

# Zephyr™ OS Configuration via Device Tree

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# Configuration in Zephyr today

- Configuration is spread out across the system.
- Most configuration is hardcoded.
- Difficult to deal with device multiples.
- Definitions come from multiple file sources, (CMSIS, vendor includes, etc)
- Not extensible for similar boards or SoCs.

# Board and driver initialization

- Initialization predominately uses Kconfig
- `#ifdefs` are used in some initialization code to accommodate differences in boards or options
- Lots of `#ifdef` usage to deal with specific configuration and device multiples
- Hardcoded init structures to define platform data

# Using device tree for Zephyr OS configuration



- Device tree is architecturally neutral
- Less need for Kconfig options as specific config comes from DTS
- Device tree can describe any device node
- Device description is extensible
- Other layers could use device tree information (apps, hal, etc)
- Adding new boards/SoCs is easier

# To blob or not to blob

- Don't want to use runtime flattened device tree blob
- Only interested in defining configuration and board initialization information
- Space usage is at a premium. Don't want to consume more space than required (memory or flash)
- Current parsers target the flattened device tree blob.

# Required tooling for device tree usage

- Use the available configuration sources where applicable (CMSIS, vendor files, etc)
- Use the C preprocessor to leverage those configuration sources
- Build the target configuration from the processed device tree information



# Work for the near term

- Define DTS files for a few platforms, not just the NXP\* FRDM. Note: Some SoC vendors already have some device tree implementations (STMicroelectronics).
- Get the tooling in place for creating a set of include files and data structures
- Generate the config from the dts files and work this into the Makefiles
- Cleanup the configuration directories for the boards as the required existing config and board files are retired. This will most likely involve complete removal of the board/ directories.
- Leverage the generated files and use this information to initialize drivers.

# Example Device Tree



```
/dts-v1/;

/ {
    compatible = "nxp,k64f", "nxp,mk64f12";
    #address-cells = <1>;
    #size-cells = <1>;

    cpus {
        cpu@0 {
            compatible = "arm,cortex-m4f";
        };
    };

    memory {
        compatible = "mmio-sram";
        reg = <0x20000000 0x30000>;
    };

    soc {
        #address-cells = <1>;
        #size-cells = <1>;

        interrupt-controller@e000e100 {
            compatible = "arm,cortex-m4-nvic";
            reg = <0xe000e100 0x3ef>;
            num-irq-prio-bits = <4>;
            num-irqs = <86>;
        };

        timer@e00e010 {
            compatible = "arm,cortex-m4-systick";
            reg = <0xe000e010 0x10>;

            clk-source = <0>;          /* AHB or AHB/8 */
        };

        mpu@4000d000 {
            compatible = "nxp,k64f-mpu";
            reg = <0x4000d000 0x824>;
            status = "disabled";
        };

        clock-controller@40064000 {
            compatible = "nxp,k64f-mcg";
            reg = <0x40064000 0xd>;
            system-clock-frequency = <120000000>;
        };

        clock-controller@40065000 {
            compatible = "nxp,k64f-osc";
            reg = <0x40065000 0x4>;

            enable-external-reference;
        };

        rtc@4003d000 {
            compatible = "nxp,k64f-rtc";
            reg = <0x4003d000 0x808>;
            clock-frequency = <32768>;          /* fixed 32kHz clk */
        };
    };
};
```



# Example Device Tree - Continued



```
sim: sim@40047000 {
    compatible = "nxp,k64f-sim";
    reg = <0x40047000 0x1060>;

    /* also encode active/sleep/deep sleep */
    clk-divider-core = <1>;
    clk-divider-bus = <2>;
    clk-divider-flexbus = <3>;
    clk-divider-flash = <5>;
};

uart0: uart@4006a000 {
    compatible = "nxp,k64f-uart";
    reg = <0x4006a000 0x1000>;
    zephyr,label = "UART_0";
    interrupts = <31 0 0>; /* irq 31 - no flags - prio 0 */
    baud-rate = <115200>;
    pinctrl-0 = <&uart0_default>;
    pinctrl-1 = <&uart0_lpm>;
    pinctrl-names = "default", "lpm";
};

uart1: uart@4006b000 {
    compatible = "nxp,k64f-uart";
    reg = <0x4006b000 0x1000>;
    zephyr,label = "UART_1";
    interrupts = <33 0 0>;
    baud-rate = <115200>;
};
```

```
pinmux@40049000 {
    compatible = "nxp,k64f-pinmux";
    reg = <0x40049000 0x40ca>;
    zephyr,label = "PINMUX";

    uart0_default: uart0_default {
        rx-tx {
            port = <&gpio0b>;
            pins = <16>, <17>;
            function = <3>;
        };
    };

    uart0_lpm: uart0_lpm {
        rx-tx {
            port = <&gpio0b>;
            pins = <16>, <17>;
            function = <0>;
        };
    };

    spi0_default: spi0_default {
        miso-mosi-clk {
            port = <&gpio0b>;
            pins = <11>, <10>, <9>;
            function = <2>;
        };
    };
};
```

# Example Device Tree - Continued



```
gpioa: gpio@400ff000 {  
    compatible = "nxp,k64f-gpio";  
    reg = <0x400ff000 0x40>;  
    zephyr,label = "GPIO_0";  
    interrupts = <59 0 3>;  
};
```

```
gpiob: gpio@400ff040 {  
    compatible = "nxp,k64f-gpio";  
    reg = <0x400ff040 0x40>;  
    zephyr,label = "GPIO_1";  
    interrupts = <60 0 3>;  
};
```

```
spi0: spi@4002c000 {  
    compatible = "nxp,k64f-spi";  
    reg = <0x4002c000 0x88>;  
    zephyr,label = "SPI_0";  
    interrupts = <26 0 3>;  
    clocks = <&sim 0x103C 12>;          /* clk gate */  
  
    cs = <&gpiob 10>, <&gpiob 9>;      /* cs0 = PTB10, cs1 = PTB9 */  
    pinctrl-0 = <&spi0_default>;  
    pinctrl-names = "default";  
};
```

```
spi1: spi@4002d000 {  
    compatible = "nxp,k64f-spi";  
    reg = <0x4002d000 0x88>;  
    zephyr,label = "SPI_1";  
    interrupts = <27 0 3>;  
    clocks = <&sim 0x103C 13>;          /* clk gate */  
};
```

# Generated Configuration from DTS



```
/*  
 * Generated include file for nxp,mk64f12  
 * DO NOT MODIFY  
 */  
#ifndef _GENERATED_BOARD_H  
#define _GENERATED_BOARD_H  
  
/* Memory Definitions */  
#define SRAM_BASE_ADDRESS      0x20000000  
#define SRAM_SIZE              0x30000  
#define SRAM_0_BASE_ADDRESS    0x20000000  
#define SRAM_0_SIZE            0x30000  
  
/* Flash Definitions */  
#define FLASH_CONTROLLER_0_BASE_ADDRESS 0x4001f000  
#define FLASH_CONTROLLER_0_IRQ         18  
#define FLASH_CONTROLLER_0_IRQ_PRIOR   3  
#define FLASH_CONTROLLER_0_IRQ_FLAGS   0  
  
/* UART Definitions */  
#define NUM_UARTS                 1  
#define UART_PORT_0_BASE_ADDRESS    0x4006a000  
#define UART_PORT_0_IRQ             31  
#define UART_PORT_0_IRQ_PRIOR       3  
#define UART_PORT_0_IRQ_FLAGS       0  
#define UART_PORT_0_DEV_NAME        "UART_0"  
#define UART_PORT_0_BAUD_RATE        115200  
  
/* IRQ Definitions */  
#define NUM_IRQS                   86  
#define NUM_IRQ_PRIOR_LEVELS        4  
  
#endif
```

# Questions?

