



# How to decide Linux Kernel for Embedded Products

Tsugikazu SHIBATA

NEC

20, Feb. 2013

Embedded Linux Conference 2013

Parc55 @ SAN FRANCISCO

# Agenda

- Points to be considered to decide Linux kernel version
- Key activities of LTSI

# Points to be considered to decide the kernel version

- Technical aspects
- Stability
- Maintenance
- Cost
- ...

# Technical aspects

- ❑ Performance
- ❑ Memory
- ❑ Battery life
- ❑ Real time nests
- ❑ Connect ability
- ❑ ...

# Technical aspects

- ❑ Performance
- ❑ Memory
- ❑ Battery life
- ❑ Real time nests
- ❑ Connect ability
- ❑ ...

Technical aspects are heavily depends on kernel development in the community.

We should look at the community otherwise we cannot choose right version of the kernel

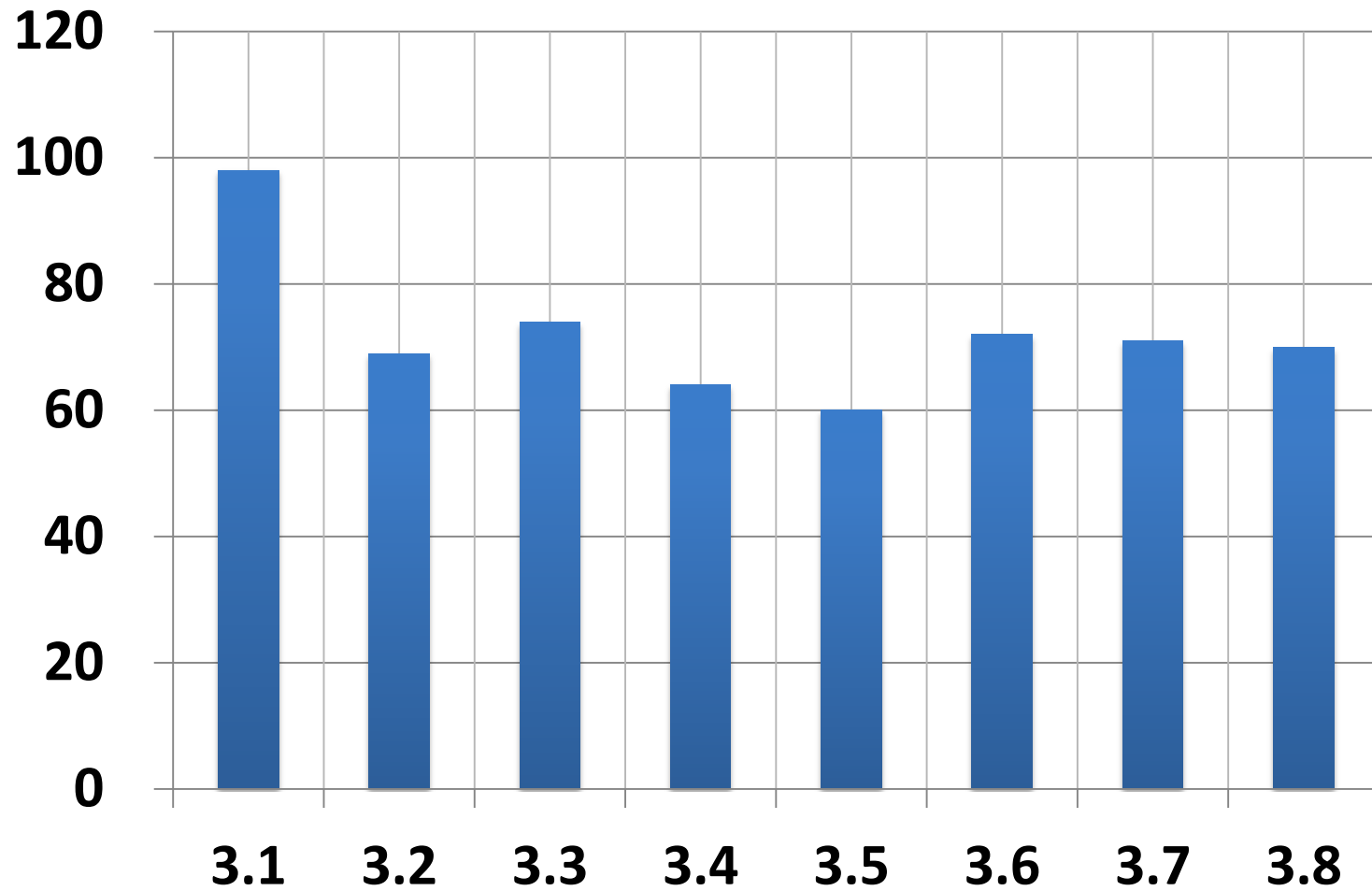
# Linux kernel: release date, # of files and lines

Version	Release date	# of Files	# of Lines	
3.8	2013-2-19	41,520	16,416,967	(+1.4%)
3.7	2012-12-11	40,905	16,191,784	(+1.4%)
3.6	2012-10-1	39,733	15,868,122	(+1.7%)
3.5	2012-7-21	39,096	15,596,464	(+1.4%)
3.4	2012-5-22	38,566	15,383,946	(+1.4%)
3.3	2012-3-19	38,082	15,166,160	(+1.1%)
3.2	2012-1-5	37,617	14,998,737	(+1.5%)
3.1	2011-10-28	37,085	14,770,555	

Released  
60-70 days

500 Files added,  
200,000 Lines of code added  
for a version

# Linux kernel: Date for release



# Stability

- ❑ Older kernel is not always stable
- ❑ Latest kernel is not always stable
  - Community development is always “Release early, Release often”
  - Many developers are reviewing and changing the code
  - Solving the problem and developing features are always for the latest version of mainline



# Stability

- ❑ Older kernel is not always stable
- ❑ Latest kernel is not always stable
  - Community development is always “Release early, Release often”
  - Many developers are reviewing and changing the code
  - Solving the problem and developing features are always for the latest version of mainline

For the products, we need to back port latest feature to the production kernel

We need to watch the development community to understand what is happening

# Maintenance – bug and security fixes

- ❑ Number of bugs will be found after the kernel release
- ❑ Number of security problem will also be found after the kernel release
- ❑ All such problems are fixed in the latest kernel version

# Maintenance – bug and security fixes

- ❑ Number of bugs will be found after the kernel release
- ❑ Number of security problem will also be found after the kernel release
- ❑ All such problems are fixed in the latest kernel version

We should watch the community and every bugs and security fixes should be back port to the production kernel. If you will lost the back port, your product includes security hole and bugs. That will be a company's risk

# Maintenance – in-house patch

- ❑ Everyone have own changes as in-house code
  - Sometime fixes the bugs and add nice features
  - But most of such changes are stay in-house
- ❑ Kernel development is moving very fast and changing its code
- ❑ So, in case of new product development, in-house code may not be able to apply to the newer target kernel

# Maintenance - in-house patch

- In-house patch porting process

While every single in-house patches  
if a patch cannot apply to the target kernel  
Investigate the reason  
rewrite the patch for target kernel  
test the patch on the target kernel

# Maintenance - in-house patch

- In-house patch porting process

Reason may depends on for both in-house patch and kernel itself

While every single in-house patches  
if a patch cannot apply to the target kernel  
Investigate the reason  
rewrite the patch for target kernel  
test the patch on the target kernel

# Maintenance - in-house patch

- In-house patch porting process

Reason n  
both in-ho  
kernel itse

Engineer who wrote the  
patch may not in the team

While every single in-house patch  
if a patch cannot apply to the target kernel  
Investigate the reason  
rewrite the patch for target kernel  
test the patch on the target kernel

# Maintenance - in-house patch

- In-house patch porting process

Reason n  
both in-ho  
kernel itse

Engineer who wrote the  
patch is not in the team

While every single in-house patch  
if a patch cannot apply to the target kernel  
Investigate the reason  
rewrite the patch for target kernel  
test the patch on the target kernel

Need review the patch as  
the correctness



# Maintenance - in-house patch

- In-house patch porting process

Reason n  
both in-ho  
kernel itse

Engineer who wrote the  
patch is not in the team

While every single in-house patch  
if a patch cannot apply to the target kernel  
Investigate the reason  
rewrite the patch for target kernel  
test the patch on the target kernel

Need review the patch as

Need to create testing  
environment again

# Maintenance - in-house patch

- In-house patch porting process

Patch porting works continue for # of patches

write the patch is not in the team

kernel itself

## While every single in-house patches

if a patch cannot apply to the target kernel

Investigate the reason

rewrite the patch for target kernel

test the patch on the target kernel

Need review the patch as

Need to create testing environment again

These patch porting work continue for future products whenever in-house code exists

# Cost

- ❑ Development cost
- ❑ Maintenance cost
- ❑ HW/Product cost
- ❑ Sales/Marketing cost
- ❑ ...

# Cost

## ❑ Development cost

- Specific application or middle ware
- Tuning for overall system
- Specific driver for kernel
- Patch porting to newer kernel

## ❑ Maintenance cost

- Back porting bugs and security fixes
- Fixes for own application and middle ware

## ❑ HW/Product cost

## ❑ Sales/Marketing cost

# Summary

- Product development is deeply depending on how engineers are participating the to the community
  - Watch the development status
  - How the bugs and security problems are fixed
  - In-house code need to be merged into upstream
  - Decrease the development cost
  - Share information among the engineers will also decrease the development cost

# LTSI: Key activities

- Provide a industry managed kernel and maintain Long term stably
- Provide a common place for embedded industry
- Provide place to support upstream activity



# LTSI: Industry managed kernel



- LTSI defines common kernel every year and maintains for 2 years
- LTSI adopts community Long term kernel as a base. Therefore, bug/security fixes from upstream are automatically applied to LTSI.
- LTSI kernel = long term + additional patches
- After 2 years term finished, possible to take over maintenance for longer term

# Community's long term kernels and Its consumers

- 2.6.27: SUSE11
- 2.6.32: SUSE11 SP1/RHEL 6/Ubuntu10.04 LTS
- 2.6.34: Wind River Linux
- 2.6.35: Embedded usage, Android (Ginger Bread)
- 3.0: *LTSI*, Android (Ice Cream Sandwich), SUSE11 SP2
- 3.2: Debian7, Bunt 12.04 LTS
- 3.4: *LTSI*, Android (Jelly bean)



# LTSI: Common place



- LTSI provides the place to share information and experience among industry
  - Mailing list to share problem and discuss how to solve
  - Open Workshop to share status among the industry
  - Closed meeting :ICM ( Industry Contact Meeting) for more deeper F2F discussion
- Share the information will reduce the development cost

# Open Workshop



- February 21, 2013 3:00pm - 5:00pm  
at Hearst Room, 4th Floor, Park 55 Hotel
- The workshop will cover :
  - Brief Updates of LTSI
  - Updates from a partner project: Doctor
  - Discussion on after release patch acceptance policy
  - Discussion on Super Long Term Support (over 2 years support)
  - Discussion on the next LTSI release

# LTSl: Support upstream activity



- Developer in the embedded industry need to know how to work with community
- LTSI provides help upstream activities
  - Provide suggestion how their patches can be merged into upstream
  - Review and discussion for proposed patches to be merged
  - Many of discussion under way
- Merging patches to upstream is also reduce the cost of each companies

# LTSI Use Case Program

- LTSI would like to expand use case
- We would ask you to port LTSI to your preferred OS?
  - Android, CyanogenMOD, FirefoxOS
  - Gentoo, OpenWRT, XBMC, GeeXBoX
  - Debian, Ubuntu, Fedora, OpenSUSE for ARM
- We will help your activities with providing Board HW and that will be used by your self after the porting finished
- You need to write your porting report to eLinux Wiki
- You need to send patch to LTSI mailing list if you have changed
- Details can be discussed at LTSI Booth 6pm today

# How you can participate LTSI

- Follow on Twitter account:

@LinuxLTSI



**LinuxLTSI**

@LinuxLTSI

*LTSI stands for Long-Term Support Initiative. A group of CE Working Group of the Linux Foundation to provide Long-Term and stable Linux for Industry*

- Web:

<http://ltsi.linuxfoundation.org>

- Mailing list:

<https://lists.linuxfoundation.org/mailman/listinfo/ltsi-dev>

- Git tree :

<http://git.linuxfoundation.org/?p=ltsi-ernel.git;a=summary>

# THANK YOU

