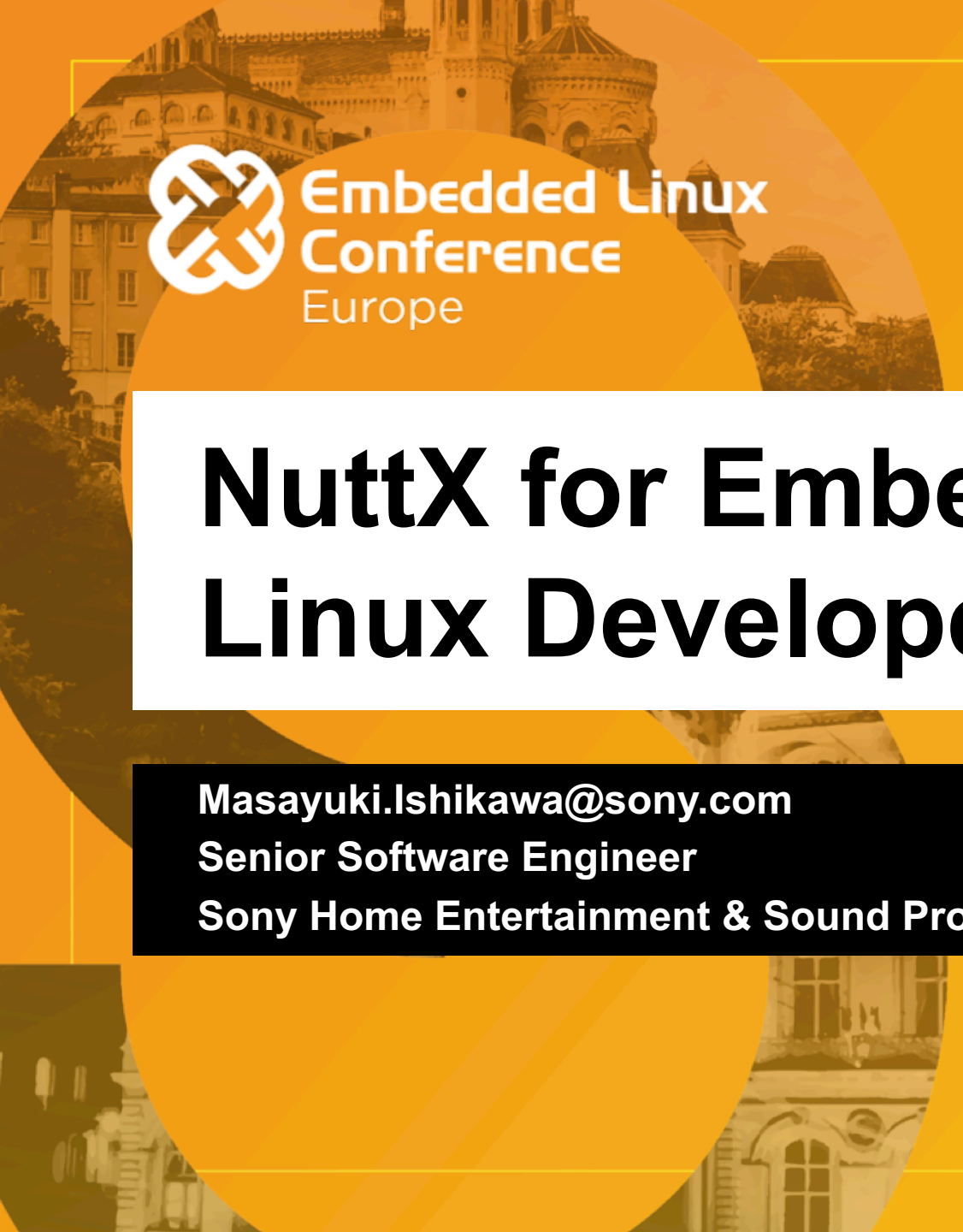


Embedded Linux Conference Europe

NuttX for Embedded Linux Developers

Masayuki.Ishikawa@sony.com
Senior Software Engineer
Sony Home Entertainment & Sound Products Inc.

THE LINUX FOUNDATION

Agenda

SONY

- Sony audio products based on NuttX
- Feasibility studies for NuttX enhancements
  - SMP
  - Networking
  - Porting the AVS device SDK
- Support for Sony Spresense board
- NuttX workshop

About Me

SONY

Senior Software Engineer
at Sony Home Entertainment & Sound Products Inc.

NW-A800

NW-ZX1

Technical background

- 3D graphics, home networking, Internet-to-Home, Embedded Systems

Product development

- Portable Media Player (Linux/Android)
- Digital voice recorder, music player, head phone (NuttX)

Public talks

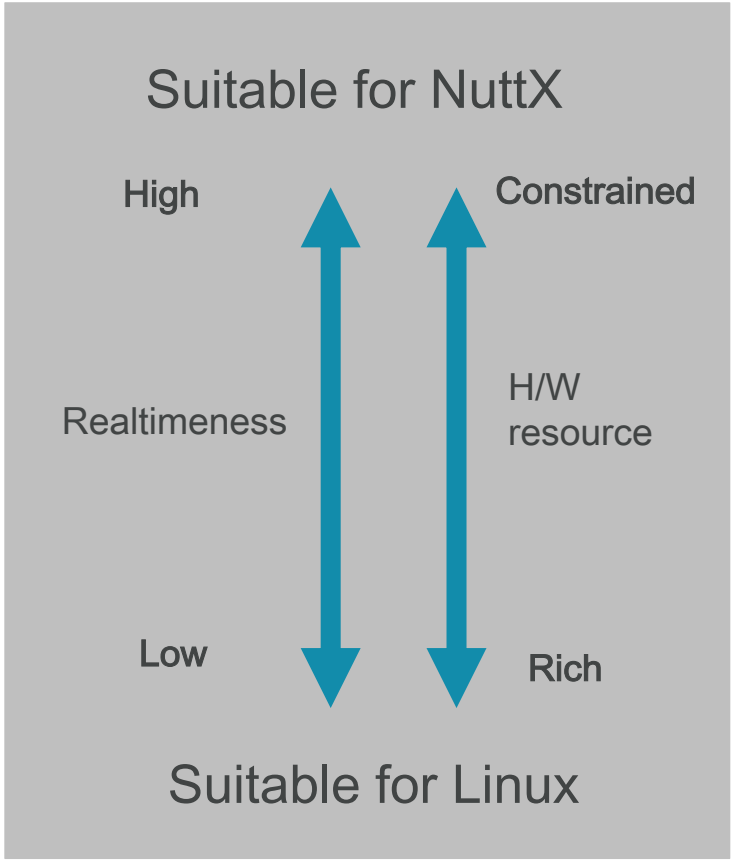
- Arm Techcon 2016, ELC2017NA, OpenIoT2018NA, NuttX2019, ELC2019NA

ICD-UX560

About NuttX (1/2)

SONY

- Gregory Nutt released in 2007 as an open source
- Mostly POSIX-compliant* real-time OS
  - Suitable for robotics ** including Drones.
- From 8bit to 32bit CPU are supported
  - Z80, x86, Arm7/9/11, Cortex-Mx/Ax/Rx, AVR, MIPS, RISC-V, Xtensa,...
  - Many evaluation boards (over 180) are supported
- Small footprint and runtime memory
  - Suitable for resource constraint devices



* Linux is also a mostly POSIX-compliant OS

** NuttX is the default RTOS for ROS2 embedded

About NuttX (2/2)

SONY

- Almost all code are written from scratch*
  - Straightforward and consistent without vendor HAL
- Many key features are implemented
  - Virtual file systems, loadable module, tickless, SMP
  - FAT12/16/32, SmartFS, romfs, procfs, NFS (client only)
  - Networking (IPv4,IPv6,UDP,TCP, ...)
  - USB (CDC/ACM, MSC, HID, RNDIS, ...),
- Many example applications are included
  - NuttX shell, webserver and client, telnet daemon,...

* Some drivers are ported from other open source

Activities

SONY

- Sony audio products based on NuttX
  - Development history
  - Audio products
  - Reasons for choosing NuttX
- Feasibility studies for NuttX enhancements

Development history*

SONY

- Oct 2013 -
  - Ported NuttX to LC823425 (ARM7)
- Apr 2014 -
  - Ported bluetooth stack to NuttX + QEMU
- Jul 2014 -
  - Ported NuttX to LC823450 (Cortex-M3) FPGA
- Jan 2015 -
  - Migrated to LC823450-ES board
- Sep 2015 -
  - Released the first NuttX-based audio products.
- Oct 2016 -
  - Talked at Arm TechCon 2016, ELC NA 2017*-2019, NuttX 2019






*https://www.youtube.com/watch?v=TjuzH6JthxQ ** https://www.youtube.com/watch?v=T8fLjWyI5nI

NuttX based audio products

SONY

FY2015



Voice Recorders Music Player

FY2016,17




Voice Recorders Wireless Headphones

FY2018

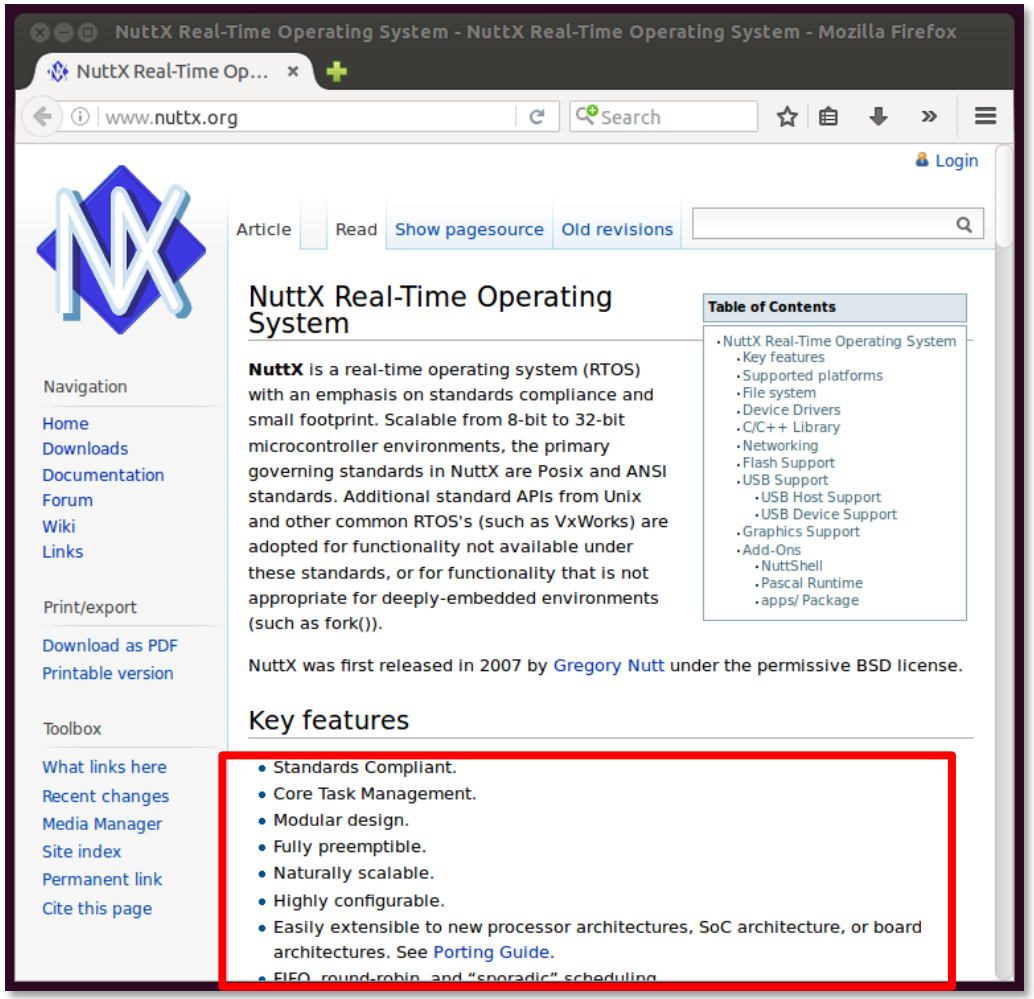


Wireless Headphones PCM Recorders

Why we chose NuttX for audio products

SONY

- POSIX and libc are supported
  - Can reuse existing software
  - Can reduce learning costs
- ELF* is supported
  - Can divide a big app into small apps
- Driver framework is supported
  - Helps us implement drivers
- Has Linux-like configuration system
  - Helps us develop multiple products
- Many MCUs and boards are supported
  - Helps us port NuttX to new MCU
- Provided with BSD license



From http://www.nuttx.org/

* ELF = Executable and Linking Format

LC823450 Features

SONY

- ARM dual Cortex-M3
- 32bit fixed point, dual-MAC original DSP
- Internal SRAM (1656KB) for ARM and DSP
- I2S I/F with 16/24/32bit, MAX 192kHz (2chx2)
- Hard wired audio functions
  - MP3 encoder and decoder, EQ (6-band equalizer), etc.
- Integrated analog functions
  - Low-power Class D HP amplifier, system PLL
  - Dedicated audio PLL, ADC
- Various interfaces
  - USB2.0 HS device / host (not OTG), eMMC, SD card, SPI, I2C, etc.
- ARM and DSP clock max frequency
  - 160MHz at 1.2V
  - 100MHz at 1.0V

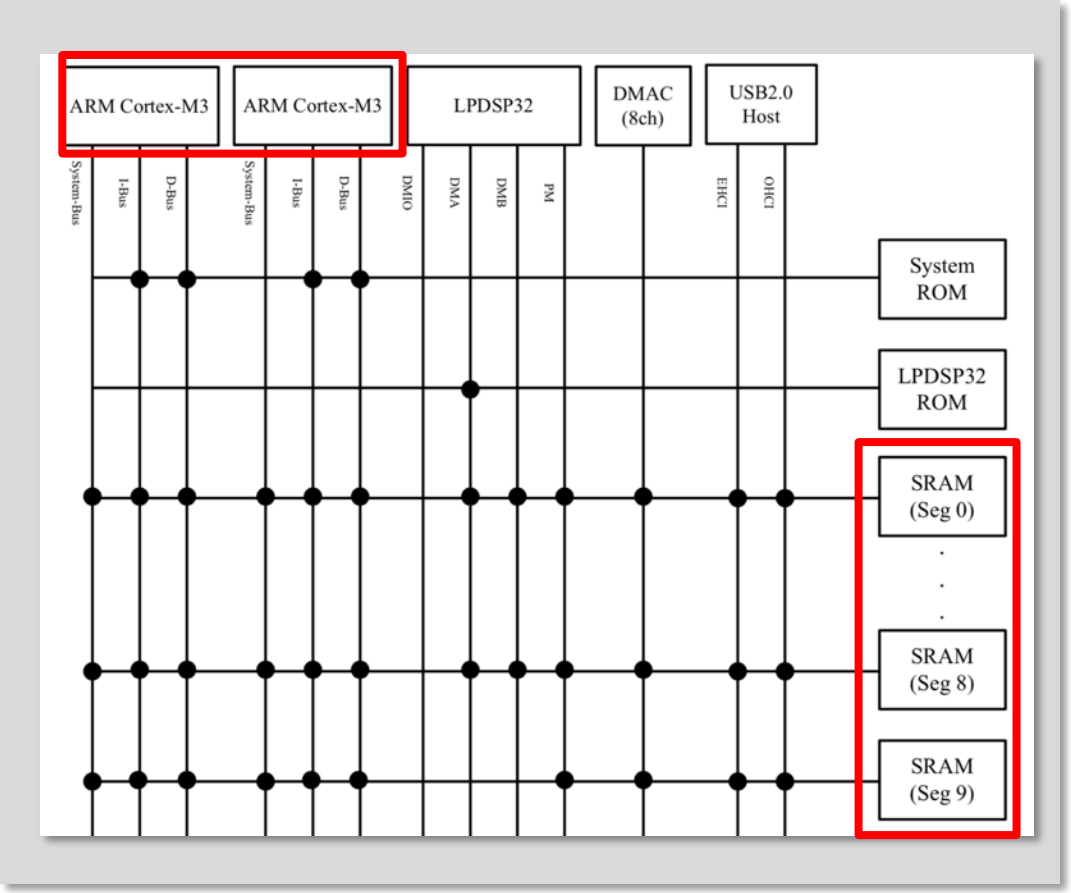
ON Semiconductor LC823450

From http://www.onsemi.com/PowerSolutions/product.do?id=LC823450

Why SMP with LC823450?

SONY

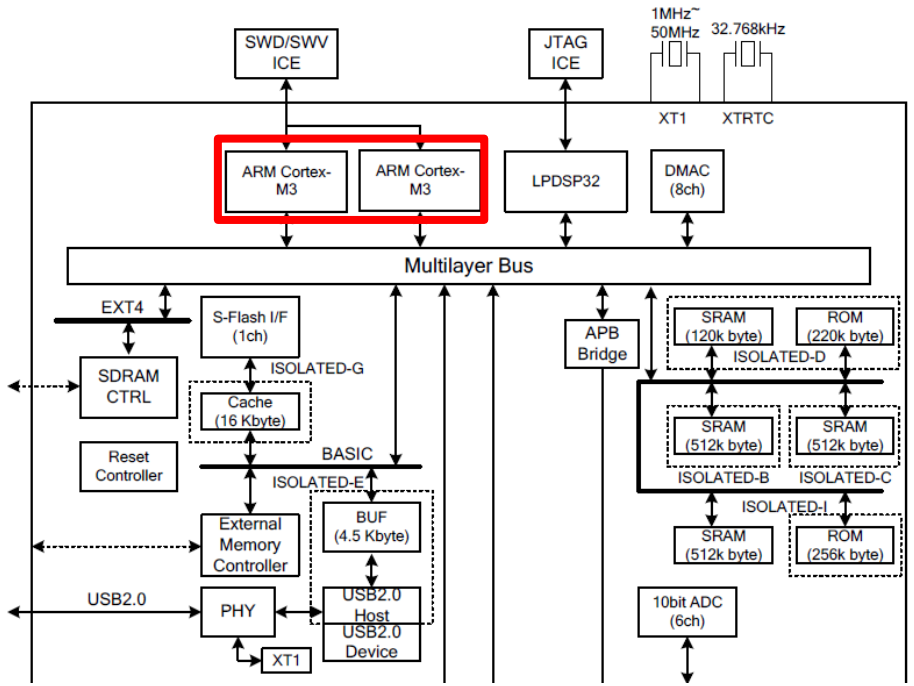
- Motivation
  - Run existing applications in SMP mode
  - Establish knowledge on debugging
  - Confirm effects on memory contention because the processor does not have CPU cache.
  - Confirm power consumption
  - Very challenging theme (because NuttX is not just a scheduler)
- Other reasons…
  - The architecture is much simpler than quad Cortex-A9.
  - Suitable system to understand SMP kernel.

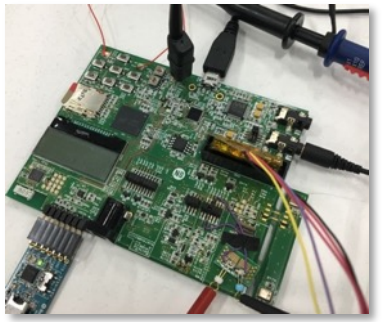


Supporting SMP on the processor

SONY

- Port existing drivers to the latest NuttX
  - UART, Timer, GPIO, DMA, I2C, SPI, LCD
  - eMMC (including boot), SD, USB, ADC, …
- Implement SMP related code
  - lc823450_cpuidlestack.c, lc823450_cpuindex.c
  - lc823450_cpupause.c, lc823450_cpustart.c, lc823450_testset.c (NOTE: H/W Mutex is used instead of ldex, strex)
- Performance improvement
  - Introduced spin_lock_irqsave(), spin_unlock_irqrstore()
  - Applied APIs inside the driver code.
  - Up to 20% performance improvement achieved





Feasibility studies for networking

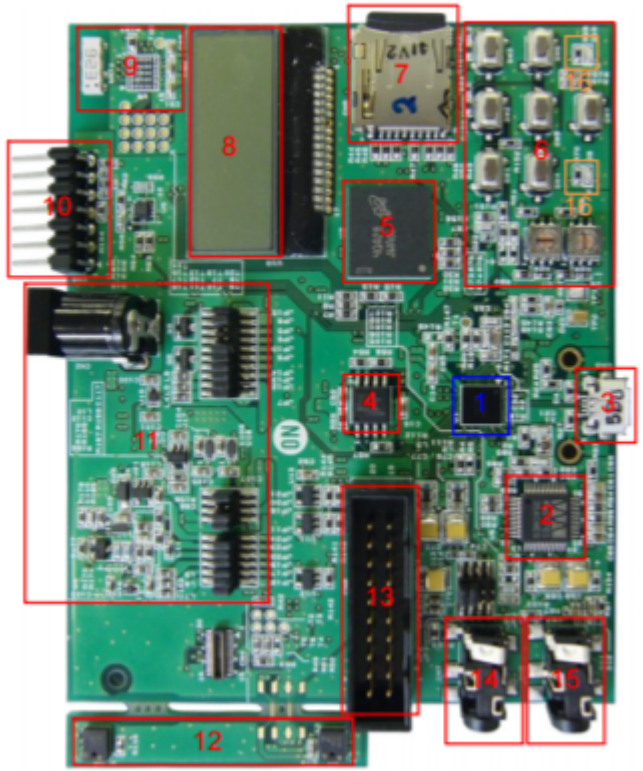
SONY

- Adding Networking
- NuttX networking features
- USB RNDIS and Bluetooth PAN

Adding Networking

SONY

- Motivation
  - Confirm NuttX network stack feasibility
    - IPv4, IPv6, ICMP, UDP, TCP, …
  - Run the network stack with minimum efforts.
    (We already have a USB driver for LC823450)
  - Audio streaming (PCM and MP3)
  - Run the network stack in SMP mode
  - Do various tests via telnet

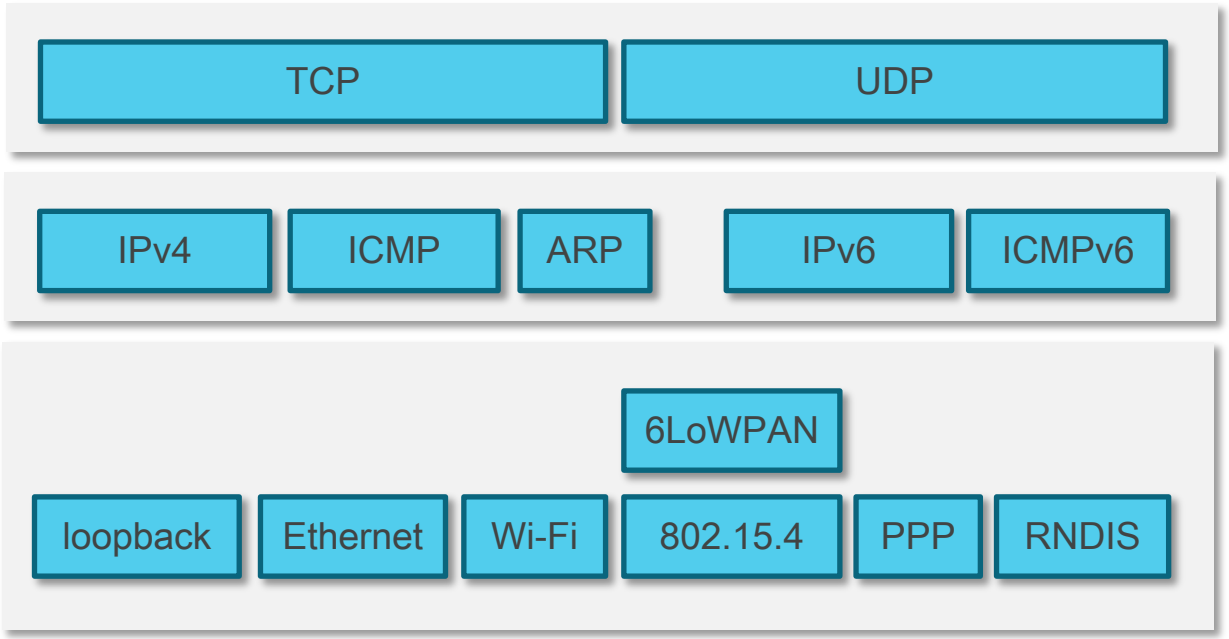


LC823450XGEVK board

NuttX networking features

SONY

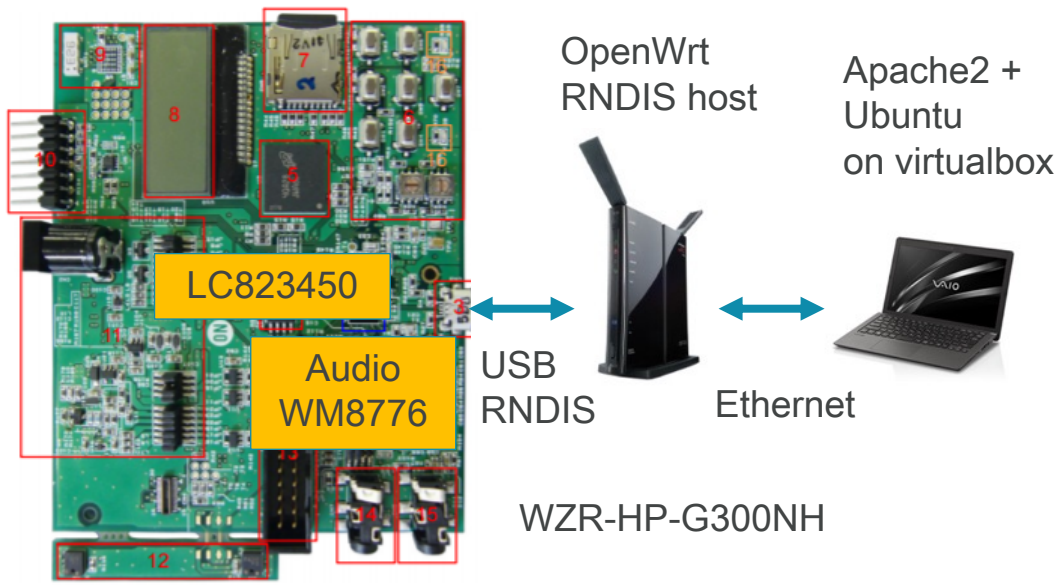
- Ethernet and IEEE 802.11 Full MAC
- 6LoWPAN for radio network drivers (IEEE 802.15.4 MAC)
- USB RNDIS (since 7.23), CDC-ECM (since 7.26)
- SLIP, TUN/PPP, local loopback devices
- IPv4, IPv6, TCP, UDP, ARP, ICMP, ICMPv6, IGMPv2
- IP forwarding
- BSD compatible socket layer
- DNS name resolution / NetDB
- User socket (listen/accept are supported in 7.26)
- Bluetooth socket



PCM audio streaming via RNDIS

SONY

- Fix RNDIS driver for NuttX
  - Fix data corruption
  - Add USB high speed mode support
- Receive window control has been added
  - Needs more improvement
- Modify nxplayer to support HTTP streaming
  - Currently only WAV format is supported.
- Still testing with SMP kernel
  - In various conditions (clock speed, network traffic, etc)

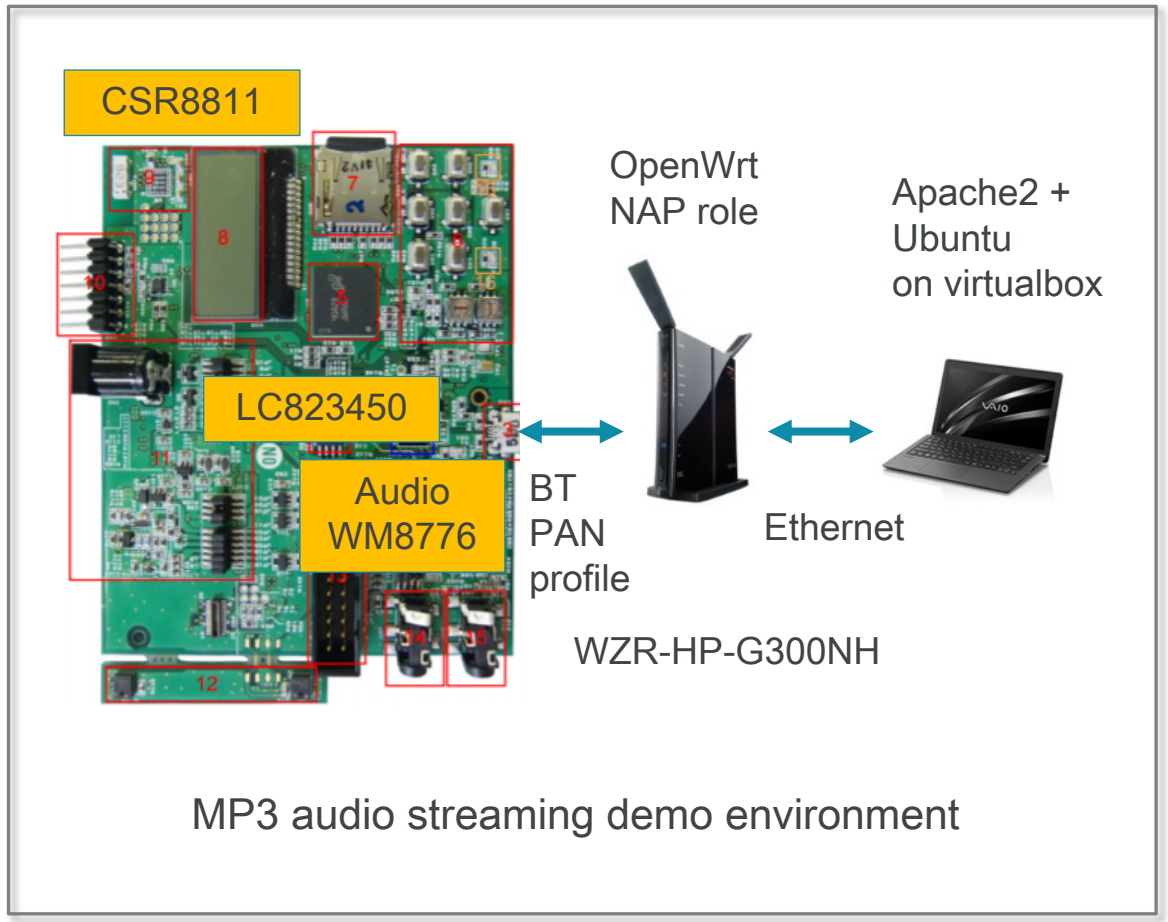


PCM audio streaming demo environment

MP3 audio streaming via Bluetooth

SONY

- Port the BTstack* by Bluekitchen to NuttX
  - Based on posix-h4** with H/W flow control
  - UART speed : 921600 baud
  - Tested with iOS/Android/macOS/OpenWrt
  - Free for non-commercial use
- Add TAP mode to the NuttX tun driver
  - TAP mode is used for network bridge
  - NOTE: TUN mode is used for network routing
- Add H/W MP3 decoder to lc823450_i2s.c
- HCI_RESET issue in SMP mode
  - CSR's mode change with HCI_RESET is tricky
  - Still unstable in SMP mode



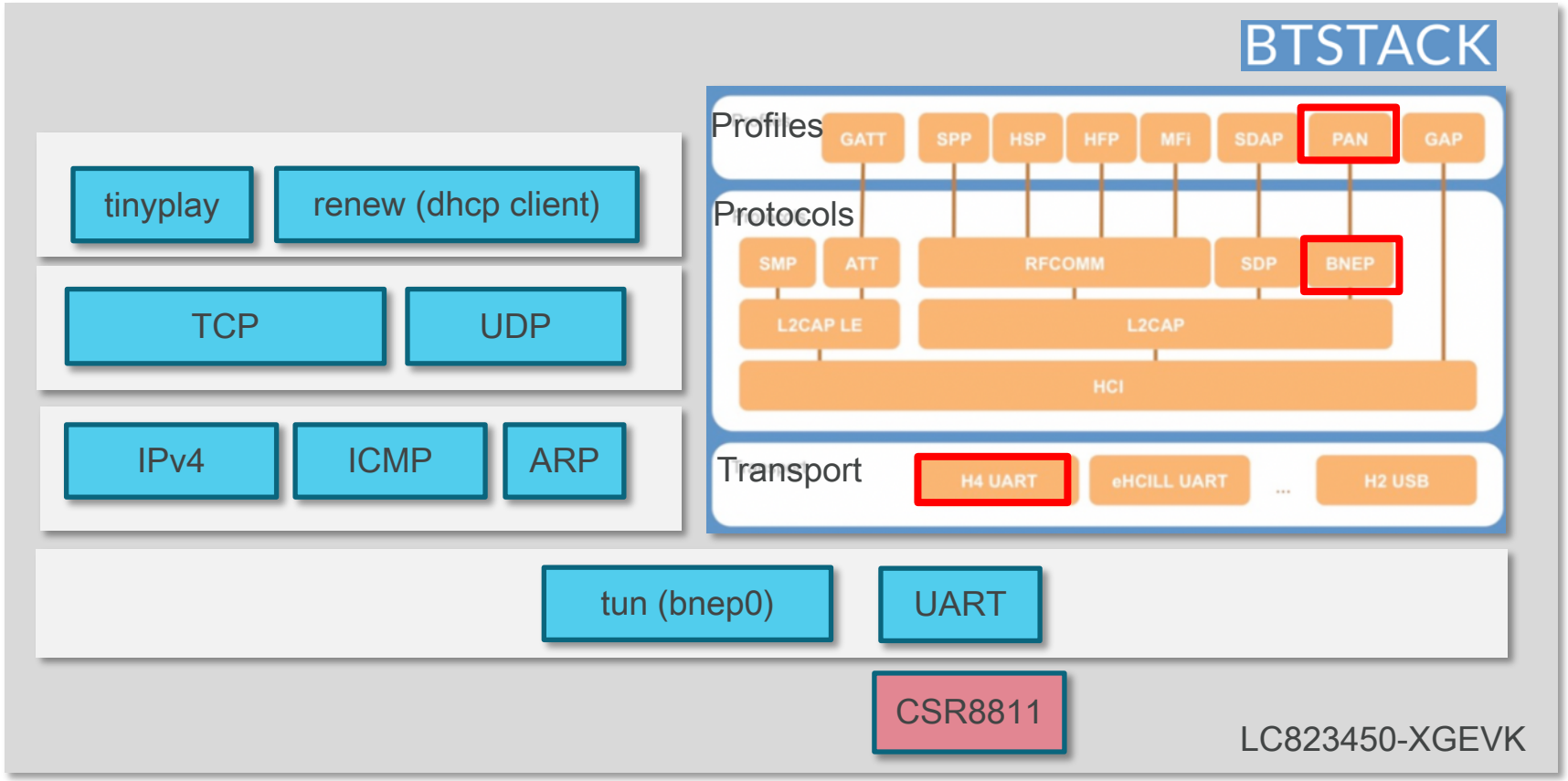
MP3 audio streaming demo environment

* https://bluekitchen-gmbh.com/

** We can use posix-h5 (3-wire protocol) as well. However, it has performance drawbacks.

Running the BTstack on NuttX

SONY



BT
PAN
profile

OpenWrt
PAN-NAP* role
DHCP server

WZR-HP-G300NH

*PAN: Personal Area Network
*BNEP: Bluetooth Network Encapsulation Protocol

*NAP: Network Access Point

Porting the AVS* device SDK to NuttX

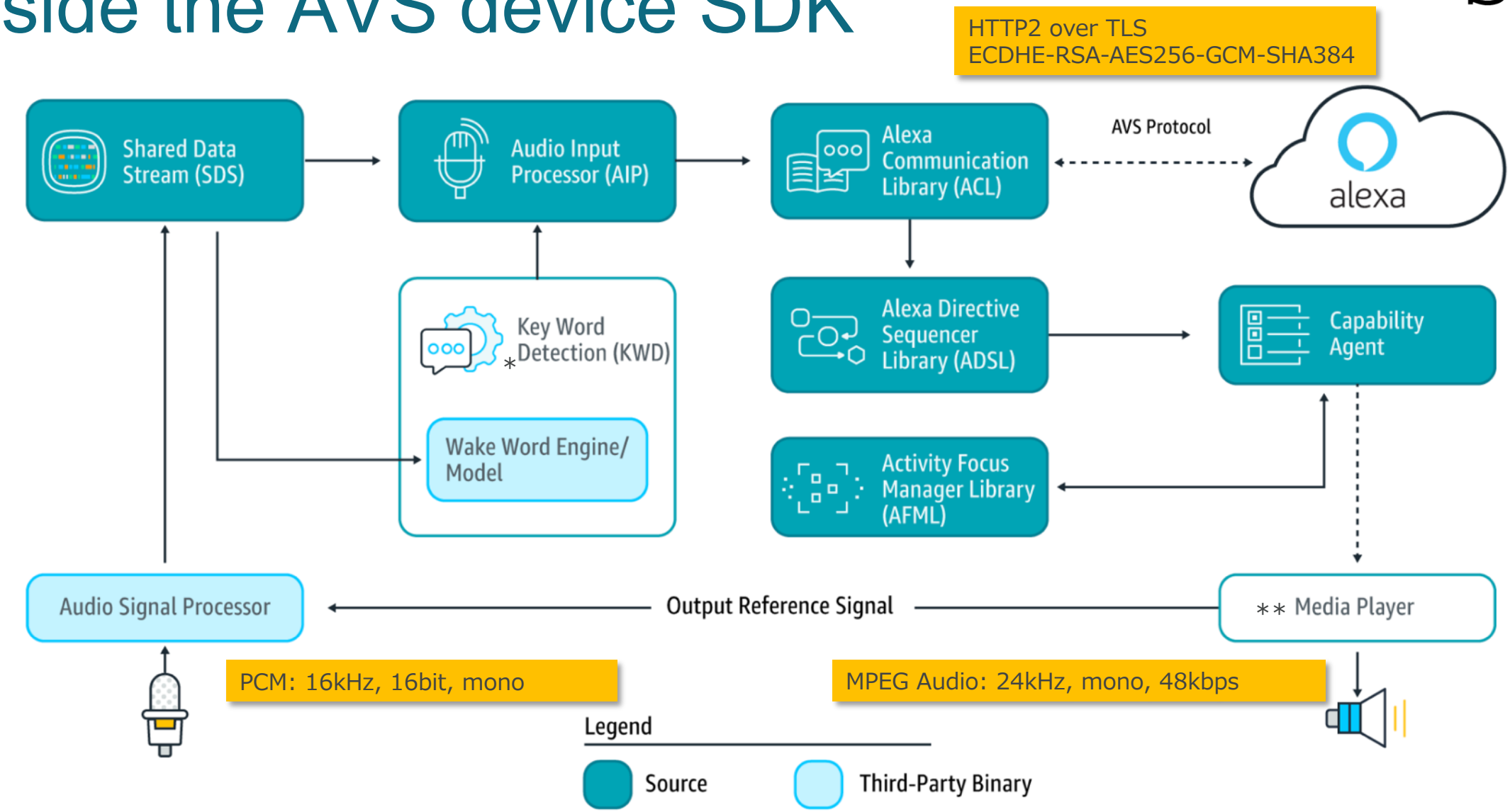
SONY

- Motivation
  - Confirm OSS portability with large software systems
- Approaches
  - Build the AVS device SDK on Linux
  - Run the AVS device SDK on Linux
  - Port OSS components such as mbedTLS to NuttX
  - Implement missing components such as MediaPlayer with minimal efforts
  - Reduce runtime memory on NuttX

* AVS stands for Alexa Voice Service

Inside the AVS device SDK

SONY

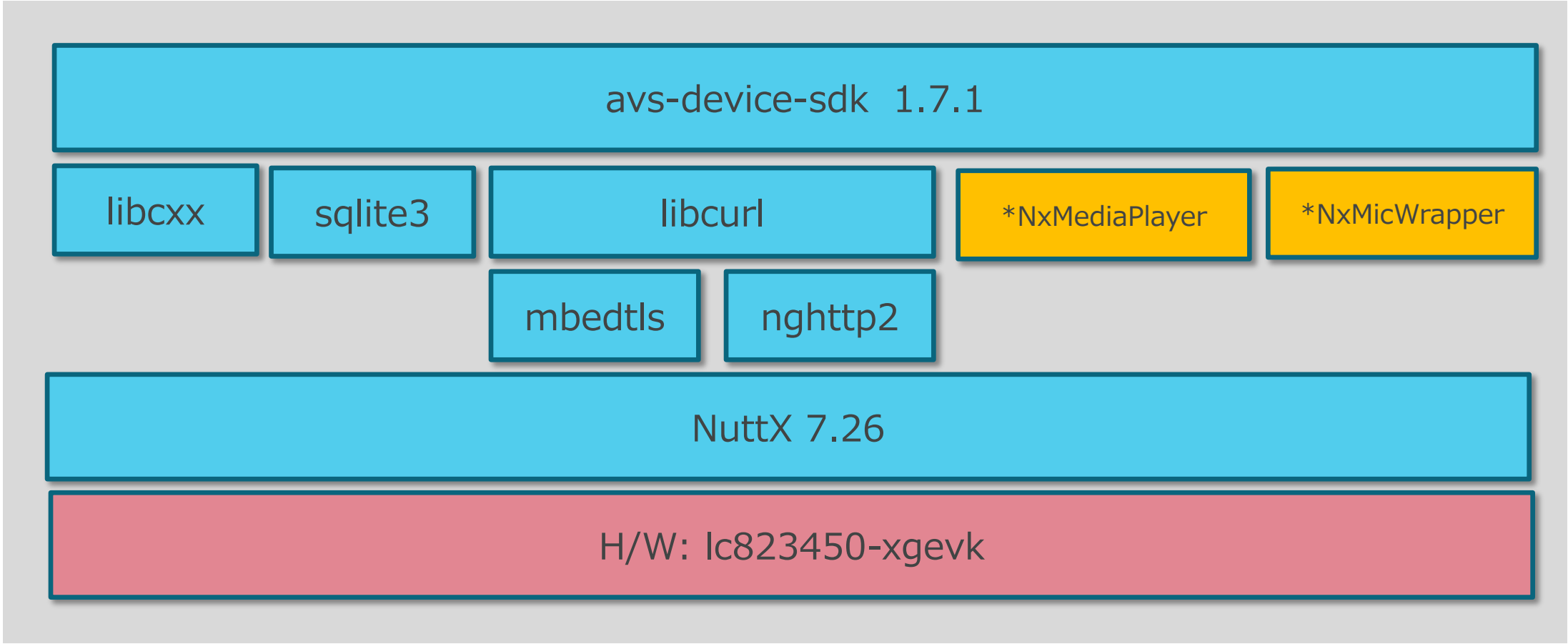


* Push-to-talk was used to test avs device sdk inst4ead of Key Word Detection

** Source code for GStreamer and AndroidSLES are available

Software stack

SONY



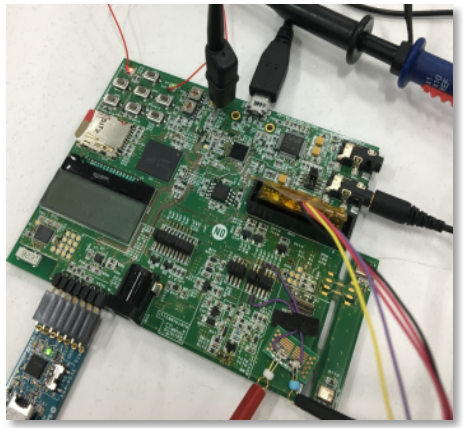
Total code size is about 3.6MB

*NxMediaPlayer and NxMicWrapper were newly implemented for LC823450
On Linux, GStreamer and PortAudio are used to playback and capture audio

Network topology

SONY

avs-device-sdk 1.7.1
NuttX 7.26 (CONFIG_SMP=n)



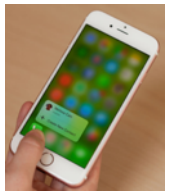
LC823450XGEVK

RNDIS / USB

HTTPS Proxy : squid

Guest OS : ubuntu 18.04

* VAIO S11 + VirtualBox
Host OS : Windows 8.1



iPhone 6S

avs-alexa-na.amazon.com

Internet

* MacBook Pro + VMWare Fusion can be used as well

Activities

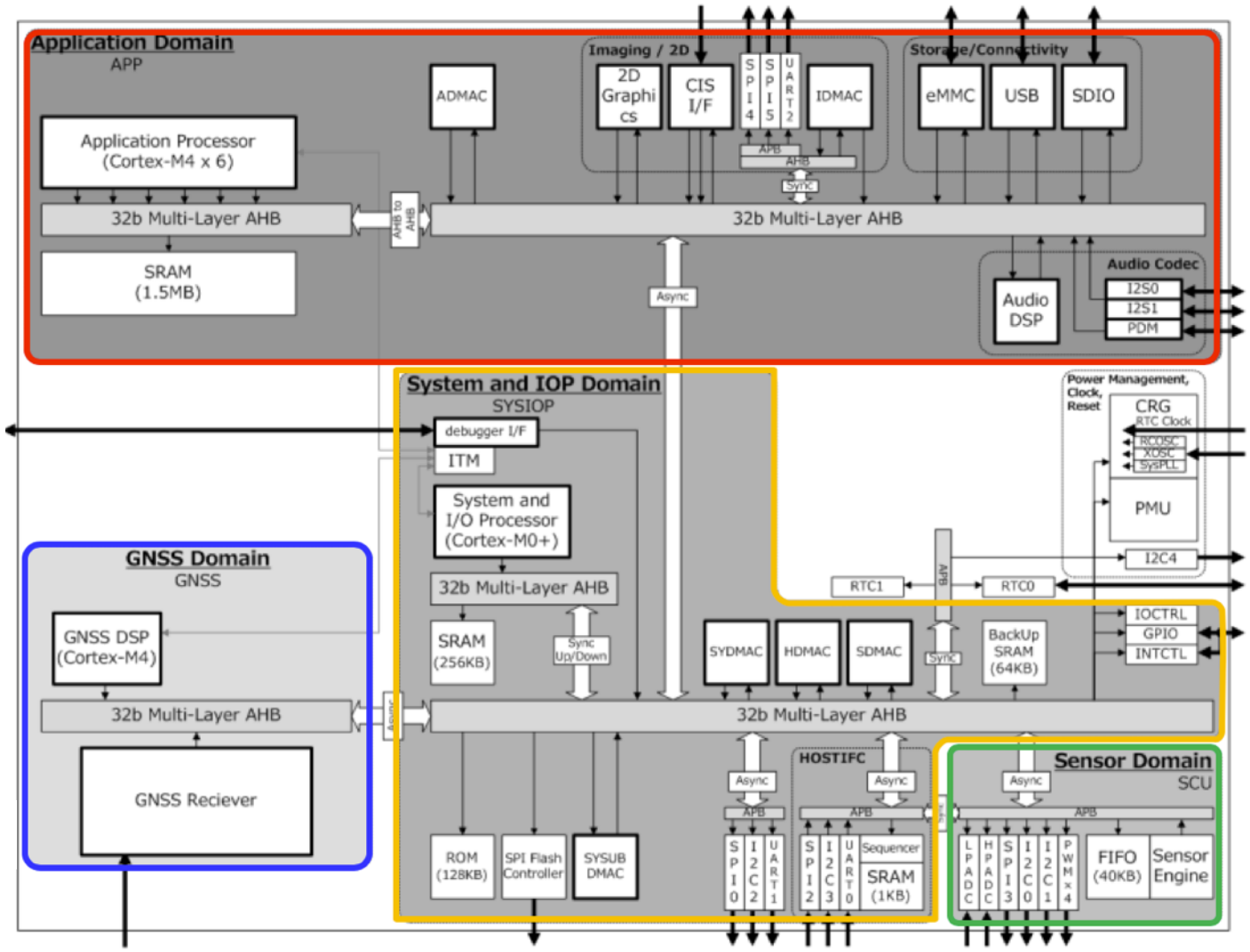
SONY

- Spresense overview
- Spresense SDK
- Upstreaming status
- Working with Wi-Fi

Spresense overview

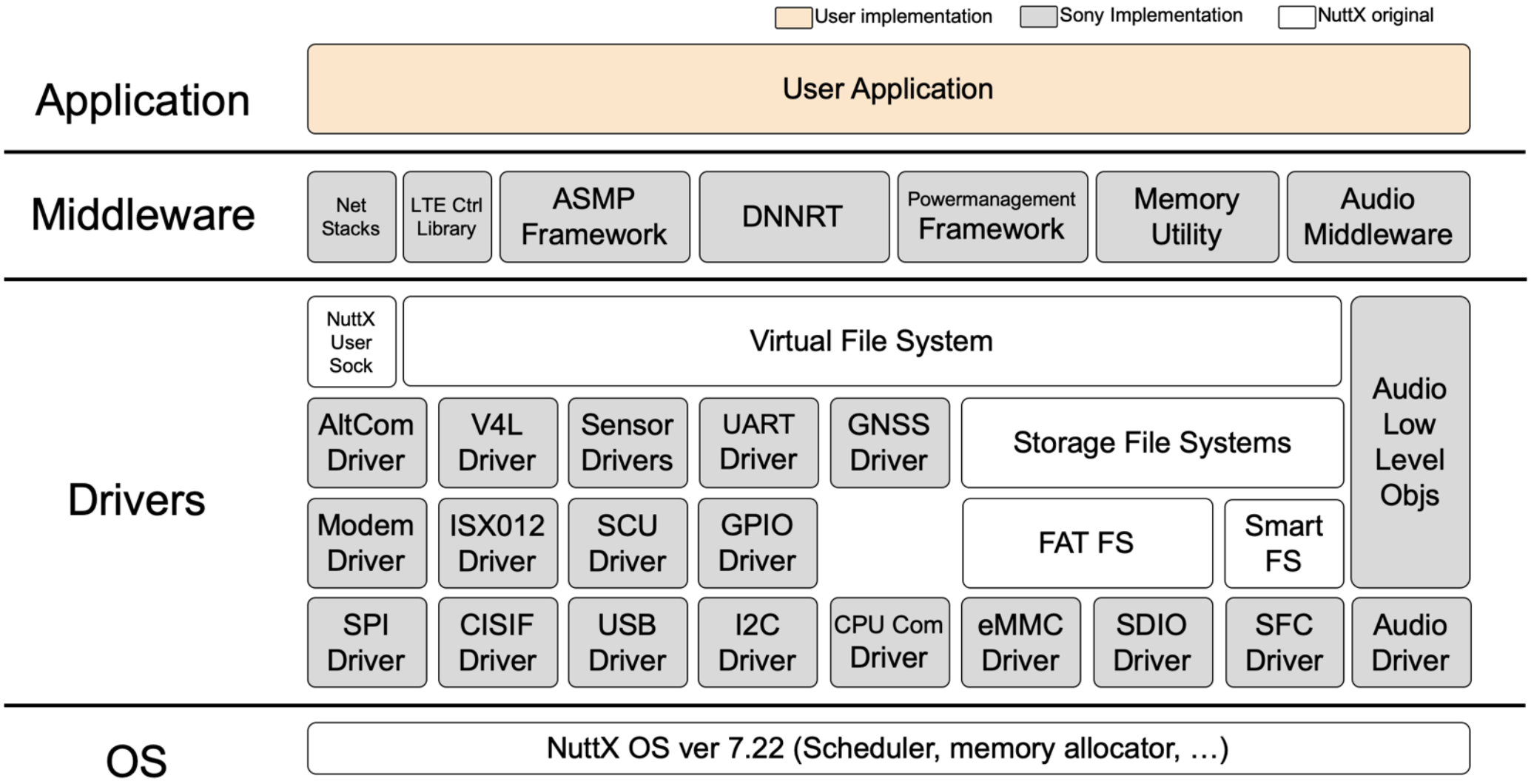
- **Application Domain**
  - Cortex-M4F x6 + SRAM 1.5MB
  - eMMC/USB/SDIO
- **System and IOP Domain**
  - System management
  - Power domain control
- **Sensor Domain**
  - Sensor Engine + FIFO (40KB)
- **GNSS Domain**
  - Independent GNSS positioning

Spresense (cxd5602) is here (size 6.5x6.5mm)



Spresense SDK*

SONY



* code is available at https://github.com/sonydevworld/spresense

Upstreaming status (as of Oct/12/2019)

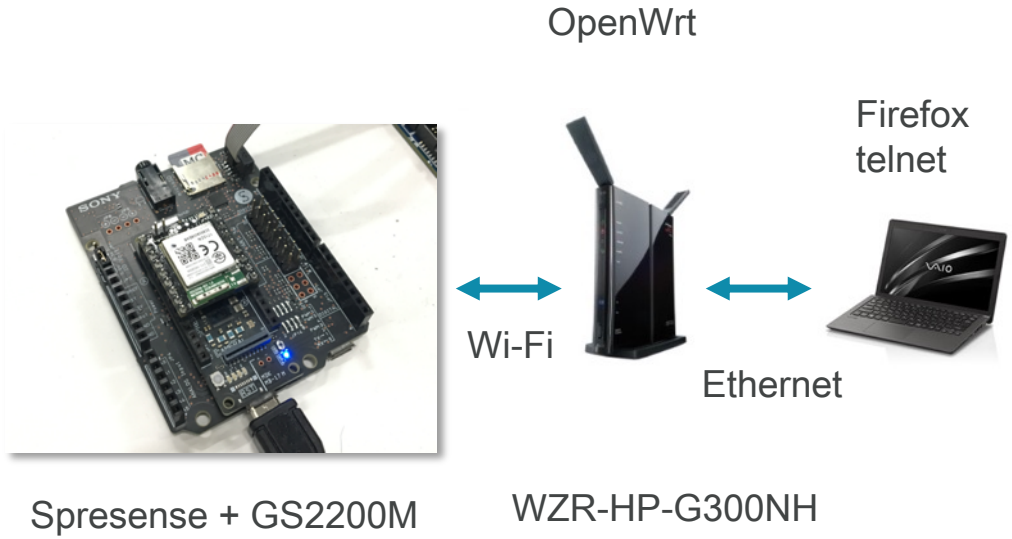
SONY

COMPLETED (July Workshop)			COMPLETED (October Meetup)		PLANNED(January Meetup)
CORE		**SENSORS (I2C)**	**GNSS**	**SENSORS (SCU)**	**MODEM**
adc	pwm	ak09912	cpu1signal	ak09912	altmdm
allocateheap	rtc	bmi160	geofence	apds9930	altmdm_spi
clock	scu	Bmp280	gnss	apds9960	audio_baseband
composite	sdcard			bcm20706	
cpufifo	sdhci	**DISPLAY**	**BT**	bh1721fvc	
delay	serial	ili9340		bh1745nuc	
dmac	sfc	lpm013m091a	**EXTRA**	bm1383glv	
farapi	spi		backuplog	bm1422gmv	
flash	spisd	**CAMERA**	crashdump	bmi160	
gpio	sysctl	video		bmp280	
gpioint	timer	cisif	**ASMP**	kx022	
i2c	timerisr	isx012	sph	lt1pa01	
i2cdev	uart			Rpr0521rs	
gpioif	udmac	**Extra HW**			
icc	uid	buttons		**AUDIO**	
idle	usbdev	charger		audio	
leds	usbmsc	emmc		audio_amp	
pinconfig	userleds	gauge			
pmic	Wdt				
powermgr		**GRAPHIC**			
	WIFI	ge2d			
	gs2200m				

Working with Wi-Fi

SONY

- Wi-Fi module : Telit GS2200M
  - Radio protocols: 802.11b/g/n (2.4GHz)
  - Interface : SPI 10MHz with DMA
- Implement GS2200M driver from scratch*
  - Based on the NuttX usrsock
  - Both STA and AP modes are supported
  - Fix cxd56_gpioint.c for interrupt handling
  - TCP and UDP are supported
- Modify the uIP webserver app for NuttX
  - Add a directory listing feature



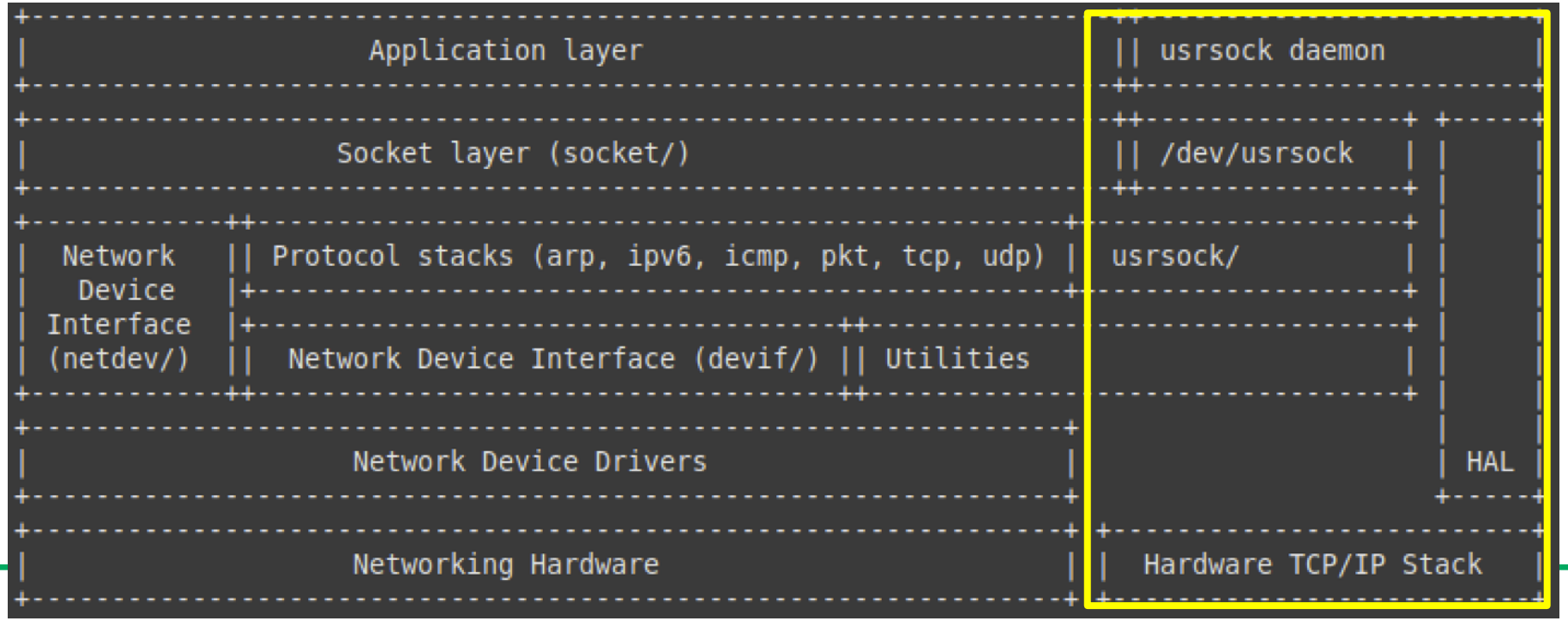
Wi-Fi demo environment

* The code is available at https://bitbucket.org/nuttx/nuttx

What is the usrsock ?

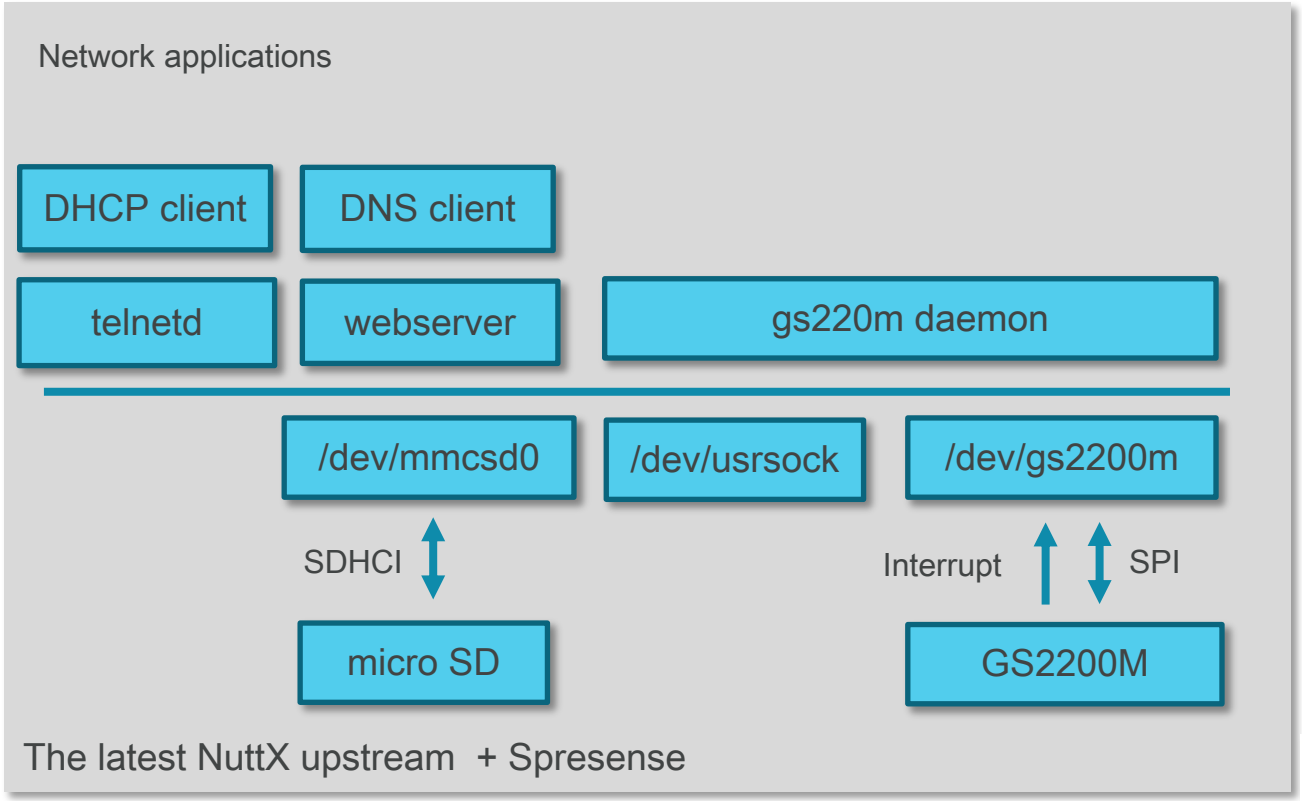
SONY

- User-space networking stack API defined in NuttX
- User-space daemon and HAL provide NuttX networking
- This allows seamless integration of HW-provided TCP/IP stacks to NuttX

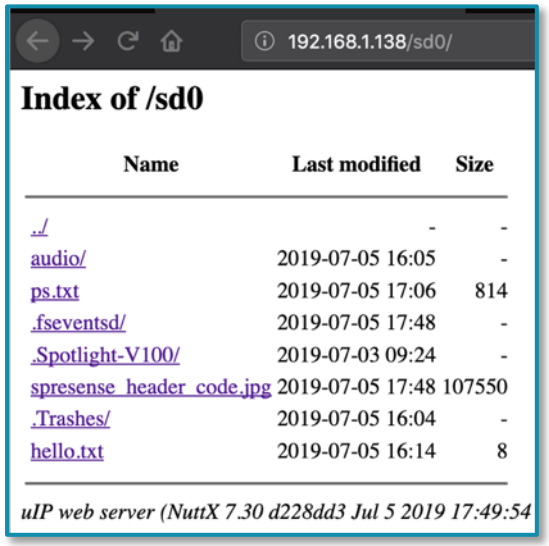


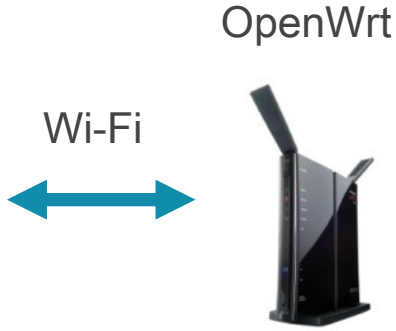
Use-case for Webserver via Wi-Fi

SONY



Web browsing with Firefox





VirtualBox + Ubuntu

Code size:
wifi: .text=157,234 .bss=7,956, rndis*: .txt=166,924, .bss=15,384

* USB MSC was removed to compare, because it is not used in Wi-Fi configuration

NuttX workshop

SONY

- About NuttX2019
- Applications Introduced at NuttX2019
- Why they chose NuttX

About NuttX2019

SONY

- The 1st international workshop for NuttX
- Held in Gouda, the Netherlands (Jul/16,17)
- Over 40 people joined

* Slides are available at https://nuttx2019.org/slides-and-videos/

Applications* introduced at NuttX2019

SONY

Drone by Verge Aero

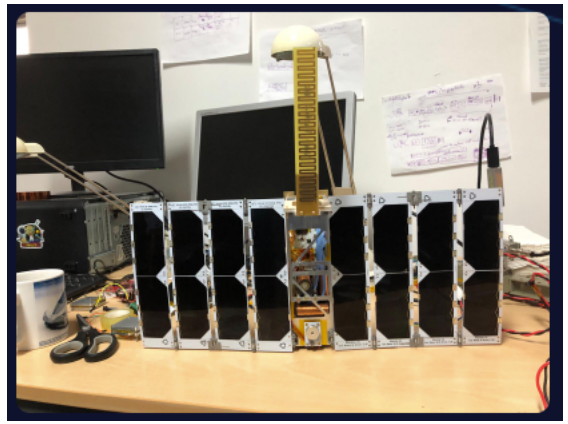
Pixhawk (flight controller)

NXP drone reference design

micro-ROS Kobuki by Bosch

Personal Alert system by Hexagon

TagMaster by TagMaster AB



CubeSat by STARA

*We also introduced audio products and Spresense.

Why they chose NuttX

SONY

Alan from Keenix

Why to use NuttX for IIoT:

- Linux compatibility;
- Broad range of features;
- POSIX compliance (easy to port applications);
- Easy to move to high-end OS in the future;
- Flexibility to move among supported MCUs;

Why PX4 Chose NuttX

David from NSCDg

- The BSD Licensing - "**BSD licenses** are a family of permissive free software licenses, imposing minimal restrictions on the use and distribution of covered software. This is in contrast to copyleft licenses, which have share-alike requirements. The original BSD license was used for its namesake, the Berkeley Software Distribution (BSD)"
- "The Portable **Operating System** Interface (**POSIX**) is an IEEE standard that helps compatibility and portability between **operating systems**. Theoretically,**POSIX compliant** source code should be seamlessly portable. In the real world, application transition often runs into **system** specific issues"
- Real Time OS
- The scalability and degree of freedom to which it can be modified to suit application specific needs, from small footprint to large.
- Code Quality and conformity.

Anthony from Verge Aero

Why NuttX?

- Focus on standards
  - Posix
  - Linux-compatibility (where possible)
- RTOS
- Vendor Neutral - many MCUs are supported
- Most applications can be written and tested entirely in Linux first
- C++ support
- Full network stack

Leveraging POSIX compliance

Markus from HEXAGON

- Application can be run under NuttX on embedded target and under Linux
- Implementing, debugging and testing application code under Linux
  → huge development speed-up
- Plenty of documentation for POSIX APIs available online
- Unit testing under Linux is straightforward
- Application code can be integrated in a Linux-based simulation framework

Demo videos

SONY

- LC823450 + AVS Device SDK
- Spresense + Wi-Fi
- LC823450 + HTTP Audio streaming in SMP

SONY

Any Questions?


Embedded Linux
Conference
Europe