	SSTL	<b>Data Strobe</b> <i>Note: Output with read data, input with write data. Edge-aligned with read data, centered in write data. Used to capture write data.</i>
Data Mask ×8 organization				
F3, 47	DM	I	SSTL	<b>Data Mask</b> <i>Note: DM is an input mask signal for write data. Input data is masked when DM is sampled HIGH coincident with that input data during a Write access. DM is sampled on both edges of DQS. Although DM pins are input only, the DM loading matches the DQ and DQS loading.</i>
Data Signals ×16 organization				
A8, 2	DQ0	I/O	SSTL	<b>Data Signal 15:0</b>
B9, 4	DQ1	I/O	SSTL	
B7, 5	DQ2	I/O	SSTL	
C9, 7	DQ3	I/O	SSTL	
C7, 8	DQ4	I/O	SSTL	
D9, 10	DQ5	I/O	SSTL	
D7, 11	DQ6	I/O	SSTL	
E9, 13	DQ7	I/O	SSTL	
E1, 54	DQ8	I/O	SSTL	
D3, 56	DQ9	I/O	SSTL	
D1, 57	DQ10	I/O	SSTL	
C3, 59	DQ11	I/O	SSTL	
C1, 60	DQ12	I/O	SSTL	
B3, 62	DQ13	I/O	SSTL	
B1, 63	DQ14	I/O	SSTL	
A2, 65	DQ15	I/O	SSTL	
Data Strobe ×16 organization				
E3, 51	UDQS	I/O	SSTL	<b>Data Strobe Upper Byte</b>
E7, 16	LDQS	I/O	SSTL	<b>Data Strobe Lower Byte</b>
Data Mask ×16 organization				
F3, 47	UDM	I	SSTL	<b>Data Mask Upper Byte</b>
F7, 20	LDM	I	SSTL	<b>Data Mask Lower Byte</b>
Power Supplies				
F1, 49	V <sub>REF</sub>	AI	—	<b>I/O Reference Voltage</b>
A9, B2, C8, D2, E8, 3, 9, 15, 55, 61	V <sub>DDQ</sub>	PWR	—	<b>I/O Driver Power Supply</b>
A7, F8, M7, 1, 18, 33	V <sub>DD</sub>	PWR	—	<b>Power Supply</b>





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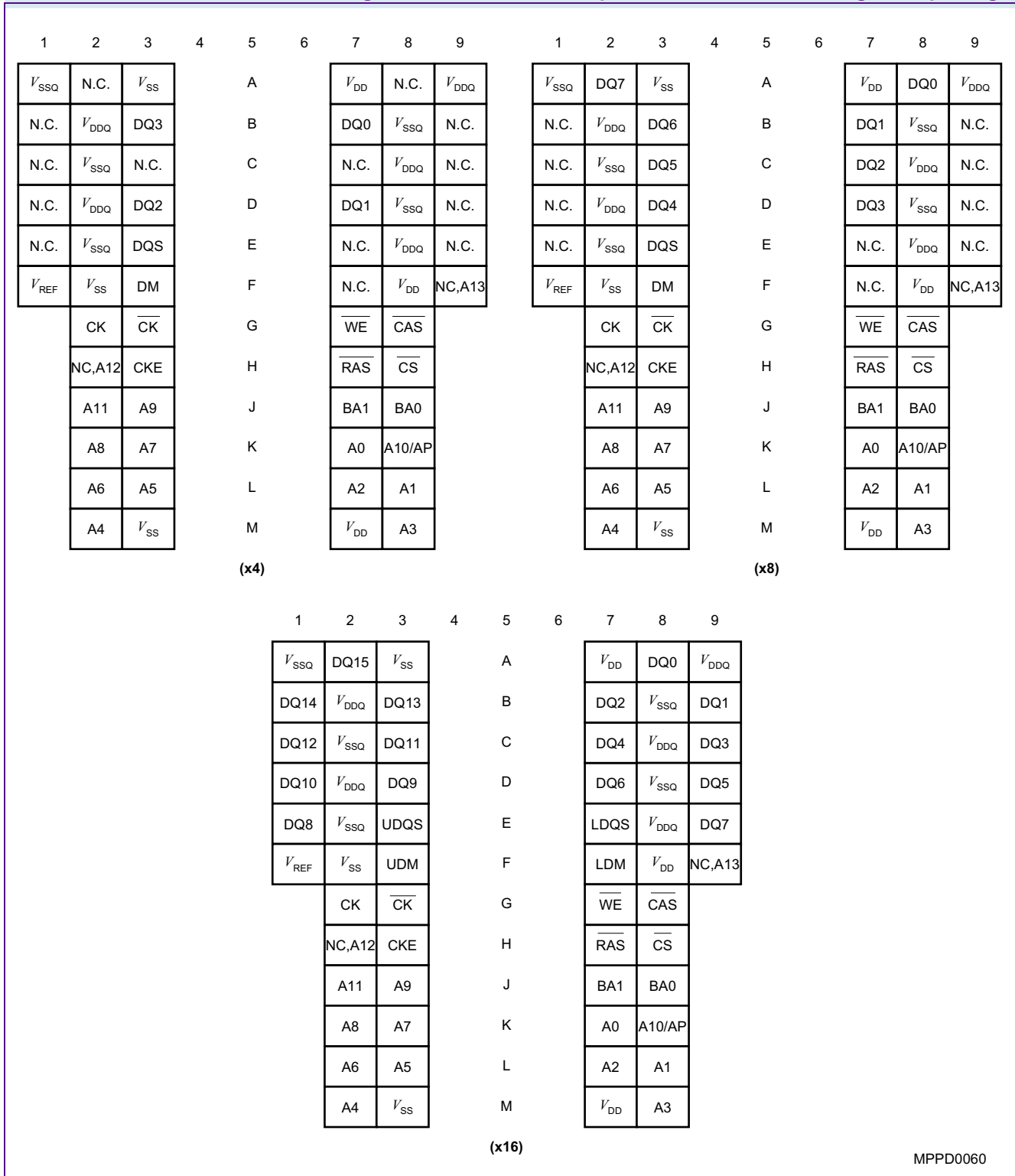
Ball#/Pin#	Name	Pin Type	Buffer Type	Function
A1, B8, C2, D8, E2, 6, 12, 52, 58, 64	$V_{SSQ}$	PWR	—	<b>Power Supply</b>
A3, F2, M3, 34, 48, 66,	$V_{SS}$	PWR	—	<b>Power Supply</b>
<b>Not Connected</b>				
A2, 65	NC	NC	—	<b>Not Connected</b> <i>Note: x4 organization</i>
A8, 2	NC	NC	—	<b>Not Connected</b> <i>Note: x4 organization</i>
B1, 63	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
B9, 4	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
C1, 60	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
C3, 59	NC	NC	—	<b>Not Connected</b> <i>Note: x4 organization</i>
C7, 8	NC	NC	—	<b>Not Connected</b> <i>Note: x4 organization</i>
C9, 7	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
D1, 57	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
D9, 10	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
E1, 54	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
E7, 16	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
E9, 13	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
F7, 20	NC	NC	—	<b>Not Connected</b> <i>Note: x8 and x4 organization</i>
F9, 14, 17, 19, 25, 43, 50, 53	NC	NC	—	<b>Not Connected</b> <i>Note: x16, x8 and x4 organization</i>

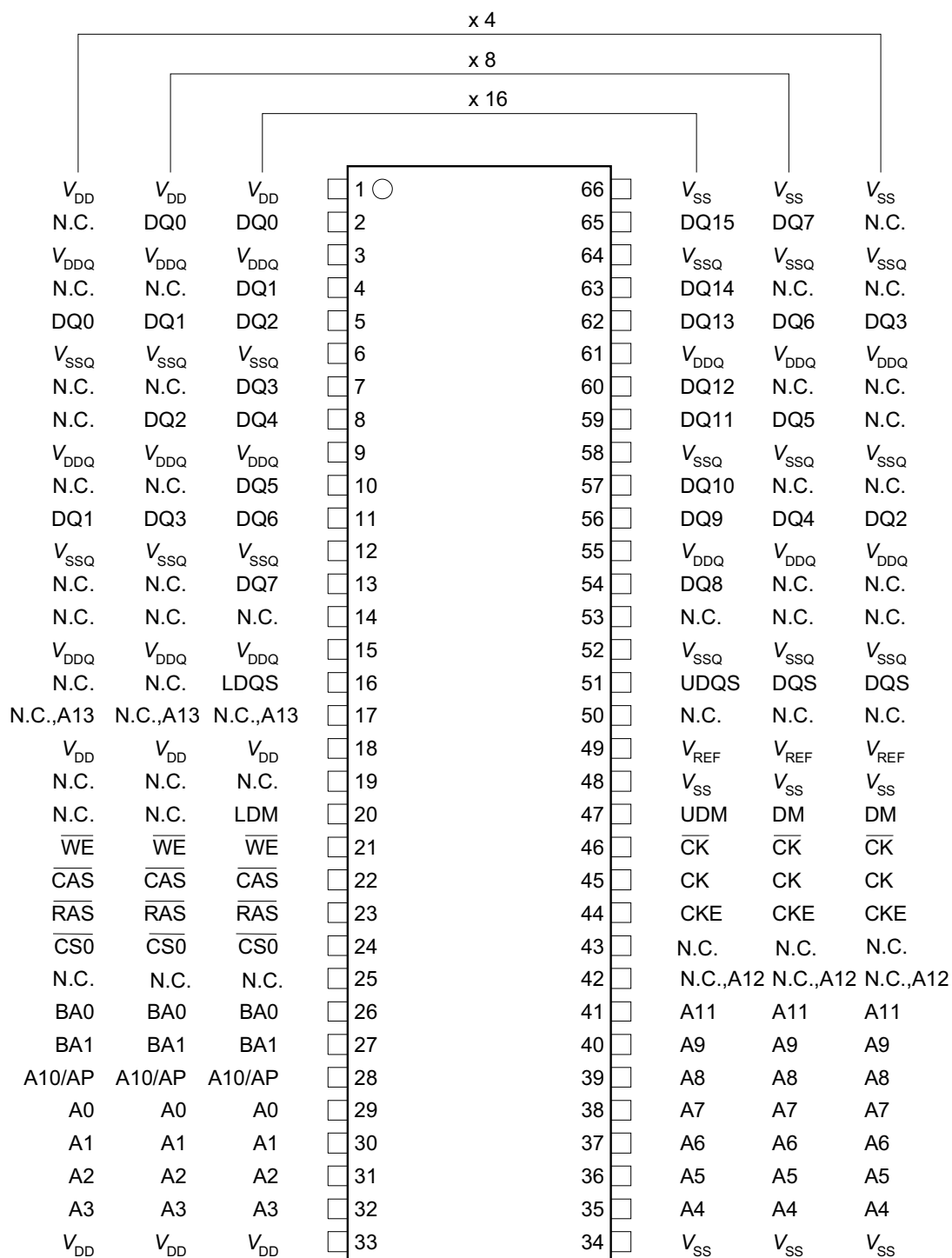
HYB25DC256[16/80]0C[E/F/T]  
256 Mbit Double-Data-Rate SDRAM**TABLE 5**  
**Abbreviations for Pin Type**

Abbreviation	Description
I	Standard input-only pin. Digital levels.
O	Output. Digital levels.
I/O	I/O is a bidirectional input/output signal.
AI	Input. Analog levels.
PWR	Power
GND	Ground
NC	Not Connected

**TABLE 6**  
**Abbreviations for Buffer Type**

Abbreviation	Description
SSTL	Serial Stub Terminated Logic (SSTL2)
LV-CMOS	Low Voltage CMOS
CMOS	CMOS Levels
OD	Open Drain. The corresponding pin has 2 operational states, active low and tristate, and allows multiple devices to share as a wire-OR.

HYB25DC256[16/80]0C[E/F/T]  
256 Mbit Double-Data-Rate SDRAM**FIGURE 1****Pin Configuration P-TFBGA-60 Top View, see the balls through the package**

HYB25DC256[16/80]0C[E/F/T]  
256 Mbit Double-Data-Rate SDRAM**FIGURE 2**  
**Pin Configuration P-TSOP16-1**

MPPD0072



### 3 Functional Description

BA1	BA0	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0			MODE					CL		BT		BL	
reg. addr				W					W		W		W	

MPBT0480

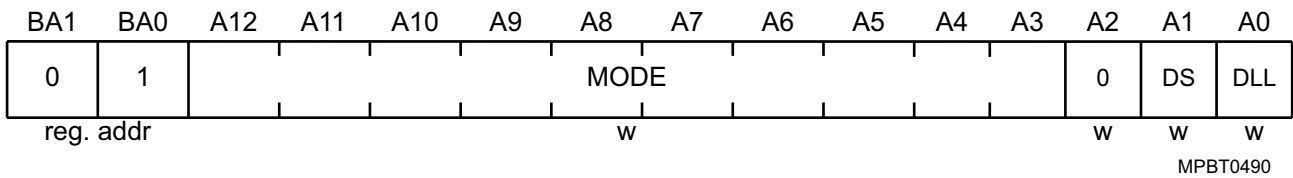
**TABLE 7**  
Mode Register Definition

Field	Bits	Type <sup>1)</sup>	Description
BL	[2:0]	W	<b>Burst Length</b> Number of sequential bits per DQ related to one read/write command. <i>Note: All other bit combinations are RESERVED.</i>  001 <sub>B</sub> 2 010 <sub>B</sub> 4 011 <sub>B</sub> 8
BT	3		<b>Burst Type</b> See <a href="#">Table 8</a> for internal address sequence of low order address bits. 0 Sequential 1 Interleaved
CL	[6:4]		<b>CAS Latency</b> Number of full clocks from read command to first data valid window. <i>Note: All other bit combinations are RESERVED.</i>  010 <sub>B</sub> 2 011 <sub>B</sub> 3 110 <sub>B</sub> 2.5 101 <sub>B</sub> 1.5 <i>Note: CL = 1.5 for DDR200 components only</i>
MODE	[12:7]		<b>Operating Mode</b> <i>Note: All other bit combinations are RESERVED.</i>  000000 Normal Operation without DLL Reset 000010 Normal Operation with DLL Reset

1) W = write only register bit



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**TABLE 8**  
Extended Mode Register

Field	Bits	Type <sup>1)</sup>	Description
DLL	0	w	<b>DLL Status</b> 0 <sub>B</sub> <b>Enabled</b> 1 <sub>B</sub> <b>Disabled</b>
DS	1		<b>Drive Strength</b> 0 <sub>B</sub> <b>Normal</b> 1 <sub>B</sub> <b>Weak</b>
MODE	[12:3]		<b>Operating Mode</b> 00000000000 <sub>B</sub> <b>Normal Operation</b>  <b>Notes</b> 1. A2 must be 0 to provide compatibility with early DDR devices 2. All other bit combinations are <i>RESERVED</i> .

1) w = write only register bit


**TABLE 9**
**Truth Table 1a: Commands**

Name (Function)	CS	RAS	CAS	WE	Address	MNE	Notes
Deselect (NOP)	H	X	X	X	X	NOP	1)2)
No Operation (NOP)	L	H	H	H	X	NOP	1)2)
Active (Select Bank And Activate Row)	L	L	H	H	Bank/Row	ACT	1)3)
Read (Select Bank And Column, And Start Read Burst)	L	H	L	H	Bank/Col	Read	1)4)
Write (Select Bank And Column, And Start Write Burst)	L	H	L	L	Bank/Col	Write	1)4)
Burst Terminate	L	H	H	L	X	BST	1)5)
Precharge (Deactivate Row In Bank Or Banks)	L	L	H	L	Code	PRE	1)6)
Auto Refresh Or Self Refresh (Enter Self Refresh Mode)	L	L	L	H	X	AR/SR	1)7)8)
Mode Register Set	L	L	L	L	Op-Code	MRS	1)9)

- 1) CKE is HIGH for all commands shown except Self Refresh.  $V_{REF}$  must be maintained during Self Refresh operation
- 2) Deselect and NOP are functionally interchangeable.
- 3) BA0-BA1 provide bank address and A0-A12 provide row address.
- 4) BA0, BA1 provide bank address; A0-Ai provide column address (where i = 8 for x16, i = 9 for x8 and 9, 11 for x4); A10 HIGH enables the Auto Precharge feature (nonpersistent), A10 LOW disables the Auto Precharge feature.
- 5) Applies only to read bursts with Auto Precharge disabled; this command is undefined (and should not be used) for read bursts with Auto Precharge enabled or for write bursts.
- 6) A10 LOW: BA0, BA1 determine which bank is precharged.  
A10 HIGH: all banks are precharged and BA0, BA1 are "Don't Care".
- 7) This command is Auto Refresh if CKE is HIGH; Self Refresh if CKE is LOW.
- 8) Internal refresh counter controls row and bank addressing; all inputs and I/Os are "Don't Care" except for CKE.
- 9) BA0, BA1 select either the Base or the Extended Mode Register (BA0 = 0, BA1 = 0 selects Mode Register; BA0 = 1, BA1 = 0 selects Extended Mode Register; other combinations of BA0-BA1 are reserved; A0-A12 provide the op-code to be written to the selected Mode Register).

**TABLE 10**
**Truth Table 1b: DM Operation**

Name (Function)	DM	DQs	Notes
Write Enable	L	Valid	1)
Write Inhibit	H	X	1)

- 1) Used to mask write data; provided coincident with the corresponding data.



**TABLE 11**  
**Truth Table 2: Clock Enable (CKE)**

Current State	CKE n-1	CKEn	Command n	Action n	Note
	Previous Cycle	Current Cycle			
Self Refresh	L	L	X	Maintain Self-Refresh	1)
Self Refresh	L	H	Deselect or NOP	Exit Self-Refresh	2)
Power Down	L	L	X	Maintain Power-Down	—
Power Down	L	H	Deselect or NOP	Exit Power-Down	—
All Banks Idle	H	L	Deselect or NOP	Precharge Power-Down Entry	—
All Banks Idle	H	L	AUTO REFRESH	Self Refresh Entry	—
Bank(s) Active	H	L	Deselect or NOP	Active Power-Down Entry	—
	H	H	See <b>Table 12</b>	—	—

1)  $V_{REF}$  must be maintained during Self Refresh operation

2) Deselect or NOP commands should be issued on any clock edges occurring during the Self Refresh Exit ( $t_{XSNR}$ ) period. A minimum of 200 clock cycles are needed before applying a read command to allow the DLL to lock to the input clock.

#### Notes

1. CKEn is the logic state of CKE at clock edge n; CKE n-1 was the state of CKE at the previous clock edge.
2. Current state is the state of the DDR SDRAM immediately prior to clock edge n.
3. COMMAND n is the command registered at clock edge n, and ACTION n is a result of COMMAND n.
4. All states and sequences not shown are illegal or reserved.

**TABLE 12**  
**Truth Table 3: Current State Bank n - Command to Bank n (same bank)**

Current State	$\overline{CS}$	$\overline{RAS}$	$\overline{CAS}$	$\overline{WE}$	Command	Action	Note
Any	H	X	X	X	Deselect	NOP. Continue previous operation.	1)2)3)4)5)6)
	L	H	H	H	No Operation	NOP. Continue previous operation.	1) to 6)
Idle	L	L	H	H	Active	Select and activate row	1) to 6)
	L	L	L	H	AUTO REFRESH	—	1) to 7)
	L	L	L	L	MODE REGISTER SET	—	1) to 7)
Row Active	L	H	L	H	Read	Select column and start Read burst	1) to 6),8)
	L	H	L	L	Write	Select column and start Write burst	1) to 6),8)
	L	L	H	L	Precharge	Deactivate row in bank(s)	1) to 6),9)
Read (Auto Precharge Disabled)	L	H	L	H	Read	Select column and start new Read burst	1) to 6),8)
	L	L	H	L	Precharge	Truncate Read burst, start Precharge	1) to 6),9)
	L	H	H	L	BURST TERMINATE	BURST TERMINATE	1) to 6),10)
Write (Auto Precharge Disabled)	L	H	L	H	Read	Select column and start Read burst	1) to 6), 8),11)
	L	H	L	L	Write	Select column and start Write burst	1) to 6),8)
	L	L	H	L	Precharge	Truncate Write burst, start Precharge	1) to 6),9),11)

1) This table applies when CKE n-1 was HIGH and CKE n is HIGH (see **Table 11** and after  $t_{XSNR}/t_{XSRD}$  has been met (if the previous state was self refresh).



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- 2) This table is bank-specific, except where noted, i.e., the current state is for a specific bank and the commands shown are those allowed to be issued to that bank when in that state. Exceptions are covered in the notes below.
- 3) Current state definitions:
  - Idle: The bank has been precharged, and  $t_{RP}$  has been met.
  - Row Active: A row in the bank has been activated, and  $t_{RCD}$  has been met. No data bursts/accesses and no register accesses are in progress.
  - Read: A Read burst has been initiated, with Auto Precharge disabled, and has not yet terminated or been terminated.
  - Write: A Write burst has been initiated, with Auto Precharge disabled, and has not yet terminated or been terminated.
- 4) The following states must not be interrupted by a command issued to the same bank.
  - Precharging: Starts with registration of a Precharge command and ends when  $t_{RP}$  is met. Once  $t_{RP}$  is met, the bank is in the idle state.
  - Row Activating: Starts with registration of an Active command and ends when  $t_{RCD}$  is met. Once  $t_{RCD}$  is met, the bank is in the "row active" state.
  - Read w/Auto Precharge Enabled: Starts with registration of a Read command with Auto Precharge enabled and ends when  $t_{RP}$  has been met. Once  $t_{RP}$  is met, the bank is in the idle state.
  - Write w/Auto Precharge Enabled: Starts with registration of a Write command with Auto Precharge enabled and ends when  $t_{RP}$  has been met. Once  $t_{RP}$  is met, the bank is in the idle state.
  - Deselect or NOP commands, or allowable commands to the other bank should be issued on any clock edge occurring during these states. Allowable commands to the other bank are determined by its current state and according to **Table 13**.
- 5) The following states must not be interrupted by any executable command; Deselect or NOP commands must be applied on each positive clock edge during these states.
  - Refreshing: Starts with registration of an Auto Refresh command and ends when  $t_{RFC}$  is met. Once  $t_{RFC}$  is met, the DDR SDRAM is in the "all banks idle" state.
  - Accessing Mode Register: Starts with registration of a Mode Register Set command and ends when  $t_{MRD}$  has been met. Once  $t_{MRD}$  is met, the DDR SDRAM is in the "all banks idle" state.
  - Precharging All: Starts with registration of a Precharge All command and ends when  $t_{RP}$  is met. Once  $t_{RP}$  is met, all banks is in the idle state.
- 6) All states and sequences not shown are illegal or reserved.
- 7) Not bank-specific; requires that all banks are idle.
- 8) Reads or Writes listed in the Command/Action column include Reads or Writes with Auto Precharge enabled and Reads or Writes with Auto Precharge disabled.
- 9) May or may not be bank-specific; if all/any banks are to be precharged, all/any must be in a valid state for precharging.
- 10) Not bank-specific; BURST TERMINATE affects the most recent Read burst, regardless of bank.
- 11) Requires appropriate DM masking.

**TABLE 13****Truth Table 4: Current State Bank n - Command to Bank m (different bank)**

Current State	$\overline{\text{CS}}$	$\overline{\text{RAS}}$	$\overline{\text{CAS}}$	$\overline{\text{WE}}$	Command	Action	Note
Any	H	X	X	X	Deselect	NOP. Continue previous operation.	1)2)3)4)5)6)
	L	H	H	H	No Operation	NOP. Continue previous operation.	1) to 6)
Idle	X	X	X	X	Any Command Otherwise Allowed to Bank m	–	1) to 6)
Row Activating, Active, or Precharging	L	L	H	H	Active	Select and activate row	1) to 6)
	L	H	L	H	Read	Select column and start Read burst	1) to 7)
	L	H	L	L	Write	Select column and start Write burst	1) to 7)
	L	L	H	L	Precharge	–	1) to 6)
Read (Auto Precharge Disabled)	L	L	H	H	Active	Select and activate row	1) to 6)
	L	H	L	H	Read	Select column and start new Read burst	1) to 7)
	L	L	H	L	Precharge	–	1) to 6)
Write (Auto Precharge Disabled)	L	L	H	H	Active	Select and activate row	1) to 6)
	L	H	L	H	Read	Select column and start Read burst	1) to 8)
	L	H	L	L	Write	Select column and start new Write burst	1) to 7)
	L	L	H	L	Precharge	–	1) to 6)
Read (With Auto Precharge)	L	L	H	H	Active	Select and activate row	1) to 6)
	L	H	L	H	Read	Select column and start new Read burst	1) to 7), 9)
	L	H	L	L	Write	Select column and start Write burst	1) to 7), 9), 10)
	L	L	H	L	Precharge	–	1) to 6)
Write (With Auto Precharge)	L	L	H	H	Active	Select and activate row	1) to 6)
	L	H	L	H	Read	Select column and start Read burst	1) to 7), 9)
	L	H	L	L	Write	Select column and start new Write burst	1) to 7), 9)
	L	L	H	L	Precharge	–	1) to 6)

- 1) This table applies when CKE n-1 was HIGH and CKE n is HIGH (see **Table 11**: Clock Enable (CKE) and after  $t_{\text{XSNR}}/t_{\text{XSRD}}$  has been met (if the previous state was self refresh).
- 2) This table describes alternate bank operation, except where noted, i.e., the current state is for bank n and the commands shown are those allowed to be issued to bank m (assuming that bank m is in such a state that the given command is allowable). Exceptions are covered in the notes below.
- 3) Current state definitions:  
 Idle: The bank has been precharged, and  $t_{\text{RP}}$  has been met.  
 Row Active: A row in the bank has been activated, and  $t_{\text{RCD}}$  has been met. No data bursts/accesses and no register accesses are in progress.  
 Read: A Read burst has been initiated, with Auto Precharge disabled, and has not yet terminated or been terminated.  
 Write: A Write burst has been initiated, with Auto Precharge disabled, and has not yet terminated or been terminated.  
 Read with Auto Precharge Enabled: See <sup>10)</sup>.  
 Write with Auto Precharge Enabled: See <sup>10)</sup>.
- 4) AUTO REFRESH and Mode Register Set commands may only be issued when all banks are idle.
- 5) A BURST TERMINATE command cannot be issued to another bank; it applies to the bank represented by the current state only.
- 6) All states and sequences not shown are illegal or reserved.
- 7) Reads or Writes listed in the Command/Action column include Reads or Writes with Auto Precharge enabled and Reads or Writes with Auto Precharge disabled.
- 8) Requires appropriate DM masking.

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- 9) **Concurrent Auto Precharge:** This device supports “Concurrent Auto Precharge”. When a read with auto precharge or a write with auto precharge is enabled any command may follow to the other banks as long as that command does not interrupt the read or write data transfer and all other limitations apply (e.g. contention between READ data and WRITE data must be avoided). The minimum delay from a read or write command with auto precharge enable, to a command to a different banks is summarized in **Table 14**.
- 10) A Write command may be applied after the completion of data output.

**TABLE 14****Truth Table 5: Concurrent Auto Precharge**

From Command	To Command (different bank)	Minimum Delay with Concurrent Auto Precharge Support	Unit
WRITE w/AP	Read or Read w/AP	$1 + (BL/2) + t_{WTR}$	$t_{CK}$
	Write to Write w/AP	$BL/2$	$t_{CK}$
	Precharge or Activate	1	$t_{CK}$
Read w/AP	Read or Read w/AP	$BL/2$	$t_{CK}$
	Write or Write w/AP	$CL \text{ (rounded up)} + BL/2$	$t_{CK}$
	Precharge or Activate	1	$t_{CK}$



## 4 Electrical Characteristics

### 4.1 Operating Conditions

**TABLE 15**  
Absolute Maximum Ratings

Parameter	Symbol	Values			Unit	Note/ Test Condition
		Min.	Typ.	Max.		
Voltage on I/O pins relative to $V_{SS}$	$V_{IN}, V_{OUT}$	-0.5	—	$V_{DDQ} + 0.5$	V	—
Voltage on inputs relative to $V_{SS}$	$V_{IN}$	-1	—	+3.6	V	—
Voltage on $V_{DD}$ supply relative to $V_{SS}$	$V_{DD}$	-1	—	+3.6	V	—
Voltage on $V_{DDQ}$ supply relative to $V_{SS}$	$V_{DDQ}$	-1	—	+3.6	V	—
Operating temperature (ambient)	$T_A$	0	—	+70	°C	—
Storage temperature (plastic)	$T_{STG}$	-55	—	+150	°C	—
Power dissipation (per SDRAM component)	$P_D$	—	1	—	W	—
Short circuit output current	$I_{OUT}$	—	50	—	mA	—

**Attention:** Stresses above the max. values listed here may cause permanent damage to the device. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. Maximum ratings are absolute ratings; exceeding only one of these values may cause irreversible damage to the integrated circuit.



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**TABLE 16**  
Input and Output Capacitances

Parameter	Symbol	Values			Unit	Note/ Test Condition
		Min.	Typ.	Max.		
Input Capacitance: CK, $\overline{\text{CK}}$	$C_{I1}$	2.0	—	3.0	pF	TSOP <sup>1)</sup>
		1.5	—	2.5	pF	FBGA <sup>1)</sup>
Delta Input Capacitance	$C_{dl1}$	—	—	0.25	pF	<sup>1)</sup>
Input Capacitance: All other input-only pins	$C_{I2}$	2.0	—	3.0	pF	TSOP <sup>1)</sup>
		1.5	—	2.5	pF	FBGA <sup>1)</sup>
Delta Input Capacitance: All other input-only pins	$C_{dlO}$	—	—	0.5	pF	<sup>1)</sup>
Input/Output Capacitance: DQ, DQS, DM	$C_{IO}$	4.0	—	5.0	pF	TSOP <sup>1)2)</sup>
		3.5	—	4.5	pF	FBGA <sup>1)2)</sup>
Delta Input/Output Capacitance: DQ, DQS, DM	$C_{dlO}$	—	—	0.5	pF	<sup>1)</sup>

1) These values are guaranteed by design and are tested on a sample base only.  $V_{DDQ} = V_{DD} = 2.5 \text{ V} \pm 0.2 \text{ V}$ ,  $f = 100 \text{ MHz}$ ,  $T_A = 25^\circ\text{C}$ ,  $V_{OUT(DC)} = V_{DDQ}/2$ ,  $V_{OUT}$  (Peak to Peak) 0.2 V. Unused pins are tied to ground.

2) DM inputs are grouped with I/O pins reflecting the fact that they are matched in loading to DQ and DQS to facilitate trace matching at the board level.

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**Electrical Characteristics and DC Operating Conditions**

Parameter	Symbol	Values			Unit	Note/Test Condition <sup>1)</sup>
		Min.	Typ.	Max.		
Device Supply Voltage	$V_{DD}$	2.3	2.5	2.7	V	$f_{CK} \leq 166$ MHz
Device Supply Voltage	$V_{DD}$	2.5	2.6	2.7	V	$f_{CK} > 166$ MHz <sup>2)</sup>
Output Supply Voltage	$V_{DDQ}$	2.3	2.5	2.7	V	$f_{CK} \leq 166$ MHz <sup>3)</sup>
Output Supply Voltage	$V_{DDQ}$	2.5	2.6	2.7	V	$f_{CK} > 166$ MHz <sup>2)3)</sup>
Supply Voltage, I/O Supply Voltage	$V_{SS}, V_{SSQ}$	0		0	V	—
Input Reference Voltage	$V_{REF}$	$0.49 \times V_{DDQ}$	$0.5 \times V_{DDQ}$	$0.51 \times V_{DDQ}$	V	<sup>4)</sup>
I/O Termination Voltage (System)	$V_{TT}$	$V_{REF} - 0.04$		$V_{REF} + 0.04$	V	<sup>5)</sup>
Input High (Logic1) Voltage	$V_{IH(DC)}$	$V_{REF} + 0.15$		$V_{DDQ} + 0.3$	V	<sup>6)</sup>
Input Low (Logic0) Voltage	$V_{IL(DC)}$	-0.3		$V_{REF} - 0.15$	V	<sup>6)</sup>
Input Voltage Level, CK and CK Inputs	$V_{IN(DC)}$	-0.3		$V_{DDQ} + 0.3$	V	<sup>6)</sup>
Input Differential Voltage, CK and $\overline{CK}$ Inputs	$V_{ID(DC)}$	0.36		$V_{DDQ} + 0.6$	V	<sup>6)7)</sup>
VI-Matching Pull-up Current to Pull-down Current	$I_{Ratio}$	0.71		1.4	—	<sup>8)</sup>
Input Leakage Current	$I_I$	-2		2	$\mu A$	Any input $0 V \leq V_{IN} \leq V_{DD}$ ; All other pins not under test = 0 V <sup>9)</sup>
Output Leakage Current	$I_{OZ}$	-5		5	$\mu A$	DQs are disabled; $0 V \leq V_{OUT} \leq V_{DDQ}$ <sup>9)</sup>
Output High Current, Normal Strength Driver	$I_{OH}$	—		-16.2	mA	$V_{OUT} = 1.95 V$
Output Low Current, Normal Strength Driver	$I_{OL}$	16.2		—	mA	$V_{OUT} = 0.35 V$

1)  $0^\circ C \leq T_A \leq 70^\circ C$ ;  $V_{DDQ} = 2.5 V \pm 0.2 V$ ,  $V_{DD} = +2.5 V \pm 0.2 V$ ;

2) DDR400 conditions apply for all clock frequencies above 166 MHz

3) Under all conditions,  $V_{DDQ}$  must be less than or equal to  $V_{DD}$ .4) Peak to peak AC noise on  $V_{REF}$  may not exceed  $\pm 2\%$   $V_{REF,DC}$ .  $V_{REF}$  is also expected to track noise variations in  $V_{DDQ}$ .5)  $V_{TT}$  is not applied directly to the device.  $V_{TT}$  is a system supply for signal termination resistors, is expected to be set equal to  $V_{REF}$ , and must track variations in the DC level of  $V_{REF}$ .6) Inputs are not recognized as valid until  $V_{REF}$  stabilizes.7)  $V_{ID}$  is the magnitude of the difference between the input level on CK and the input level on  $\overline{CK}$ .

8) The ratio of the pull-up current to the pull-down current is specified for the same temperature and voltage, over the entire temperature and voltage range, for device drain to source voltage from 0.25 to 1.0 V. For a given output, it represents the maximum difference between pull-up and pull-down drivers due to process variation.

9) Values are shown per pin.

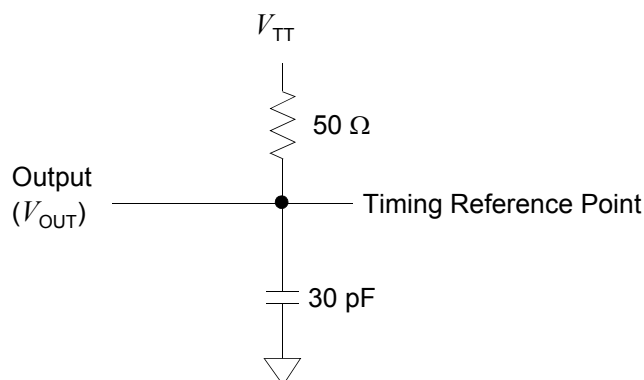


## 4.2 AC Characteristics

(Notes 1-5 apply to the following Tables; Electrical Characteristics and DC Operating Conditions, AC Operating Conditions,  $I_{DD}$  Specifications and Conditions, and Electrical Characteristics and AC Timing.)

### Notes

1. All voltages referenced to  $V_{SS}$ .
2. Tests for AC timing,  $I_{DD}$ , and electrical, AC and DC characteristics, may be conducted at nominal reference/supply voltage levels, but the related specifications and device operation are guaranteed for the full voltage range specified.
3. **Figure 3** represents the timing reference load used in defining the relevant timing parameters of the part. It is not intended to be either a precise representation of the typical system environment nor a depiction of the actual load presented by a production tester. System designers will use IBIS or other simulation tools to correlate the timing reference load to a system environment. Manufacturers will correlate to their production test conditions (generally a coaxial transmission line terminated at the tester electronics).
4. AC timing and  $I_{DD}$  tests may use a  $V_{IL}$  to  $V_{IH}$  swing of up to 1.5 V in the test environment, but input timing is still referenced to  $V_{REF}$  (or to the crossing point for CK,  $\overline{CK}$ ), and parameter specifications are guaranteed for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals is 1 V/ns in the range between  $V_{IL(AC)}$  and  $V_{IH(AC)}$ .
5. The AC and DC input level specifications are as defined in the SSTL\_2 Standard (i.e. the receiver effectively switches as a result of the signal crossing the AC input level, and remains in that state as long as the signal does not ring back above (below) the DC input LOW (HIGH) level).
6. For System Characteristics like Setup & Holdtime Derating for Slew Rate, I/O Delta Rise/Fall Derating, DDR SDRAM Slew Rate Standards, Overshoot & Undershoot specification and Clamp  $V-I$  characteristics see the latest Industry specification for DDR components.

**FIGURE 3****AC Output Load Circuit Diagram / Timing Reference Load**



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**TABLE 18**  
**AC Operating Conditions<sup>1)</sup>**

Parameter	Symbol	Values		Unit	Note/ Test Condition
		Min.	Max.		
Input High (Logic 1) Voltage, DQ, DQS and DM Signals	$V_{IH(AC)}$	$V_{REF} + 0.31$	—	V	1)2)
Input Low (Logic 0) Voltage, DQ, DQS and DM Signals	$V_{IL(AC)}$	—	$V_{REF} - 0.31$	V	1)2)
Input Differential Voltage, CK and $\overline{CK}$ Inputs	$V_{ID(AC)}$	0.7	$V_{DDQ} + 0.6$	V	1)2)3)
Input Closing Point Voltage, CK and $\overline{CK}$ Inputs	$V_{IX(AC)}$	$0.5 \times V_{DDQ} - 0.2$	$0.5 \times V_{DDQ} + 0.2$	V	1)2)4)

1) Input slew rate = 1 V/ns.

2) Inputs are not recognized as valid until  $V_{REF}$  stabilizes.

3)  $V_{ID}$  is the magnitude of the difference between the input level on CK and the input level on  $\overline{CK}$ .

4) The value of  $V_{IX}$  is expected to equal  $0.5 \times V_{DDQ}$  of the transmitting device and must track variations in the DC level of the same.

**TABLE 19**  
**AC Timing - Absolute Specifications**

Parameter	Symbol	−5		−6		Unit	Note/ Test Condition <sup>1)</sup>
		DDR400B		DDR333			
		Min.	Max.	Min.	Max.		
DQ output access time from CK/CK̄	t <sub>AC</sub>	−0.5	+0.5	−0.7	+0.7	ns	2)3)4)5)
CK high-level width	t <sub>CH</sub>	0.45	0.55	0.45	0.55	t <sub>CK</sub>	2)3)4)5)
Clock cycle time	t <sub>CK</sub>	5	8	6	12	ns	CL = 3.0 2)3)4)5)
		6	12	6	12	ns	CL = 2.5 2)3)4)5)
		7.5	12	7.5	12	ns	CL = 2.0 2)3)4)5)
CK low-level width	t <sub>CL</sub>	0.45	0.55	0.45	0.55	t <sub>CK</sub>	2)3)4)5)
Auto precharge write recovery + precharge time	t <sub>DAL</sub>	(t <sub>WR</sub> /t <sub>CK</sub> )+(t <sub>RP</sub> /t <sub>CK</sub> )				t <sub>CK</sub>	2)3)4)5)6)
DQ and DM input hold time	t <sub>DH</sub>	0.4	—	0.45	—	ns	2)3)4)5)
DQ and DM input pulse width (each input)	t <sub>DIPW</sub>	1.75	—	1.75	—	ns	2)3)4)5)6)
DQS output access time from CK/CK̄	t <sub>DQSCK</sub>	−0.6	+0.6	−0.6	+0.6	ns	2)3)4)5)
DQS input low (high) pulse width (write cycle)	t <sub>DQSL,H</sub>	0.35	—	0.35	—	t <sub>CK</sub>	2)3)4)5)
DQS-DQ skew (DQS and associated DQ signals)	t <sub>DQSQ</sub>	—	+0.40	—	+0.40	ns	FBGA 2)3)4)5)
Write command to 1 <sup>st</sup> DQS latching transition	t <sub>DQSS</sub>	0.72	1.25	0.75	1.25	t <sub>CK</sub>	2)3)4)5)
DQ and DM input setup time	t <sub>DS</sub>	0.4	—	0.45	—	ns	2)3)4)5)

1)  $V_{DDQ} = 2.5 \text{ V} \pm 0.2 \text{ V}$ ,  $V_{DD} = +2.5 \text{ V} \pm 0.2 \text{ V}$  (DDR200 - DDR333);  $V_{DDQ} = 2.6 \text{ V} \pm 0.1 \text{ V}$ ,  $V_{DD} = +2.6 \text{ V} \pm 0.1 \text{ V}$  (DDR400);  $0^\circ \text{ C} \leq T_A \leq 70^\circ \text{ C}$





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Parameter	Symbol	–5		–6		Unit	Note/ Test Condition <sup>1)</sup>
		DDR400B		DDR333			
		Min.	Max.	Min.	Max.		
DQS falling edge hold time from CK (write cycle)	$t_{DSH}$	0.2	—	0.2	—	$t_{CK}$	2)3)4)5)
DQS falling edge to CK setup time (write cycle)	$t_{DSS}$	0.2	—	0.2	—	$t_{CK}$	2)3)4)5)
Clock Half Period	$t_{HP}$	Min. ( $t_{CL}$ , $t_{CH}$ )	—	Min. ( $t_{CL}$ , $t_{CH}$ )	—	ns	2)3)4)5)
Data-out <u>high</u> -impedance time from CK/ $\overline{CK}$	$t_{HZ}$	—	+0.7	—	+0.7	ns	2)3)4)5)7)
Address and control input hold time	$t_{IH}$	0.6	—	0.75	—	ns	fast slew rate 3)4)5)6)8)
		0.7	—	0.8	—	ns	slow slew rate 3)4)5)6)8)
Control and Addr. input pulse width (each input)	$t_{IPW}$	2.2	—	2.2	—	ns	2)3)4)5)9)
Address and control input setup time	$t_{IS}$	0.6	—	0.75	—	ns	fast slew rate 3)4)5)6)8)
		0.7	—	0.8	—	ns	slow slew rate 3)4)5)6)8)
Data-out low-impedance time from CK/ $\overline{CK}$	$t_{LZ}$	–0.7	+0.70	–0.70	+0.70	ns	2)3)4)5)7)
Mode register set command cycle time	$t_{MRD}$	2	—	2	—	$t_{CK}$	2)3)4)5)
DQ/DQS output hold time from DQS	$t_{QH}$	$t_{HP} - t_{QHS}$	—	$t_{HP} - t_{QHS}$	—	ns	2)3)4)5)
Data hold skew factor	$t_{QHS}$	—	+0.50	—	+0.50	ns	FBGA 2)3)4)5)
Active to Autoprecharge delay	$t_{RAP}$	$t_{RCD}$	—	$t_{RCD}$	—	ns	2)3)4)5)
Active to Precharge command	$t_{RAS}$	40	70E+3	42	70E+3	ns	2)3)4)5)
Active to Active/Auto-refresh command period	$t_{RC}$	55	—	60	—	ns	2)3)4)5)
Active to Read or Write delay	$t_{RCD}$	15	—	18	—	ns	2)3)4)5)
Average Periodic Refresh Interval	$t_{REFI}$	—	7.8	—	7.8	μs	2)3)4)5)8)
Precharge command period	$t_{RP}$	15	—	18	—	ns	2)3)4)5)
Read preamble	$t_{RPRE}$	0.9	1.1	0.9	1.1	$t_{CK}$	2)3)4)5)
Read postamble	$t_{RPST}$	0.40	0.60	0.40	0.60	$t_{CK}$	2)3)4)5)
Active bank A to Active bank B command	$t_{RRD}$	10	—	12	—	ns	2)3)4)5)
Write preamble	$t_{WPRE}$	Max. ( $0.25 \times t_{CK}$ , 1.5 ns)	—	$0.25 \times t_{CK}$	—	ns	2)3)4)5)
Write preamble setup time	$t_{WPRES}$	0	—	0	—	ns	2)3)4)5)10)
Write postamble	$t_{WPST}$	0.40	0.60	0.40	0.60	$t_{CK}$	2)3)4)5)11)
Write recovery time	$t_{WR}$	15	—	15	—	ns	2)3)4)5)



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Parameter	Symbol	–5		–6		Unit	Note/ Test Condition <sup>1)</sup>
		DDR400B		DDR333			
		Min.	Max.	Min.	Max.		
Internal write to read command delay	$t_{WTR}$	2	—	1	—	$t_{CK}$	2)3)4)5)
Exit self-refresh to non-read command	$t_{XSNR}$	75	—	75	—	ns	2)3)4)5)
Exit self-refresh to read command	$t_{XSRD}$	200	—	200	—	$t_{CK}$	2)3)4)5)

1)  $0^{\circ}\text{C} \leq T_A \leq 70^{\circ}\text{C}$ ;  $V_{DDQ} = 2.5\text{ V} \pm 0.2\text{ V}$ ,  $V_{DD} = +2.5\text{ V} \pm 0.2\text{ V}$  (DDR333);  $V_{DDQ} = 2.6\text{ V} \pm 0.1\text{ V}$ ,  $V_{DD} = +2.6\text{ V} \pm 0.1\text{ V}$  (DDR400)

2) Input slew rate  $\geq 1\text{ V/ns}$  for DDR400, DDR333

3) The CK/ $\overline{\text{CK}}$  input reference level (for timing reference to CK/ $\overline{\text{CK}}$ ) is the point at which CK and  $\overline{\text{CK}}$  cross: the input reference level for signals other than CK/ $\overline{\text{CK}}$ , is  $V_{REF}$ . CK/ $\overline{\text{CK}}$  slew rate are  $\geq 1.0\text{ V/ns}$ .

4) Inputs are not recognized as valid until  $V_{REF}$  stabilizes.

5) The Output timing reference level, as measured at the timing reference point indicated in AC Characteristics (note 3) is  $V_{TT}$ .

6) For each of the terms, if not already an integer, round to the next highest integer.  $t_{CK}$  is equal to the actual system clock cycle time.

7)  $t_{HZ}$  and  $t_{LZ}$  transitions occur in the same access time windows as valid data transitions. These parameters are not referred to a specific voltage level, but specify when the device is no longer driving (HZ), or begins driving (LZ).

8) Fast slew rate  $\geq 1.0\text{ V/ns}$ , slow slew rate  $\geq 0.5\text{ V/ns}$  and  $< 1\text{ V/ns}$  for command/address and CK &  $\overline{\text{CK}}$  slew rate  $> 1.0\text{ V/ns}$ , measured between  $V_{IH(ac)}$  and  $V_{IL(ac)}$ .

9) These parameters guarantee device timing, but they are not necessarily tested on each device.

10) The specific requirement is that DQS be valid (HIGH,LOW, or some point on a valid transition) on or before this CK edge. A valid transition is defined as monotonic and meeting the input slew rate specifications of the device. When no writes were previously in progress on the bus, DQS will be transitioning from Hi-Z to logic LOW. If a previous write was in progress, DQS could be HIGH, LOW at this time, depending on  $t_{DQSS}$ .

11) The maximum limit for this parameter is not a device limit. The device operates with a greater value for this parameter, but system performance (bus turnaround) degrades accordingly.



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**TABLE 20**  
 **$I_{DD}$  Conditions**

Parameter	Symbol
<b>Operating Current:</b> one bank; active/ precharge; $t_{RC} = t_{RCMIN}$ ; $t_{CK} = t_{CKMIN}$ ; DQ, DM, and DQS inputs changing once per clock cycle; address and control inputs changing once every two clock cycles.	$I_{DD0}$
<b>Operating Current:</b> one bank; active/read/precharge; Burst = 4; Refer to the following page for detailed test conditions.	$I_{DD1}$
<b>Precharge Power-Down Standby Current:</b> all banks idle; power-down mode; $CKE \leq V_{ILMAX}$ ; $t_{CK} = t_{CKMIN}$	$I_{DD2P}$
<b>Precharge Floating Standby Current:</b> $\overline{CS} \geq V_{IHMIN}$ , all banks idle; $CKE \geq V_{IHMIN}$ ; $t_{CK} = t_{CKMIN}$ , address and other control inputs changing once per clock cycle, $V_{IN} = V_{REF}$ for DQ, DQS and DM.	$I_{DD2F}$
<b>Precharge Quiet Standby Current:</b> $\overline{CS} \geq V_{IHMIN}$ , all banks idle; $CKE \geq V_{IHMIN}$ ; $t_{CK} = t_{CKMIN}$ , address and other control inputs stable at $\geq V_{IHMIN}$ or $\leq V_{ILMAX}$ ; $V_{IN} = V_{REF}$ for DQ, DQS and DM.	$I_{DD2Q}$
<b>Active Power-Down Standby Current:</b> one bank active; power-down mode; $CKE \leq V_{ILMAX}$ ; $t_{CK} = t_{CKMIN}$ ; $V_{IN} = V_{REF}$ for DQ, DQS and DM.	$I_{DD3P}$
<b>Active Standby Current:</b> one bank active; $\overline{CS} \geq V_{IHMIN}$ ; $CKE \geq V_{IHMIN}$ ; $t_{RC} = t_{RASMAX}$ ; $t_{CK} = t_{CKMIN}$ ; DQ, DM and DQS inputs changing twice per clock cycle; address and control inputs changing once per clock cycle	$I_{DD3N}$
<b>Operating Current:</b> one bank active; Burst = 2; reads; continuous burst; address and control inputs changing once per clock cycle; 50% of data outputs changing on every clock edge; CL = 2 for DDR200 and DDR266A, CL = 3 for DDR333; $t_{CK} = t_{CKMIN}$ ; $I_{OUT} = 0$ mA	$I_{DD4R}$
<b>Operating Current:</b> one bank active; Burst = 2; writes; continuous burst; address and control inputs changing once per clock cycle; 50% of data outputs changing on every clock edge; CL = 2 for DDR200 and DDR266A, CL = 3 for DDR333; $t_{CK} = t_{CKMIN}$	$I_{DD4W}$
<b>Auto-Refresh Current:</b> $t_{RC} = t_{RFCMIN}$ , burst refresh	$I_{DD5}$
<b>Self-Refresh Current:</b> $CKE \leq 0.2$ V; external clock on; $t_{CK} = t_{CKMIN}$	$I_{DD6}$
<b>Operating Current:</b> four bank; four bank interleaving with BL = 4; Refer to the following page for detailed test conditions.	$I_{DD7}$



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**TABLE 21**
 **$I_{DD}$  Specification**

Symbol	-5	-6	Unit	Note/Test Condition <sup>1)</sup>
	DDR400B	DDR333B		
$I_{DD0}$	90	75	mA	$\times 8^{2)3)}$
	90	75	mA	$\times 16^{3)}$
$I_{DD1}$	100	85	mA	$\times 8^{3)}$
	110	95	mA	$\times 16^{3)}$
$I_{DD2P}$	5	5	mA	<sup>3)</sup>
$I_{DD2F}$	36	30	mA	<sup>3)</sup>
$I_{DD2Q}$	28	24	mA	<sup>3)</sup>
$I_{DD3P}$	18	15	mA	<sup>3)</sup>
$I_{DD3N}$	45	38	mA	<sup>3)</sup>
	54	45	mA	$\times 16^{3)}$
$I_{DD4R}$	100	85	mA	$\times 8^{3)}$
	120	100	mA	$\times 16^{3)}$
$I_{DD4W}$	105	90	mA	$\times 8^{3)}$
	130	110	mA	$\times 16^{3)}$
$I_{DD5}$	190	160	mA	<sup>3)</sup>
$I_{DD6}$	3.0	3.0	mA	<sup>4)</sup>
	—	1.1	mA	Low power <sup>5)</sup>
$I_{DD7}$	250	215	mA	$\times 8^{3)}$
	250	215	mA	$\times 16^{3)}$

1) Test conditions:  $V_{DD} = 2.7\text{ V}$ ,  $T_A = 10\text{ }^{\circ}\text{C}$

2)  $I_{DD}$  specifications are tested after the device is properly initialized and measured at 133 MHz for DDR266, 166 MHz for DDR333, and 200 MHz for DDR400.

3) Input slew rate = 1 V/ns.

4) Enables on-chip refresh and address counters.

5) Low power available on request



## 5 Package Outlines

### FIGURE 4

#### Package Outline PG-TSOPII-66



1. Drawing according to ISO 8015
2. Dimensions in mm
3. General tolerances  $\pm 0.15$

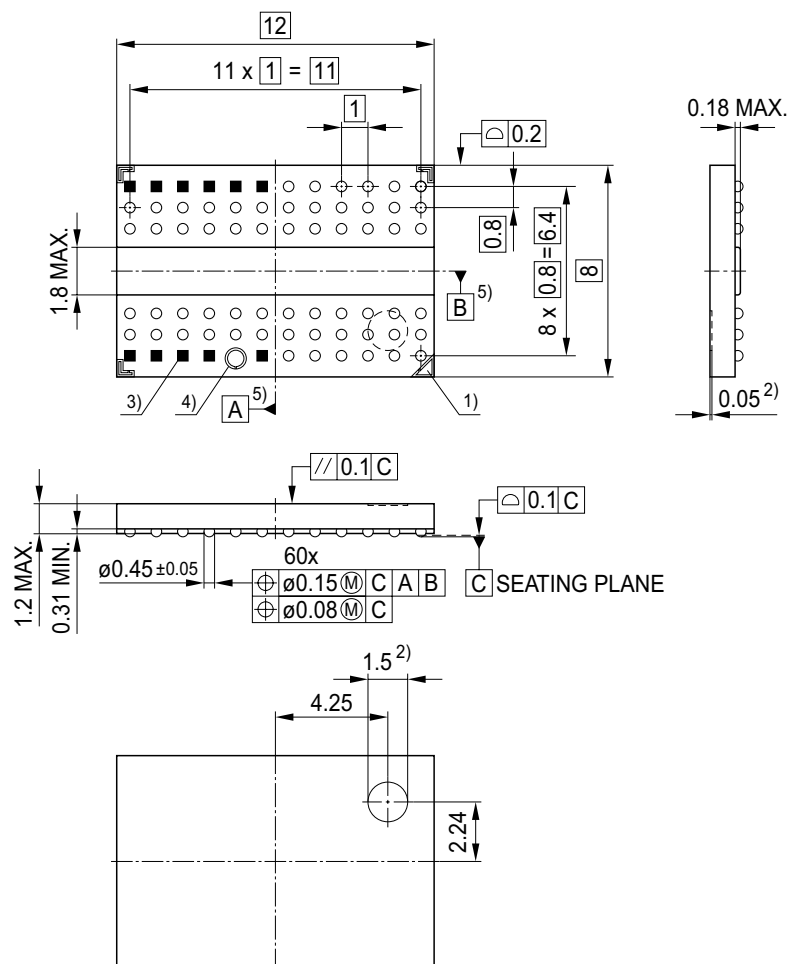


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**TABLE 22**  
**TFBGA Common Package Properties (non-green/green)**

Description	Size	Units
Ball Size	0.460	mm
Recommended Landing Pad	0.350	mm
Recommended Solder Mask	0.450	mm

**FIGURE 5**  
**Package Outline of PG-TFBGA-60 (non-green/green)**



Lead-free (green) solder balls

- 1) A1 marking ballside
- 2) A1 marking chipside
- 3) Dummy pads without ball ■
- 4) Bad unit marking (BUM)
- 5) Middle of packages edges

FPO\_PG-TFBGA\_\_060-019



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