

A Study on C-group controlled big.LITTLE Architecture

Renesas Electronics Corporation New Solutions Platform Business Division Renesas Solutions Corporation Advanced Software Platform Development Department

Tetsuya Nakagawa Magnus Damm

2013/5/30 Rev. 1.00

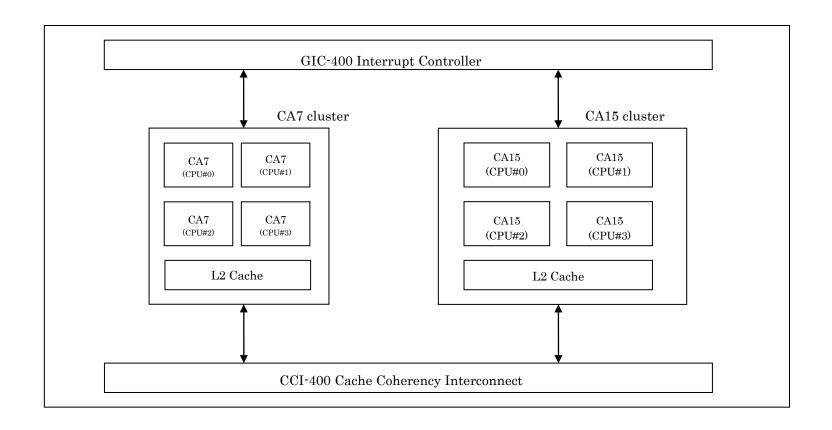
Content

- Introduction
- big.LITTLE Architecture
- Approach 1: A cluster migration using C-group
- Approach 2: A Scalable virtual processor using C-group
- Evaluation
- Conclusion

Introduction

- Renesas has developed big.LITTLE architecture based SoCs and been working on the software solution
 - Existing Renesas SoCs: APE6(Shown in MWC2013), R-CarH2
 - Both of them have CA15 x4 + CA7 x 4, Oct cores
- big.LITTLE is ARM architecture and they proposed 3 use models. But there is no established software solution although ARM and many partners are making much effort
 - Kernel approaches for 2 of 3 ARM use models
 - Some proposal based on existing techniques
- Renesas as an ARM partner propose one powerful solution exploiting existing techniques and give its initial evaluation result on real silicon in this presentation

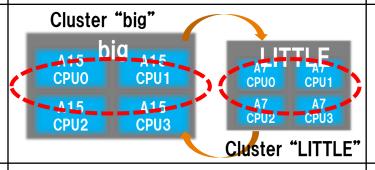
- big.LITTLE Architecture
 - Heterogeneous Multi core architecture with performance oriented "big Core" and energy conscious "LITTLE Core" proposed by ARM.



ARM proposes 3 Use models

Cluster migration

Either one of big (CA15×4) cluster or LITTLE (CA4×4) cluster is active

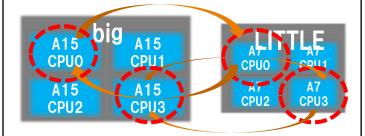


Pros: Easy to control

Cons: Always only the half of all physical cores is active

■ In-Kernel Switcher

Switching from big to LITTLE or LITTLE to big in CPU pair-wise (big×1 + LITTLE×1)

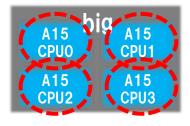


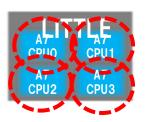
Pros: Product quality Linux solution exists

Cons: Always only the half of all physical cores is active

big.LITTLE MP

Kernel takes care of heterogeneous multi processors





Pros: All the existing physical cores are active if required

Cons: Takes time to develop the kernel



Three challenging issues in big.LITTLE MP

- big.LITTLE MP is the most powerful use model which is expected to be the final solution
- Three challenging issues in big.LITTLE MP
 - Issue 1: Optimal process placement
 Dynamically place computationally intensive processes
 on big cores and less intensive ones on LITTLE cores
 - Issue 2: Exploitation of additional input parameters
 Kernel needs to take care of additional input parameters such as chip temperature and Performance Index (Performance oriented or power conscious) in addition to CPU load.
 - Issue 3: Consolidation with existing Power management framework Apply optimal Dynamic Voltage and Frequency Scaling on all the big cores and LITTLE cores.

Use Model comparison

Solving all the 3 Issues at a time is a difficult "multi-dimensional optimization problem" particularly when all physical cores are active.

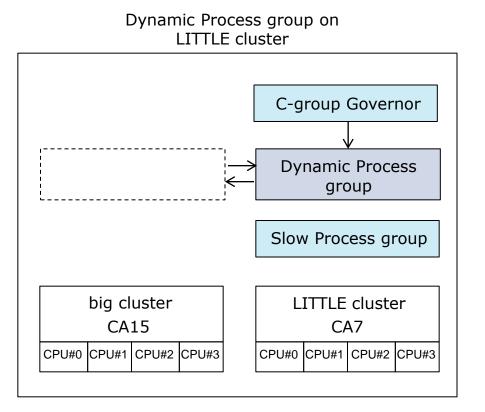
	Cluster Migration (Original)	In-Kernel Switcher	big.LITTLE MP
Issue 1	✓	✓	✓
Issue 2			✓
Issue 3	✓	✓	✓
All physical cores are active?			✓
Status	Not maintained	Used in a product	Work In Progress (Not in 3.10)

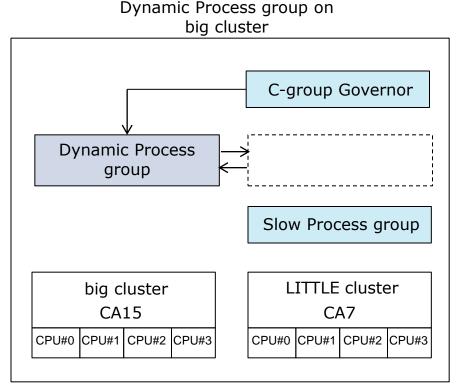
- Here we propose two C-group based approaches which overcome all the three issues.
- Approach 1:
 - A Cluster migration using C-group
 - Enhanced comparing to the original Cluster migration use model by exploiting parameters such as Performance Index and Temperature
- Approach 2:
 - Based on Approach 1
 - Introduce "a scalable virtual processor" in place of "Cluster migration" to enable the use of all physical cores at the same time

Approach 1: A cluster migration using C-group

Approach 1: Optimal Process Placement (Issue1)

- C-group assigns "process groups" to pre-defined CPU sets
 - "Slow Process group" is statically assigned to LITTLE cluster
 - User space C-group governor migrates the other processes in "Dynamic Process group" between big and LITTLE clusters



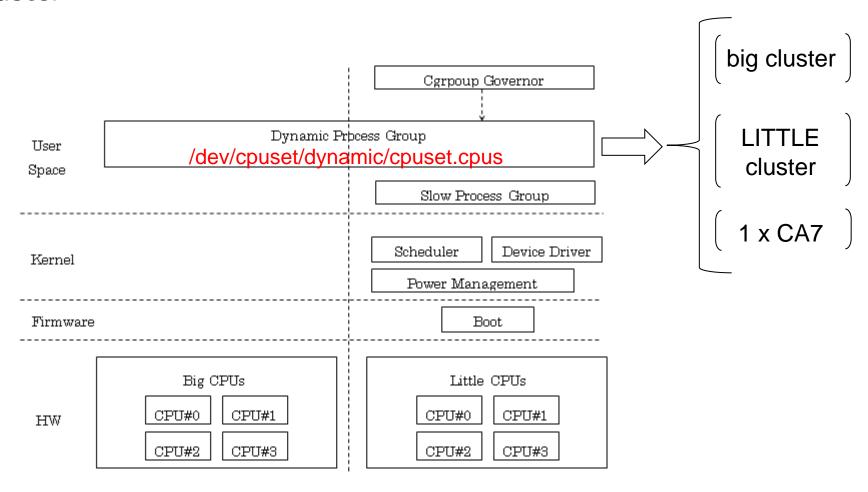


Approach 1: A cluster migration using C-group

- Standard kernel interfaces are used for monitoring and control
 - /proc/cpuinfo is used to detect CA15 and CA7
 - /proc/stat is used to determine per-CPU usage
 - /sys/class/thermal/.. provides temperature information
 - /sys/devices/system/cpu/... can be used with CPU Hotplug
- A "dynamic" C-group cpuset switches between CA15 and CA7
 - /dev/cpuset/dynamic/cpuset.cpus is defined to switch cluster
 - The number of CPU cores is scaled depending on Performance Index
 - Any number of CA15 or any number of CA7 can be used
- C-group governor monitors Thermal sensor state and reduces CA15 usage
 - /dev/cpuset/dynamic/cpuset.cpus is also used stay on CA7

Approach 1: A cluster migration using C-group

Dynamically assign cpuset.cpus on "Dynamic Process Group" to a cluster



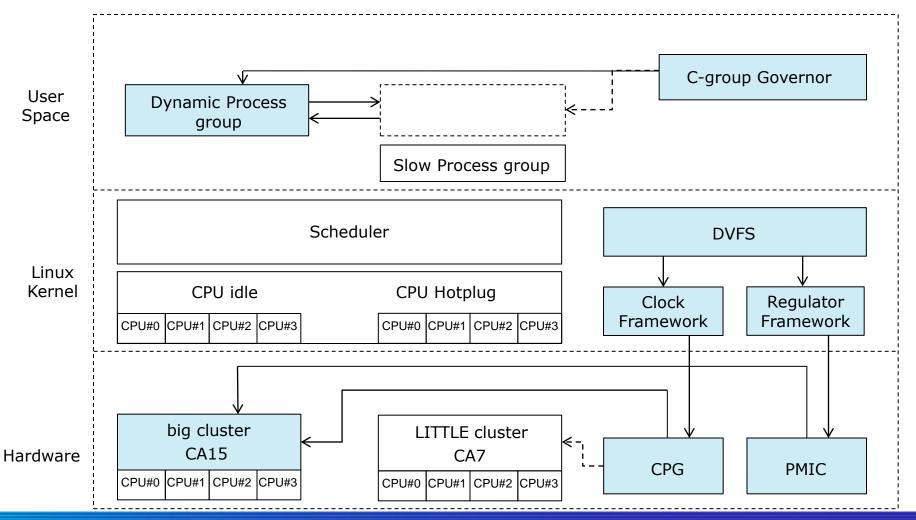
Approach 1: C-group governor algorithm (Issue2)

- C-group governor exploits "Temperature and Performance Index"
- "Temperature and Performance Index" determine "Dynamic process placement" and the number of core

Temperature	Performance Index	Dynamic Process	Slow Process
less than 60 deg C	0% - 20%	CA7 x 1	CA7 x 1
	20% - 30%	CA7 x 2	CA7 x 2
	30% - 40%	CA7 x 3	CA7 x 3
	40% - 50%	CA7 x 4	CA7 x 4
	50% - 60%	CA15 x 1	CA7 x 4
	60% - 70%	CA15 x 2	CA7 x 4
	70% - 80%	CA15 x 3	CA7 x 4
	80% - 100%	CA15 x 4	CA7 x 4
Lager than or equal to 60 deg C	0% - 100%	CA7 x 1	CA7 x 1

Approach 1: Per cluster CPUFreq Scaling(Issue3)

In current SoCs, CPUs in one cluster share same clock and voltage control and DVFS can be applied in each cluster independently.



Approach 1 Summary

- Approach 1 solves all the three issues,
 - Issue1: Optimal process placement is taken care of by cluster switch of "Dynamic Process Group"
 - Issue2: Additional input parameters such as temperature and Performance Index are exploited by C-Group Governor.
 - Issue3 is solved per cluster base.

	Cluster Migration (Original)	In-Kernel Swither	big.LITTLE MP	Approach 1
Issue 1	✓	✓	✓	✓
Issue 2			✓	✓
Issue 3	✓	✓	✓	✓
All physical cores are active?			✓	Partially Yes
Status	Not maintained	Used in a product	Work In Progress (Not in 3.10)	Available with the current kernel

But for "Dynamic Process Group", all the physical cores, 8 in this case, can not be assigned.

Approach 2: A scalable virtual processor using C-group

Approach 2: A scalable virtual processor (Issue1)

- Introduce a scalable virtual processor and map the multi dimensional optimization problem onto one dimensional problem.
 - 1. Heterogeneous multi core -> a scalable virtual processor
 - 2. Consolidation with one dimensional CPUfreq scaling
- One example of scalable virtual processor (Vi: i=1-12)

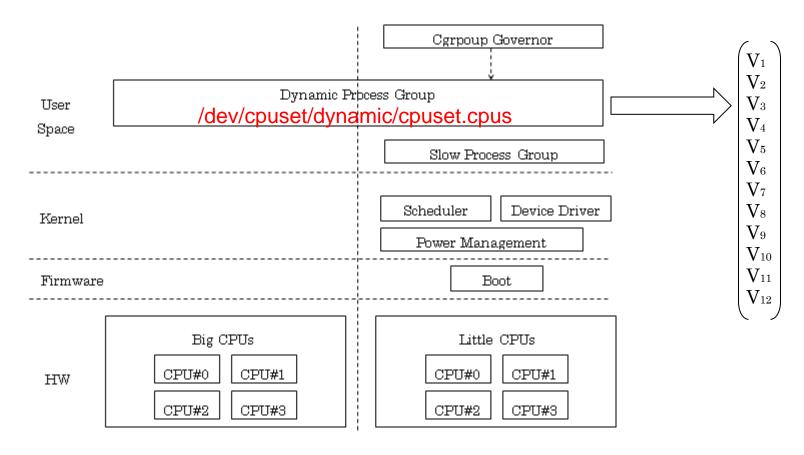
$$\begin{pmatrix} V_1 \\ V_2 \\ V_3 \\ V_4 \\ V_5 \\ V_6 \\ V_8 \\ V_9 \\ V_{10} \\ V_{11} \\ V_{12} \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \times \begin{pmatrix} B_1 \\ B_2 \\ B_3 \\ B_4 \\ L_1 \\ L_2 \\ L_3 \\ L_4 \\ \end{pmatrix} = \begin{pmatrix} L_1 \\ L_1 + L_2 + L_3 \\ L_1 + L_2 + L_3 + L_4 \\ B_1 + L_1 + L_2 + L_3 + L_4 \\ B_1 + B_2 + L_1 + L_2 + L_3 + L_4 \\ B_1 + B_2 + B_3 + L_1 + L_2 + L_3 \\ B_1 + B_2 + B_3 + L_1 + L_2 + L_3 \\ B_1 + B_2 + B_3 + B_4 + L_1 + L_2$$

Approach 2: A scalable virtual processor (Issue1)

Another example of scalable virtual processor (Vi: i=1-8)

Scalable virtual processor using C-group

 Dynamically assign cpuset.cpus on "Dynamic Process Group" to an adequate scalable virtual processor state Vi according to its load (hereafter we call "system load")



Approach 2: C-group governor algorithm (Issue2)

- CPU number scaling is done by selecting a scalable virtual processor state.
- Dynamic process placement is done based on all of temperature, Performance Index and System load.

Temperature	Performance Index	System Load	Scaling Operation
>=60 deg C	-	-	Choose V ₁
<60 deg C	60 deg C >=50%	>=70%	Vi -> Vi+1
<50%		30% =< or <70%	NOP
		<30%	Vi -> Vi-1
	<50%	30% >=	NOP
		<30%	Vi -> Vi-1

CPUfreq consolidation in one dimension (Issue3)

- CPUfreq consolidation is realized using C-group governor also as "CPUfreq User Space Governor".
- CPUfreq scaling is applied to "Virtual Frequency" of "Scalable Virtual Processor" where its state does not change.
- Standard kernel interfaces can be used for CPUfreq scaling.

Temperature	Performance Index	System Load	Scaling Operation
>=60 deg C	-	-	Choose V ₁
<60 deg C	>=50%	>70%	Vi -> Vi+1
<	<50%	30% =< or < 70%	CPUfreq scaling on Vi
		<30%	Vi -> Vi-1
		30% >=	CPUfreq scaling on Vi
		<30%	Vi -> Vi-1

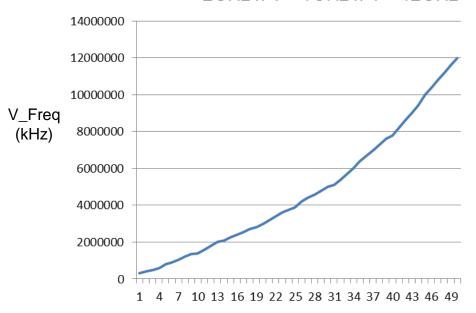
Virtual Frequency (Issue3)

Scalable Virtual Processor OPP is mapped to 8 Physical CPU OPPs

		V_Freq	P_OPP	P_OPP	P_OPP	P_OPP	P_OPP	P_OPP	P_OPP	P_OPP	٧L	VΒ
No			(L1)	(L2)	(L3)	(L4)	(B1)	(B2)	(B3)	(B4)		
1		300000	300000								V1	
2	V1	400000	400000								V1	
3		500000									V1	
4	١./٥	600000									V1	
5	V2	800000									V1	
6		900000									V1	-
7	V3	1050000									V1	
8	٧3	1200000									V1	
9 10		1350000					`				V1 V1	-
11		1400000									V1 V1	
12	V4	1800000									V1	
13		2000000									V1	
14		2100000					600000)			V1	V1
15		2250000					600000				V1	V1
16	V5	2400000					600000				V1	V1
17		2550000	650000	650000	650000)	600000)			V1	V1
18		2700000	700000	700000	700000)	600000)			V1	V1
19		2800000	550000	550000	550000	550000	600000)			V1	V1
20	V6	3000000	600000	600000	600000	600000	600000)			V1	V1
21	V 0	3200000			650000	650000	600000)			V1	V1
22		3400000									V1	V1
23		3600000					600000				V1	V1
24	V7	3750000					600000				V1	V1
25	• •	3900000					600000				V1	V1
26		4200000					600000				V2	V1
27 28		4400000									V1 V1	V1 V1
28	V8	4800000									V1 V1	VI V1
30		5000000									V1	V1
31		5100000					700000				V2	V1
32	١./٥	5400000					800000				V2	V1
33	V9	5700000					900000				V2	V1
34		6000000					1000000				V2	V1
35		6400000	1000000				800000	800000	800000)	V2	V1
36		6700000	1000000	1000000	1000000	1000000	900000	900000	900000)	V2	V1
37	V10	7000000	1000000	1000000	1000000	1000000	1000000	1000000	1000000)	V2	V1
38		7300000	1000000	1000000	1000000	1000000	1100000	1100000	1100000)	V2	V2
39		7600000	1000000	1000000	1000000	1000000	1200000	1200000	1200000		V2	V2
40		7800000					1200000					V2
41		8200000					1300000					V2
42	V11	8600000					1400000					V2
43		9000000					1500000					V2
44		9400000					1600000					V2
45		10000000										V2
46		10400000										V2 V2
47	V12	10800000										- 1
48 49		11200000										V2 V2
49 50		12000000										V2 V2
JU		1 12000000	, 1000000	1000000	1000000	, 1000000	2000000	2000000	200000	2000000	٧.	٧ ۷

•
$$V_Freq = \sum_{i=1}^{4} (Freq(Bi) + Freq(Li))$$

- Min(V_Freq) = Min(Freq(L1))= 300MHz
- Max(V_Freq) = Max $(\sum_{i=1}^{4} (Freq(Bi) + Freq(Li)))$ = 2GHz x 4 + 1GHz x 4 = 12GHz



Super wide performance dynamic range 300MHz to 12GHz with DVFS (Theoretical Value) 866MHz to 7.4GHz without Frequency scaling

Approach 2 Summary

- Approach 2 solves all the three issues, while All physical cores are active.
 - Issue1: Optimum process placement is taken care of by changing the state of "Virtual Scalable Processor".
 - Issue2: Additional input parameters such as temperature and Performance Index are exploited by C-Group Governor.
 - Issue3: CPUfreq Governor is consolidated with C-Group Governor and Established one dimensional Scaling scheme can be applied.

	Cluster Migration (Original)	In-Kernel Swither	big.LITTLE MP	Approach 1	Approach 2
Issue 1	✓	✓	✓	✓	✓
Issue 2			✓	✓	✓
Issue 3	✓	✓	✓	✓	✓
All physical cores are active?			✓	Partially Yes	✓
Status	Not maintained	Used in a product	Work In Progress (Not in 3.10)	Available with the current kernel	Available with the current kernel

Evaluation

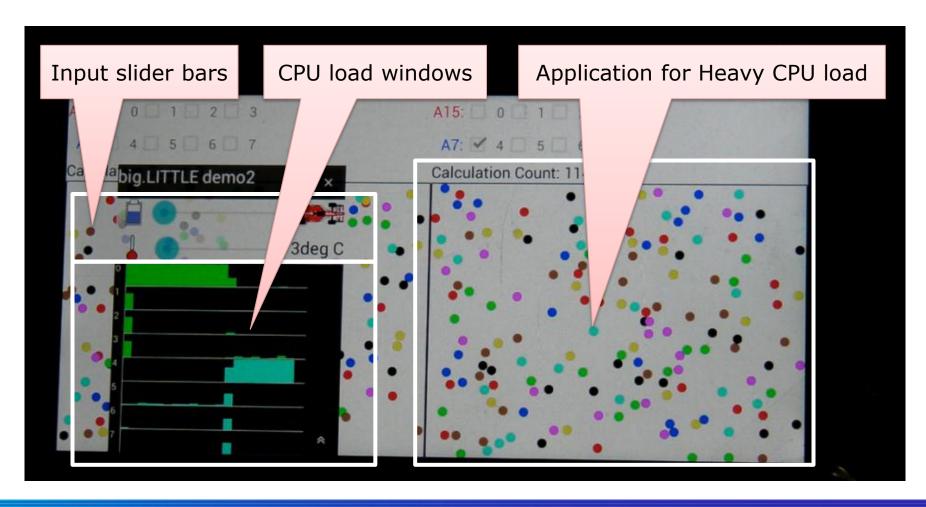


Evaluation on Renesas APE6 test board

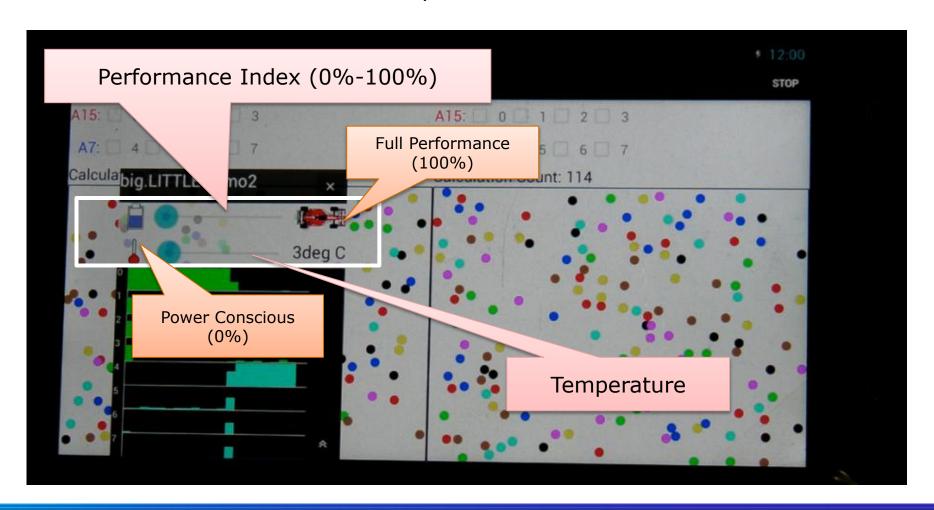
■ For evaluation a demo is integrated on AOSP Android 4.1.2+Linaro 12.10 kernel 3.6 on APE6 test board.



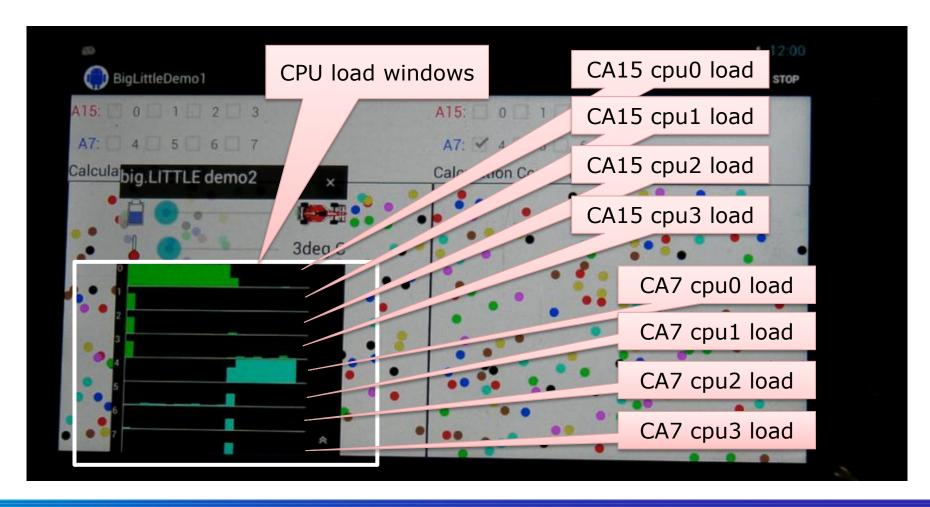
Evaluation Demo consists of 3 components



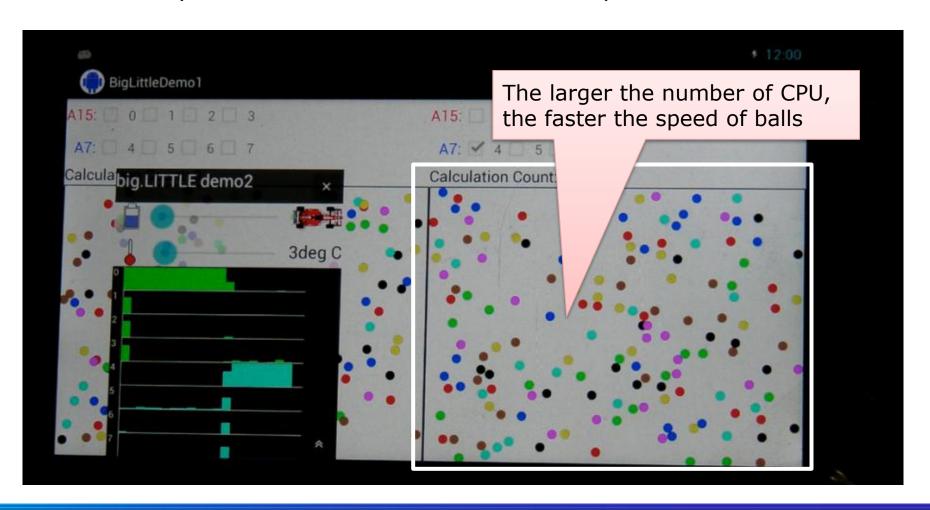
- 2 input slider bars
 - Performance Index and Temperature



- CPU load window is prepared for each core
- 8 Sub windows for 8 cores



- 2D colliding n-body simulation for Heavy CPU load
 - Runs only on the cores which 2 slider bar inputs enable



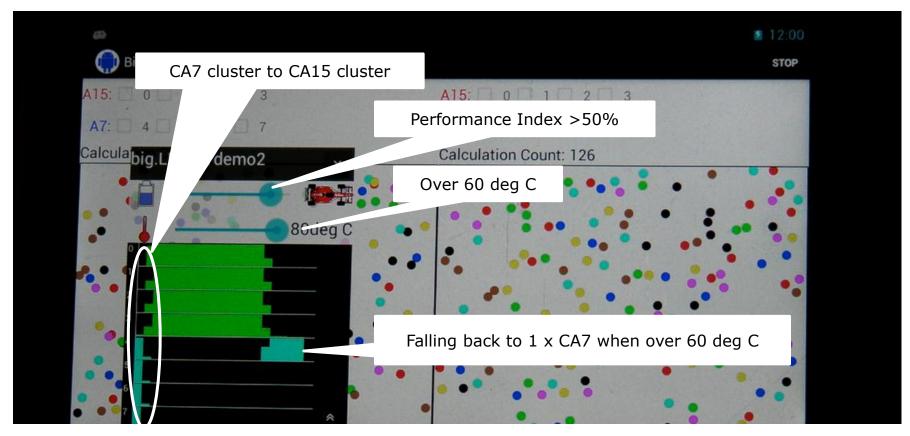
Approach 1 Evaluation

- We evaluate, on demo with Approach 1 C-group governor,
 - Cluster is switched at Performance Index boundary(50%)
 - Number of core is determined by Performance Index
 - Falling back to 1 x CA7 over 60 deg C

Temperature	Performance Index	Dynamic Process
less than 60 deg C	0% - 20%	CA7 x 1
	20% - 30%	CA7 x 2
	30% - 40%	CA7 x 3
	40% - 50%	CA7 x 4
	50% - 60%	CA15 x 1
	60% - 70%	CA15 x 2
	70% - 80%	CA15 x 3
	80% - 100%	CA15 x 4
lager than or equal to 60 deg C	0% - 100%	CA7 x 1

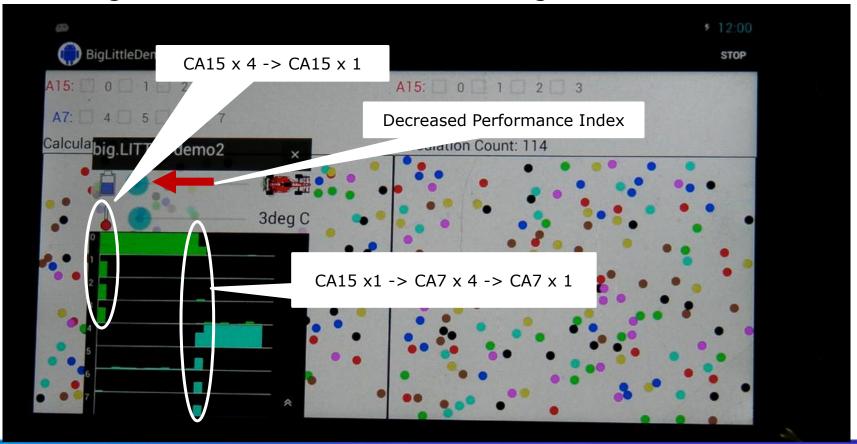
Approach 1 Evaluation Result

- We confirmed, on demo with Approach 1 C-group governor,
 - Cluster is switched at Performance Index boundary(50%)
 - Number of core is determined by Performance Index
 - Falling back to 1 x CA7 when over 60 deg C



Approach 1 Evaluation Result

- We confirmed, on demo with Approach 1 C-group governor,
 - Cluster is switched at Performance Index boundary(50%)
 - Number of core is determined by Performance Index
 - Falling back to 1 x CA7 when over 60 deg C



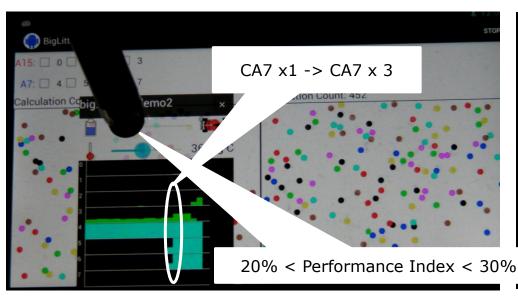
Approach 2 Evaluation

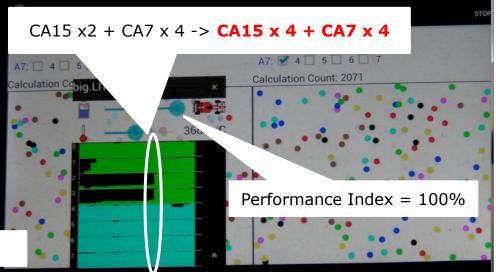
- We evaluate, on demo with Approach 2 C-group governor,
 - Scalable virtual processor is controlled in one dimension by Performance Index.
 - The scalable virtual processor (Vi) evaluated in demo.
 (This is the second example Vi: i=1-8)

Performance Index	Dynamic Process	Virtual Processor
0% - 10%	CA7 x 1	V1
10% - 20%	CA7 x 2	V2
20% - 30%	CA7 x 3	V3
30% - 40%	CA7 x 4	V4
40% - 55%	CA15 x 1 + CA7 x 4	V5
55% - 70%	CA15 x 2 + CA7 x 4	V6
70% - 85%	CA15 x 3 + CA7 x 4	V7
85% - 100%	CA15 x 4 + CA7 x 4	V8

Approach 2 Evaluation Result

- We confirmed, on demo with Approach 2 C-group governor,
 - V1(CA7 x 1) to V8(CA15 x 4 + CA7 x 4) scaling is controlled in one dimension by Performance Index slider bar.
 - At the highest end, this approach enables the use of all physical cores (CA15 \times 4 + CA7 \times 4) at the same time





Not evaluated yet

- CPUfreq consolidation
- Overhead measurement
- CPU hotplug and CPUidle integration

Conclusion



Conclusion

- Two C-group based big.LITTLE solutions are proposed.
- Both Approaches solves all three challenging issues in big.LITTLE MP and can go with the current latest upstream kernel (3.9)
 - Issue 1: Optimal process placement
 Optimal process placement is taken care of by "Dynamic Process Group" assigned on "CPU cluster" or "Virtual Scalable Processor"
 - **Issue 2: Exploitation of additional input parameters**Additional input parameters such as chip temperature and Performance Index are exploited in C-Group governor.
 - Issue 3: Consolidation with existing Power management framework

Established one dimensional Dynamic Voltage and Frequency Scaling scheme can be applied as is.

Conclusion

- In addition, Approach 2
 - enables the use of all physical cores at the same time
 - Provides super wide performance dynamic range
 - 300MHz to 12GHz with DVFS (Theoretical Value)
 - 866MHz to 7.4GHz without Frequency scaling (This demo)

Next Step

- Further evaluation on Approach 2
 - CPUfreq consolidation
 - C-group governor performance overhead measurement
 - CPU hotplug and CPUidle integration
- Study on complementary solution with big.LITTLE MP kernel
- Investigation on other C-group based solutions

Thanks!



Trademarks

All trademarks and registered trademarks are the property of their respective owners.

big.LITTLE and its based trademarks are trademarks of ARM Holdings.

Android and its based trademarks are trademarks of Google Inc.

Linaro® is a registered trademark of Linaro in the U.S. and other countries

Linux® is the registered trademark of Linus Torvalds in the U.S. and other countries



Renesas Electronics Corporation