Poky meets Debian:
Understanding How to Make an Embedded Linux by Using an
Existing Distribution's Source Code

Yoshitake Kobayashi, TOSHIBA

Embedded Linux Conference 2015
Information

- All source code are available at the following URL:
  - https://github.com/ystk

- Poky-debian
  - https://github.com/ystk/poky-debian
  - Branch: master

- Meta-debian
  - https://github.com/ystk/meta-debian
  - Branch: daisy
Can we create a “Standard Embedded Linux Distribution”?

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It is really difficult!
How to choose a suitable distribution for you?

- There are a lot of Linux distributions

- Need to be considered the following
  - Usecases
  - Supported CPU architectures
    - X86, ARM, PowerPC, etc.
  - Number of packages
    - How many packages are enough?
  - Security fix support period for some distributions
    - Centos 10 years
    - OpenSUSE 3 years
    - Debian 3 years+2 years (LTS)
    - Ubuntu 5 years
    - Gentoo Incremental update (rolling release)
Why Debian?

- Would like to use Desktop and Embedded with a same source code base
- Would like to build embedded Linux environment for the following CPUs
  - X86(32bit and 64bit)
  - ARM
  - PowerPC
  - might be others
- Would like to use same package version in one major release
Why not Emdebian?

- http://www.emdebian.org/
  - As of July 2014, updates to the Emdebian distributions ceased. There will be no further updates and no further stable releases.

- Would like to customize more than Emdebian’s way
Why Poky?

- Poky is one of the most popular reference distribution for embedded Linux
- Would like to share the knowledge
  - Bitbake
  - Recipes
  - Tools
What we want?

- Use Debian’s source code
- Make custom embedded Linux environments
- Would like to change it to open
- Share knowledge with Yocto Project
Scope of this presentation

- **Introducing of the following two implementation**
  - Poky-debian (BAD manners)
  - Meta-debian (GOOD manners)

- **Out of scope**
  - What is the Yocto Project
## Compareing Poky-debian and Meta-debian

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poky-debian
Introduction of Poky-debian

- **Replacing meta layer to adapt Debian source**

- **Source code**
  - https://github.com/ystk/poky-debian.git
What is "poky-debian"?

- **Based on**
  - Poky (Edison)
  - Debian 6 (squeeze-lts)

- **Generate Linux environment for embedded systems (x86, ARM, PowerPC, etc.)**
  - Based on "poky" developed by Yocto Project
  - Kernel, rootfs and toolchain only from Debian source codes
  - Common sources + board-specific customization

- **Support distro**
  - Debian 6 LTS (squeeze-lts) only
  - All build test has been done on x86-32bit environment
Goal of poky-debian

- Build Debian based Linux environment for many embedded systems as quickly as possible

- Generate "minimal" environment for each requirement
  - Ex: Consists only busybox and libc

- Share problems between all systems generated by it

- Share know-how for embedded Linux system implementation

- Improve traceability of all sources & customization
Packaging system structure

Debian Package git repo.

Kernel git repo.

fetch

Auto builder (buildd)

fetch

apt archive

Source pkgs

Binary pkgs (.deb)

For generic system

poky-debian

Common recipes

Recipes for A

kernel A

rootfs A

Recipes for B

kernel B

rootfs B

Recipes for C

kernel C

rootfs C

For embedded system
Build flow

1. **Build native tools**
2. **Build cross-compiling tools**
3. **Build target binaries** *(Applications and kernel)*
4. **Build rootfs**
Directory structure of poky-debian

- bitbake/
- meta/
  - conf/
  - classes/
  - recipes-kernel/
  - recipes-core/
- linux/
  - linux-libc-headers
  - busybox/
- meta/recipes-debian-squeeze/busybox/busybox_git.bb
- meta/recipes-debian-squeeze/busybox/busybox_git.bbappend
- meta/recipes-debian-squeeze/bsp1/conf/
  - recipes-
  - core/
- meta/recipes-debian-squeeze/bsp2/conf/
  - recipes-
  - core/
  - busybox/
  - bsp-app/
- meta-bsp1/
  - conf/
  - recipes-core/
  - busybox/
- meta-bsp2/
  - conf/
  - recipes-core/
  - busybox/

Common functions (Added debian-squeeze*.conf)

Configuration

Recipes & local files

Board specific

Override
Core components

- **bitbake**
  - Core build tool of poky
  - Parse all recipes and run all build actions
  - Ex: To build busybox, run `$ bitbake busybox`

- **Recipes (*.bb)**
  - Defines how to build each package, kernel, rootfs, toolchain, etc.
  - Written in shell & python based script
  - Actions in some recipes depend on other recipes

- **Configuration (.conf)**
  - Defines machine or build environment-specific values
The relation of core components

$ bitbake rootfs

$ depend

*conf

rootfs.bb

eglibc.bb

openssh.bb

busybox.bb

openssl.bb

gcc

- cross.bb

binutils

- cross.bb

rootfs

depend

build

eglibc

busybox

openssl

gcc-cross

binutils-cross

native

depload

depend

load

target

cross

build

Added debian-squeeze*.conf

build

xxx

build

build

build

xxx.bb
Build tasks

- Each recipe has the following "task":
  1. do_fetch*: Fetch source to the download directory
  2. do_unpack*: Checkout git, unpack archives, etc.
  3. do_patch*: Apply local patches
  4. do_configure: Do $ ./configure
  5. do_compile: Do $ make
  6. do_install: Do $ make install

- Each task is defined as a function in a recipe

```
do_unpack() {
    tar xzf ... 
}

do_compile() {
    export ARG1=...
    export ARG2=...
    make
}

do_install() {
    install -d ...
    install -m 0755 ...
}
```
Developing recipes for poky-debian
Issues

- At least 200-300 packages are required to apply poky-debian to embedded systems
  - Social Infrastructure, power system, train/highway, medical, ...

- Need to implement & update many "common" recipes for Poky-debian
  - "common" means "not depend on target system"
  - All recipes for board X are created based on "common" recipes
Packaging system structure (target)

- Package git repo.
- Kernel git repo.
- Auto builder (buildd)
- apt archive
- Source pkgs
- Binary pkgs (.deb)

For generic system:
- Recipes for A
  - kernel A
  - rootfs A

For embedded system:
- Recipes for B
  - kernel B
  - rootfs B
- Recipes for C
  - kernel C
  - rootfs C

Common recipes

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Why BAD manners?

- **First step**
  - Move all original recipes to somewhere… 😞
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Directory structure

- bitbake/binaries and libraries
  - meta/
    - Common recipes & configurations
      - recipes-debian-squeeze/
      - recipes-yocto/
      - recipes-kernel/
      - recipes-poky/
      - classes/
    - meta-yocto/
    - meta-qemux86/
    - meta-pandaboard/
  - pkg1/
    - pkg1.bb
  - pkg2/
    - pkg2.bb

Recipe files & directory for each package

Board-specific recipes

: Target
How to implement a recipe for "xyz" (modify)

1. Copy recipes from original poky directory
   - $ cp -r meta/ORIGINAL/recipes-*/xyz meta/recipes-debian-squeeze

2. Modify recipe files
   - Change to fetch all sources from git repository (Original recipes fetch sources from upstream site or Yocto Project source repository)

3. Build test => Usually error occurs :(  
   - Because of lack of source repositories, patch rejects, missing source files, build-dependency, include / link problems, ……

4. Re-modify recipe files to fix errors
Example: Recipe for "sed"

```bash
#  # sed_4.2.1.bb  #

DESCRIPTION = "sed is a Stream EDitor."
HOMEPAGE = "http://www.gnu.org/software/sed/"
...

#SRC_URI = "${GNU_MIRROR}/sed/sed-${PV}.tar.gz"

#SRC_URI[md5sum] = "f0fd4d7da574d4707e442285fd2d3b86"
#SRC_URI[sha256sum] = "8773541ce097fdc4c5b9e7da12a82dffbb30cd91f7bc169f52f05f93b7fc3060"

inherit autotools update-alternatives gettext
...

BBCLASSEXTEND = "native"

#  # debian  #

inherit debian-debian-squeeze
```
How to implement a recipe for "xyz" (create)

- Implement a recipe for "xyz" from scratch if there is no original poky recipe

- Need to check the following:
  - Proper configure & make options
  - Build dependency
  - Run-time dependency
  - How to split output binaries to packages (.debs)
  - And more…
Poky-debian Quick Start
Setup poky-debian source tree

- **Disable dash on Debian**
  
  $ sudo dpkg-reconfigure dash

- **Select "no" in menu**

- **Download poky-debian**
  
  $ mkdir $WORKDIR; cd $WORKDIR
  $ git clone git://github.com/ystk/poky-debian.git
  $ cd poky-debian

- **Install dependent packages**
  
  $ ./scripts/install-deps.sh
Setup poky-debian (Need to do every time)

- **Setup build environment for target board**
  
  ```
  $ . ./poky-debian/setup.sh qemux86
  ```
  
  This command means that we use "qemu for x86" as the target board

- **Build**
  
  ```
  $ bitbake core-image-base
  ```
  
  Output directory: build-qemux86/tmp/deploy/
Meta-debian
Lessons learned from Poky-debian development

- Poky-debian has a lot of local rules
- As the result
  - poky-debian cannot follow the Poky’s development tree
  - Difficult to make it open

- Next time, we would like to create more friendly one with Poky

Meta-debian
What is meta-debian?

- **Extending poky recipes to use Debian sources**

- **Based on newer Poky provided by Yocto Project**

- **Provide "meta-debian“ only**
  - All recipes and configuration are included in it
  - Completely separated from OE-core (meta) and other layers

- **Source code**
  - https://github.com/ystk/meta-debian.git
Purpose

- Make everyone to be able to use Debian source through Poky
- Would like to contribute something to Debian long term support and use the source code with Poky
- Keep reproducibility of each build
- Output more detail information about package and license
meta-debian: Basic information

- **Debian version**
  - Debian GNU/Linux 8 (jessie)

- **Poky version**
  - Yocto Project 1.6 Daisy
Directory structure of poky and meta-debian

- poky
  - meta
    - recipes-xxx
      - classes
      - conf
    - pkg
      - pkg_1.0.bb
        - files
  - meta-debian
    - recipes-xxx
      - pkg
        - pkg_debian.bb
          - files
          - debian-package.bbclass
    - classes
    - conf
      - layer.conf
      - distro
        - debian.conf
Directory structure of meta-debian

- poky
  - meta
    - recipes-xxx
      - classes
      - conf
    - pkg
    - pkg_1.0.bb
      - files
  - meta-debian
    - recipes-xxx
      - pkg
        - pkg_debian.bb
          - files
      - classes
      - conf
        - layer.conf
        - distro
          - debian.conf
            - Defines Debian related global variables ex: URI of mirror servers

Exported to recipes
Directory structure of meta-debian

- poky
  - meta
    - recipes-xxx
      - pkg
        - pkg_1.0.bb
          - files
    - classes
    - conf
  - meta-debian
    - recipes-xxx
      - pkg
        - pkg_debian.bb
          - files
    - classes
      - debian-package.bbclass
        - conf
    - distro
      - debian.conf

Add debian dependent functions and variables

Inherited by each recipe
Extract all definitions in a base recipe in meta by "require" and Overwrite basic variables and functions
Build directory structure

- build
  - downloads
    - git2
      - (git bare repo)
        - (file or archive)
  - tmp
  - deploy
    - images
      - licenses
        - deb
          - work
            - (target)
              - ${PN}
                - ${PV}-${PR}
                  - ${S}
                    - image (${D})
                      - packages-split
                        - deploy-debs
                          - temp

Build directory structure

- **build**
  - **downloads**
  - **git2**
    - (file or archive)
    - **(git bare repo)**
  - **tmp**
  - **deploy**
    - **images**
    - **licenses**
    - **deb**
  - **work**
    - **(target)**
    - **${PN}**
    - **${PV}-${PR}**
  - **$S**
    - **image ($D)**
    - **packages-split**
    - **deploy-debs**
    - **temp**

All sources required by recipes that inherits `debian-package.bbclass` are fetched here.

`debian-package.bbclass` always provides the following format:

```
gitAUTOINC+5ae5c2a7e8-r0deb0
```

- **git commit ID**
- **original ${PR}**
- **${DPR}**
Build flow

bitbake tasks

(initialize)
do_fetch()
do_unpack()
do_debian_patch()
do_patch()
... (same as original)
...

bitbake variables

PN = quilt-native
PV = debian
PR = r0
DPN = N/A
DPR = N/A

${DL_DIR}$

${WORKDIR}$
Build flow

**bitbake tasks**

*(initialize)*
do_fetch()
do_unpack()
do_debian_patch()
do_patch()
... (same as original)
...

**bitbake variables**

PN = quilt-native
PV = git${SRCPV}
PR = r0
DPN = quilt (${BPN})
DPR = 0

Check target commit ID before do_fetch

gitAUTOINC+5ae5c2a7e8-r0deb0

git commit ID  original ${PR}  ${DPR}
Build flow

bitbake tasks

(initialize)
dofetch()
dounpack()
dodebian_patch()
dopatch()
... (same as original)
...

bitbake variables

PN = quilt-native
PV = git${SRCPV}
PR = r0
DPN = quilt (${BPN})
DPR = 0

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Build flow

bitbake tasks

(initialize)
do_fetch()
do_unpack()
do_debian_patch()
do_patch()
... (same as original)
...

bitbake variables

PN = quilt-native
PV = git${SRCPV}
PR = r0
DPN = quilt (${BPN})
DPR = 0

${DL_DIR}

${WORKDIR}

Copy

git checkout

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Build flow

**bitbake tasks**

(initialize)
do_fetch()
do_unpack()
do_debian_patch()
do_patch()
... (same as original)
...

**bitbake variables**

PN = quilt-native
PV = git${SRCPV}
PR = r0
DPN = quilt (${BPN})
DPR = 0

```bash
PN = quilt
PV = git
PR = r0
DPN = quilt
DPR = 0
```

```
bitbake
...
```

```bash
bitbake
variables
PN = quilt
PV = git
PR = r0
DPN = quilt
DPR = 0
```

```
quilt
```

```
${DL_DIR}
```

```
git2
```

```
quilt.git
git.done
```

```
localfiles
```

```
localfiles.done
```

```
${WORKDIR}
```

```
git
```

```
Apply debian/patches/*
```

```
quilt.git
```

```
poky
```

```
localfiles
```

```
localfiles
```

```
localfiles
```
Build flow

bitbake tasks

(initialize)
do_fetch()
do_unpack()
do_debian_patch()
do_patch()
... (same as original)
...

bitbake variables

PN = quilt-native
PV = git${SRCPV}
PR = r0
DPN = quilt (${BPN})
DPR = 0

Apply patches if exist
Creating a recipe
Sample recipe: quilt-native

- meta-debian/recipe-debian/quilt/quilt-native_debian.bb

```
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"

SRC_URI = "
file://install.patch
file://run-ptest
file://Makefile"

debian_patch_quilt() {
    ...
}
```
Step 1: Create files and directories

- **Create directory** `meta-debian/recipe-debian/quilt`
  - Same path as the base recipe in `poky/meta`

- **Touch** `${PN}_debian.bb`
  - PN = quilt-native
  - PV = debian

- **Create sub directories including local files if needed**
  - Ex: files, `${PN}`, `${BPN}`, etc.
Step 2: Define a base recipe

**Require a base recipe included in meta**
- Find a base recipe from poky’s tree
- Sometimes ${PN} is not the same name as Debian source package
  - Ex: libusb
    - PN = "libusb1"
    - Debian source package name: "libusb-1.0"

**Add directories to FILESEXTRAPATHS if needed**
- By default, bitbake doesn’t search files from the directory that includes the base recipe which requires

```bash
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"
```
Step 3: Inherit debian-package

require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

- **Added/overwritten variables**
  - PN = quilt-native
  - PV = git${SRCPV}
  - PR = r0 (Same as PR in the base recipe)
  - DPN ?= quilt (${BPN})
  - DEBIAN_UNPACK_DIR ?= "${WORKDIR}/git"
  - S = "${DEBIAN_UNPACK_DIR}"
  - etc.

- **Exported functions**
  - do_debian_patch
Step 4: Add PR

- "0": Initial version
- Don’t forget to add 1 to this value when you modified
  - 0 -> 1 -> 2 ...

```bash
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:

inherit debian-package

DPR = "0"
```
Step 5: Add license information

- Always investigate source tree and set correct values
  - Don’t copy them from the base recipe
  - Usually license information can be found in COPYING*, LICENSE*

- Choose a license name from meta/files/common-licenses if exists

```bash
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"
```
Step 6: Overwrite SRC_URI

```
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"

SRC_URI = "
file://install.patch 
file://run-ptest 
file://Makefile 
"
```

- Exclude the upstream source code
  - **Ex:** [http://download.savannah.gnu.org/releases/quilt/quilt-${PV}.tar.gz](http://download.savannah.gnu.org/releases/quilt/quilt-${PV}.tar.gz)

- Add all local files (scripts, patches, etc.) to SRC_URI
  - Need to solve problems if these files conflict with Debian source
Other rules about modifying recipes

- Don’t modify all files except meta-debian

- Don’t include specific hardware, company or project related name and functions into meta-debian

- Add only really essential DEPENDS and RDEPENDS

- Always leave comments
  - Why did you modify so? Nobody knows, you will forget it 😞

- (... And more, I’ll add them in future ... : TBD)
Build
Preparation

- Setup Poky and Meta-debian sources

```bash
$ cd $WORKDIR
(checkout poky)
$ git clone git://git.yoctoproject.org/poky.git
$ cd poky
$ git checkout daisy

(checkout meta-debian)
$ git clone git://github.com/ystk/meta-debian.git
$ cd meta-debian
$ git checkout daisy
```
How to build recipes

- **Run startup script**
  
  ```
  $ cd $WORKDIR
  $ source /path/to/poky/oe-init-build-env
  ```

- **Add "meta-debian" layer to conf/bblayers.conf**
  
  ```
  BBLAYERS ?= " ¥
  /path/to/poky/meta ¥
  /path/to/poky/meta-debian ¥
  "
  ```

- **Run bitbake**
  
  ```
  $ bitbake <build_target>
  ```
## Compareing Poky-debian and Meta-debian

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<td>Debian 6</td>
<td>Debian 8</td>
</tr>
<tr>
<td><strong>Status</strong></td>
<td>Stable</td>
<td>Under development</td>
</tr>
<tr>
<td><strong>Number of packages</strong></td>
<td>440</td>
<td>70</td>
</tr>
<tr>
<td><strong>Number of BSPs</strong></td>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td><strong>Debian binary compatibility</strong></td>
<td>NO</td>
<td>NO</td>
</tr>
<tr>
<td><strong>Yocto project compatible</strong></td>
<td>Absolutely not</td>
<td>-</td>
</tr>
</tbody>
</table>
Please send your feedback

E-mail: yoshitake.kobayashi@toshiba.co.jp
Thank you
Appendix
More details for poky-debian
Poky-debian Overview

Kernel repo.  ->  fetch  ->  Poky  ->  Common recipes

- Recipes for A (BSP-A)
- Recipes for B (BSP-B)
- Recipes for C (BSP-C)

-> build

kernel A  
rootfs A  
toolchain A

kernel B  
rootfs B  
toolchain B

kernel C  
rootfs C  
toolchain C

debian repo.  ->  fetch

Other repo.  ->  fetch

Upstream repo.  ->  fetch

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Directory structure

- **bitbake/**
  - **meta/**
    - **conf/**
      - **.*.conf**
    - **classes/**
      - **.*.bbclass**
    - **recipes-kernel/**
    - **recipes-core/**
    - **linux/**
      - **linux-libc-headers**
      - **.*.bb**
      - **.*.bb**
    - **busybox/**
      - **.*.bb**
      - **.*.bb**
  - **Board specific**
    - **meta/recipes-debian-squeeze/busybox/busybox_git.bb**
    - **meta/recipes-debian-squeeze/busybox/busybox_git.bbappend**

**Bitbake binaries & libraries**

**configuration**

**Common functions**

**Recipes & local files**

**override**
Layeis (meta-*)

Common recipes (meta, meta-yocto)

- meta-hoge
- meta-qemuarm
- meta-X
- meta-qemuarm
- meta-Y
- meta-pandaboard
- override
- meta-Y
- meta-Z

Override

- hoge
- qemuarm + X
- qemuarm + Y
- panda + Y + Z

BBFILE_PRIORITY_XXX

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Directory rules

- **recipes-debian-squeeze**
  - All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_APP` ?= `git://github.com/ystk/debian`
  - All recipes need to “inherit debian-squeeze”

- **recipes-kernel**
  - All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_KERNEL` ?= `git://github.com/ystk/linux-poky-debian.git`

- **recipes-yocto**
  - All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_YOCTO` ?= `git://github.com/ystk/tools-yocto1-``
  - These repositories are imported from non-Debian upstream used by original Poky without modification
  - All recipes need to “inherit debian-squeeze-yocto”
  - No need to be modified in BSP layers

- **recipes-poky**
  - All recipes in this directory never fetch source from remote servers (use only local file)

- **conf**
  - Layer specific configuration, machine configuration, etc.
  - All configuration files define variables applied ONLY to the layer

- **classes**
  - This directory includes only common “class files” inherited by recipes in recipes- *
  - No need to be modified in BSP layers
Contents

- **conf/layer.conf**
  - Layer specific configuration (See later for more details)

- **conf/bblayers.conf**
  - Define which layers are enabled

  ```
  LCONF_VERSION = "4"
  BBFILES ?= ""
  BBLAYERS = " Y
  ##COREBASE##/meta Y
  ##COREBASE##/meta-yocto Y
  ##COREBASE##/meta-beagleboard Y
  ##COREBASE##/meta-target1/meta-sub1 Y
  ##COREBASE##/meta-target1/meta-sub2 Y
  "
  ```

- Automatically copied to the build directory by setup.sh
  - `./poky-debian/setup.sh foo/bar
    meta-foo/meta-bar/conf/bblayers.conf → BUILD/conf/bblayers.conf`
Contents

- **conf/machine/**
  - Target board specific settings
  - Typical settings are …

```ini
require conf/machine/include/tune-cortexa8.inc

IMAGE_FSTYPEs += "tar.bz2 jffs2"

SERIAL_CONSOLE = "115200 ttyO2"

KERNEL_IMAGETYPE = "uImage"

EXTRA_IMAGEDEPENDS += "u-boot x-load"
```

CPU dependent settings
Use template .inc files under meta/
Ex: tune-armv7ahf.inc, tune-ppc750.inc

Type of rootfs
Ex: tar.gz, tar.bz2, ext2, ext3, jffs2

Serial console name and baudrate
Used in some core files like /etc/inittab

Kernel image type
Ex: vmlinux, vmlinuz, zImage, uImage

Additional recipes you want to build with rootfs
(Usually bootloaders are set)
## files/device-table/*\.txt

- Device files which are installed statically
- Add it to IMAGE_DEVICE_TABLES in core-image-*\.bb
  - IMAGE_DEVICE_TABLES += "files/device-table/hoge.txt"
- Typical lists are already defined in meta/files/device-table
- Please define additional device files required only on target board

<table>
<thead>
<tr>
<th>#</th>
<th>path</th>
<th>type</th>
<th>mode</th>
<th>uid</th>
<th>gid</th>
<th>major</th>
<th>minor</th>
<th>start</th>
<th>inc</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>/dev</td>
<td>d</td>
<td>755</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>/dev/console</td>
<td>c</td>
<td>662</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>5</td>
<td>1</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>/dev/kmem</td>
<td>c</td>
<td>640</td>
<td>0</td>
<td>15</td>
<td>1</td>
<td>1</td>
<td>2</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>/dev/mem</td>
<td>c</td>
<td>640</td>
<td>0</td>
<td>15</td>
<td>1</td>
<td>1</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>/dev/null</td>
<td>c</td>
<td>666</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>3</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>/dev/tty</td>
<td>c</td>
<td>600</td>
<td>0</td>
<td>5</td>
<td>4</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>/dev/ttyO2</td>
<td>c</td>
<td>640</td>
<td>0</td>
<td>5</td>
<td>253</td>
<td>2</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>

**Board dependent device file**
Contents

- recipes-debian-squeeze/xxx/xxx.bb
- recipes-poky/xxx/xxx.bb
- recipes-kernel/xxx/xxx.bb
  - Recipes which are required only in this layer
  - Please add a recipe under meta(common) if it’s able to be shared with multiple layers

- recipes-debian-squeeze/xxx/xxx.bbappend
- recipes-poky/xxx/xxx.bbappend
- recipes-kernel/xxx/xxx.bbappend
  - All settings in xxx.bbappend are appended to xxx.bb
  - Ex: Override functions, add new functions, use another local file, etc.
layer.conf

- **Essential definitions**

```
BBPATH := "${BBPATH}:${LAYERDIR}"
BBFILES := " ${BBFILES} 
${LAYERDIR}/recipes-*//*/.*.bb 
${LAYERDIR}/recipes-*//*/bbappend 
"
BBFILE_COLLECTIONS += "xxx"
BBFILE_PATTERN_xxx := "^${LAYERDIR}/"
BBFILE_PRIORITY_xxx = "8"
```

- **MACHINE**
  - Name of target machine
    - Ex: beagleboard, pandaboard, cubox
  - Machine independent layers should not define this value
layer.conf

- **Kernel information**
  - LINUX_REPO: Repository name (linux-poky-debian.git)
  - LINUX_SRCREV: Branch name (the latest commit is used) or Tag name or Commit ID
  - LINUX_CONF: Path to config (arch/arm/configs/hoge_defconfig)
  - See meta/classes/debian-squeeze-linux-checkout.bbclass for more details

- **RELEASE_VERSION**
  - Release version for each target
    - Output to /etc/debian_version (See debian-squeeze-files.bb for more details)
  - Format
    - ${debian_VERSION}-BOARDNAME-BOARDVERSION
    - Ex: 1.0.1-myboard-2.0
layer.conf

- **PREFERRED_PROVIDER_***xxx*** = “x1”
  - Bitbake uses “x1” as a ‘real’ recipe of “xxx”
  - Ex
    - PREFERRED_PROVIDER_gcc = “gcc-default”
    - PREFERRED_PROVIDER_gcc = “gcc-linaro”

- **PREFERRED_VERSION_***xxx*** = “1.0”
  - Bitbake uses “1.0” as a version of recipe “xxx”
  - Default version: git (the latest commit is used)
  - For example
    - PREFERRED_VERSION_qt4-embedded = "4.8.2+dfsg-2debian1"
layer.conf

- DISTRO_FEATURES
- DISTRO_FEATURES_append = “x11”
  - [Link](http://www.yoctoproject.org/docs/1.1/poky-ref-manual/poky-ref-manual.html#ref-features-distro)
  - Default value is defined in meta/conf/distro/include/default-distrovars.inc
  - It tells all recipes that specified “features” are enabled
  - Examples of features: ipv4, ipv6, x11, etc.

- DEBIAN_SQUEEZE_FEATURES
- DEBIAN_SQUEEZE_FEATURES_append
  - Deabin own features
  - Default value is defined in meta/conf/distro/debian-squeeze.conf
Update BSP

- **Update kernel**
  - Modify the following variables if you update kernel
    - LINUX_SRCREV, LINUX_CONF

- **Update userland files**
  - Modify recipes in recipes-debian/*, recipes-poky/*

- **Update release version**
  - First of all, build & install & run on the target system and confirm that there is no problem
  - Update RELEASE_VERSION and build image from nothing
Build images for release

- **Ex:** Use meta-foo/meta-bar as target BSP
  - NOTE: Please build from nothing (clean build)
    - Because all caches and unneeded sources should not be included in snapshot information
  - How to build

```
$ ls
poky-debian
$ ./poky-debian/setup.sh foo/bar
$ bitbake core-image-base ← for rootfs
$ bitbake meta-toolchain ← for SDK
```
Recipe development for poky-debian
(Some slide has already obsoleted)
Recipe components

- Each recipe consists of the following three file types:
  - `xyz_VERSION.bb`
    - Core file. It includes or inherits other subfiles
  - `xyz*.inc`
    - Included by .bb or other .inc files
    - Usage of `xyz.inc`: `include xyz.inc`
  - Directories (`files/`, `xyz/`, `xyz-VERSION/`)
    - Includes local files (patches, configuration files, etc.)

- Class recipes
  - `meta/classes/*\.bbclass` has basic common functions which shared by all recipes that inherits it Take care to modify!
  - Usage of `abc.bbclass`: `inherit abc`
Package's own variables

- **PN**
  - PackageName (Ex: eglibc, busybox, etc.)

- **PV**
  - PackageVersion (Ex: 2.11.2-10, 1.17.1-8)

- **PR**
  - PackageRevision (r0, r1, r2, ...)

- **WORKDIR**
  - Top of the build directory
  - build-$TARGET/tmp/work/$ARCH/${PN}-${PV}-${PV}

- **S**
  - Source code directory path used by do_unpack* and do_patch*

- **B**
  - Build directory path used by do_configure and do_compile

- **D**
  - Destination directory path used by do_install

**These values are automatically set by bitbake**
How to write a recipe for package "hoge"

A. From scratch with a non-debian source (rare case)
   - Add license information
   - Add SRC_URI
   - Set some variables or functions if needed

B. From scratch with a debian source (rare case)
   - Add license information
   - Inherit debian class
   - Inherit autotools class if needed
   - Add SRC_URI if needed

C. Use an existing recipe with a debian source
   - Copy poky's original recipe
   - Modify version
   - Modify license information
   - Inherit debian class
A-1. Add license information

```
LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."
```

- **LICENSE**: License name
  - Usually written in `${S}/COPYING` or `${S}/LICENSE`
- **LIC_FILES_CHKSUM**: License filename + its checksum
  - **Format**: `file://FILENAME;md5=CHECKSUM`
  - Base path of `FILENAME` is `${S}`
  - You need to check the MD5 of `COPYING` by `md5sum`
A-2. Add "SRC_URI"

```
SRC_URI = " ¥
http://url.to.archive/foo.tar.gz ¥
file://default_config ¥
"
```

- "SRC_URI" is a list of source codes, configurations, or other support files
- bitbake fetches, unpacks and patches all files listed in SRC_URI
  - Archives (*.tar.gz, *.tar.bz2, etc.) are automatically unpacked
  - Patches (*.diff.gz, *.patch, etc.) are automatically patched
B-1. Add license information

```
LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."
```

- Same as "A-1"
B-2. Inherit debian class

```ini
inherit debian-squeeze
```

- **Debian-squeeze class adds:**
  - `do_fetch_srcpkg`, `do_unpack_srcpkg` and `do_patch_srcpkg`
  - These functions fetch, unpack, patch essential sources automatically according to `${PN}` and `${PV}`
  - No need to write debian source URI in each package
B-3. Inherit autotools class

```
inherit autotools
```

- **autotools class adds:**
  - `do_configure`, `do_make`, `do_install`, etc. for autotools-based sources
  - Default functions are already defined in "base.bbclass", but some functions (do_configure, do_install, etc.) are empty

- **Don't inherit autotools if the source code is not based on autotools**
  - Please implement do_configure, do_compile, do_install, etc. from scratch
B-4. Add other required files to "SRC_URI"

```bash
SRC_URI = "
file://COPYING
file://default_config
http://uri.to.sourcecode/poky-debian/rc-init.sh"
```

- Usually, only "inherit debian-squeeze" (source of package) is required
- Need to add file URIs to "SRC_URI" if the package requires some support files
  - License file (COPYING)
  - Default configuration file for "menuconfig"
  - "rc" scripts to be installed to the target system
    - Ex: /etc/init.d/sshd

C-1. Copy poky's recipe from ORIGINAL

```
$ cp -r meta/ORIGINAL/recipes-???.foo meta/recipes-bar
```

- Check whether “foo/hoge_1.2.3.bb” is included in meta/recipes-debian-squeeze/ or not before copying
C-2. Modify version

$ cd meta/recipes-bar/hoe
$ mv hoge_1.2.3.bb hoge_1.2.1-4.bb

- Replace Poky's version (1.2.3) by Debian's (1.2.1-4)
- The version of debian consists of two elements separated by "-"
  - Format: UpstreamVersion-debianVersion
  - UpstreamVersion = 1.2.1
  - debianVersion = 4
C-3. Modify license information

- LICENSE = "GPLv2"
- LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."

- Same as "A-1"
- Need to modify license information if Debian's license differs from poky's
C-4. Inherit debian-squeeze class

```plaintext
inherit debian-squeeze
```

- Same as "B-2"
C-5. Modification rule example

Modifying a recipe according to the following rules

```bash
# # ORIGINAL FILENAME #
...
...
#...
...
# #
# # debian #
# OUR DEFINITIONS
```

- Write the original filename not to forget it
- Comment out only (Don't add / delete)
- Write new definitions at the bottom
Example A: Recipe for "hello"

Implement a recipe to build the following program

```c
#include <stdio.h>

int main()
{
    printf("hello\n");
    return 0;
}
```

default: clean hello
hello: hello.o

```makefile
clean:
    rm -f hello *.o
```
Example A: Setup files

- Make a directory for hello
  
  $ mkdir meta/recipes-test/hello

- Make a source code directory and copy hello.c, Makefile and COPYRIGHT

  $ cd meta/recipes-test/hello
  $ mkdir -p hello/src
  $ cd hello/src
  $ emacs hello.c
  $ emacs Makefile
  $ touch COPYING # dummy

- Make a recipe file for hello

  $ emacs meta/recipes-test/hello/hello_1.0.bb
Example A: Write a recipe

- Add license information
- Add source files ("src") to "SRC_URI"
- Define "S" and "B" for hello
- Define do_install function to install binaries generated by our Makefile

- Run "bitbake hello"
Example A: Answer

```plaintext
LICENSE = "tmp"
LIC_FILES_CHKSUM = `file://COPYING;md5=d41d8cd98f00b204e9800998ecf8427e"

SRC_URI = "file://src"
S = ${WORKDIR}/src
B = ${S}

do_install() {
    install -d ${D}/${bindir}
    install -m 0755 ${B}/hello ${D}/${bindir}
}
```
Example C: Recipe for "sed"

- **Copy a recipe from ORIGINA**
  
  ```bash
  $ cp meta/ORIGINAL/recipes-extended/sed meta/recipes-test
  ```

- **Remove un-required files**
  
  ```bash
  $ rm -f sed_4.1.2.bb sed-4.1.2/
  ```

- **Rename "4.2.1" to the debian version**
  
  - Check the version of source archive for Debian

- **Inherit debian-squeeze class**

- **Comment out all "SRC_URI"-related lines**
Example C: Recipe for "sed"

```bash
# # sed_4.2.1.bb #

DESCRIPTION = "sed is a Stream EDitor."
HOMEPAGE = "http://www.gnu.org/software/sed/"
...

#SRC_URI = "${GNU_MIRROR}/sed/sed-${PV}.tar.gz"
#SRC_URI[md5sum] = "f0fd4d7da574d4707e442285fd2d3b86"
#SRC_URI[sha256sum] = "8773541ce097fdc4c5b9e7da12a82dffbb30cd91f7bc169f52f05f93b7fc3060"

inherit autotools update-alternatives gettext
...

BBCLASSEXTEND = "native"
#
# debian
#

inherit debian-squeeze
```
Kernel build
debian kernel repositories

- Sample kernel sources are able to download by the following command
  
  ```
  git clone git://github.com/ystk/linux-poky-debian.git
  ```

- The kernel repository consists:
  - Source code branch
    - v3.0-rt, etc.
    - Modifications for the target board

- Poky-debian estimate to fetch all kernel source from git repository via git protocol
  - Need to prepare sources and configurations using SDK (toolchain) of poky-debian before build
Kernel recipes in poky-debian

- **bitbake/**
  - **meta/**
    - **recipes-debian-squeeze/**
    - **recipes-yocto/**
    - **recipes-poky/**
    - **classes/**
    - **recipes-kernel/**
  - **meta-yocto/**
  - **meta-qemux86/**
  - **meta-muguet/**

- **pkg1/**
  - **pkg1.bb**

- **pkg2/**
  - **pkg2.bb**

**Common recipes & configurations**

**Common configurations**

**Board-specific recipes**

**Recipe files & directory for each package**
Kernel recipes in poky-debian

- **meta/recipes-kernel/linux/linux_git.bb**
  - A sample recipe to build generic linux kernel
  - Fetch linux kernel source from git server
  - Inherit "debian-squeeze-linux.bbclass" instead of "debian-squeeze.bbclass"

- **meta/recipes-kernel/linux/linux-libc-headers_git.bb**
  - Include kernel headers (Ex: /usr/include/linux/* .h)
  - Used to build other userland packages
  - Fetch the same file as "linux_git.bb"
  - Inherit "debian-squeeze-linux-libc-headers.bbclass" instead of "debian-squeeze.bbclass"
linux_git.bb

- **Variables**
  - **LINUX_REPO**
    - Name of kernel repository (Ex: linux-poky-debian.git)
    - Searched from `${DEBIAN_SQUEEZE_GIT}`
  - **LINUX_BRANCH_SRC**
    - Name of source code branch
    - Default: "master"
  - **LINUX_BRANCH_CONF**
    - Name of configuration branch
    - Default: "configs"
  - **LINUX_COMMIT_SRC / LINUX_COMMIT_CONF**
    - Commit ID (hash value) of source code / configuration
  - **LINUX_CONF**
    - Name of configuration file in "configs" directory
**linux_git.bb**

### Example 1

```
LINUX_REPO = "linux-poky-debian.git"
LINUX_BRANCH_SRC = "v3.0-rt"
LINUX_BRANCH_CONF = "configs"
LINUX_CONF = "configs/v3.0/arm/versatile_defconfig"
```

- Fetch github.com/ystk/linux-debian.git
- Use the newest commit of "v3.0-rt" branch as a source
- Use "versatile_defconfig" in configs branch as a configuration

### Example 2

```
LINUX_REPO = "linux-debian.git"
LINUX_COMMIT_SRC = "eb25ca22426dbaea10a4748c8741ccbc3aaa24c8"
LINUX_COMMIT_CONF = "1ea6b8f48918282bdca0b32a34095504ee65bab5"
LINUX_CONF = "configs/v3.0/arm/versatile_defconfig"
```

- Use two commits ("eb2..." and "1ea...") as a source & conf
How to build?

- bitbake kernel
  
  $ bitbake virtual/kernel

- Build directory
  
  build-`${MACHINE}/tmp/work/${MACHINE}`-poky-linux/linux-git-r0

- Deployment
  
  build-`${MACHINE}/tmp/deploy/images/zImage-`${MACHINE}.bin
How to customize the kernel? (menuconfig)

- Launch "screen"
- You can modify the configuration you choose

```bash
$ bitbake -c clean virtual/kernel
$ rm -f sstate-cache/sstate-linux-*

$ bitbake -c menuconfig virtual/kernel
```

- You will get the following message:

```
WARNING: Screen started. Please connect in another terminal with "screen -r devshell"
```

- Generate new screen and type:

```bash
$ screen -r devshell
```

- Retry bitbake
Debug
Build directory and deployment

- setup.source generates a build directory which named "build-$MACHINE"
  - bitbake outputs all files only to this directory

- The build directory consists of...
  - conf
    - Includes configuration files copied by setup.source
  - downloads
    - Includes all downloaded files fetched by do_fetch
  - tmp/work
    - Work directories that bitbake uses to build each recipe
  - tmp/sysroots
    - Includes tools & libraries shared by all recipes
      - Ex: native tools, cross compiler, cross libraries, headers, etc.
  - tmp/deploy
    - Final outputs are put into this directory
      - kernel, rootfs, toolchain, etc.
Build directory and deployment

```
build-$MACHINE/

downloads/  tmp/  ...

sysroots/  work/  deploy/

$NATIVE/

$TARGET/

$MACHINE/

xxx/  yyy/  kernel/  rootfs/

...```

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Build directory and deployment

```
$TARGET/build-
$MACHINE/tmp/
downloads/
tmp/
sysroots/
work/
deploy/
```

Fetch

```
Source archives
```

```
$NATIVE/

$TARGET/

$MACHINE/

xxx/

yyy/

kernel/

rootfs/

......

......

......

```

Embedded Linux Conference 2015
Build directory and deployment

unpack & build

$NATIVE/

$TARGET/

$MACHINE/

downloads/

tmp/

work/

deploy/

rootfs/

sysroots/

kernel/

rootfs/

......

......

......

......
Build directory and deployment

```
$TARGET/
  build-
  $MACHINE/
    downloads/
    tmp/
    sysroots/
    work/
    deploy/

Shared bins/libs/scripts

$NATIVE/
  xxx/

$TARGET/
  yyy/

$MACHINE/
  kernel/
  rootfs/
```
Build directory and deployment

```
$TARGET/build-
$MACHINE/
```

- `downloads/`
- `tmp/`
- `sysroots/`
- `work/`
- `deploy/`
- `$NATIVE/`
- `$TARGET/`
- `kernel/`
- `rootfs/`
Build directory and deployment

- Each package build directory consists...
  - temp
    - Includes all log files and 'real' build scripts generated by bitbake according to recipes
    - Please check logs under this directory when some errors occur
  - ${S} = ${PN}-${PV}/
    - Source directory unpacked by do_unpack
  - ${D}: image/
    - All outputs are put into this directory (usually by "make install")
  - deploy-debs
    - All packaged files named "*.deb" are put into this directory
Errors

- Fetch errors caused by repository servers
- Errors caused by source directory structure
- Path-related errors
- libtool-related errors
- Manual-related errors
- Patch failures when we apply some poky's patches
Fetch errors caused by repository servers

- **Source archives not found**
  - Some packages don't exist on repository servers
  - Please add the package to debian git repository yourself

- **debian package name is different from poky's**
  - Ex: `debian="lm-sensors-3" poky="lm-sensors"
  - Use "DEBIAN_SQUEEZE_SRCPKG_NAME"

```bash
inherit debian
debian_SRCPKG_NAME = "lm-sensors-3"
```

`lm-sensors_fff.bb`
Errors caused by source directory structure

- **Structure of some source directories are different from poky's source directories**
  - **debian**
    - pkgname-0.1-2/
      - Makefile, src.c, configure, ...
  - **poky**
    - pkgname-0.1/
      - srcdir, support-tools, ...
        - Makefile, src.c, ...

- **Please fix "S" and related functions such as do_unpack**
Path-related errors

- Sometimes, Makefile is hard-corded
  - Ex: CC = gcc
  - Cannot use cross compiler in poky in this case

- You may have some patches that resolve this problem
  - Ex: fix-path-xxx.patch

- You need to fix paths if there is no patches in poky
libtool-related errors

- Some packages fail with libtool-related errors

libtool

- One of autotools
- Compile, build, install libraries

poky-debian uses internal libtool to build each package

- Some packages need to be patched to use internal libtool
- Please search "libtool-xxx.patch" and apply it when you get some libtool-related errors
Manual-related errors

- Some packages fail with manual-related errors
  - manpage, documents, etc.
  - Ex: help2man

- Please fix Makefile
  - Delete rules to build manual or documents in Makefile
  - No need to build manual or documents because we are generating root file systems not for generic PC but for embedded systems
Patch failures

- Need to apply some patches included in poky-debian to build packages

- Usually, some patches reject 😞
  - Because the patches assume that it is applied to poky's source
  - But we use debian's source now

- Please fix patches by yourself..
How to create a new patch?

- First, backup (1) the original source files (such as Makefile)
- Second, do bitbake
  - The error occurs
- Third, (2) modify the source files and retry bitbake

- Create a patch from difference between (1) and (2) using "diff" command

- Add your patch to SRC_URI
  
  SRC_URI = "my-patch.patch"
Packaging
Build directory and deployment

- Build directory of each package consist of...
  - temp
    - Includes all log files and 'real' build scripts generated by bitbake according to recipes
    - Please check logs under this directory when some errors occur
  - ${S} = ${PN}-${PV}/
    - Source directory unpacked by do_unpack
  - ${D}: image/
    - All outputs are put into this directory (usually by "make install")
  - deploy-debs
    - All packaged files named "*.deb" are put into this directory

*.deb is a binary package format of Debian
How *deb packages are created?

- After do_compile, we have some outputs of the package under $B$

```plaintext
build-${MACHINE}/${PN}-${PV}-${PR}/
```

```
$S/
$B/
```

```
Ex: ls, cat, su, etc.
```

Usually same
How *.deb packages are created?

- After do_install, outputs are put into `${D}` according to "make install"

```
build-${MACHINE}/.../${PN}-${PV}-${PR}/
```

```
${S}/
${B}/
${D}/ (image/)
```

```
bin/
sbin/
usr/
```

Usually same

Sometimes renamed
How *.deb packages are created?

- In `do_package*` functions, each output file are installed to "packages" and "packages-split" directory.

```plaintext
build-{$MACHINE}/.../${PN}-${PV}-${PR}/
```

```
${S}/
${B}/
${D}/ (image/)
packages-split
```

```
bin/
sbin/
usr/
```

Usually same

```
bin/
sbin/
```

1
How *.deb packages are created?

- In `do_package*` functions, each output file are installed to "packages" and "packages-split" directory.

```plaintext
build-$(MACHINE)/.../$(PN)-$(PV)-$(PR)/
```

- `$(S)/` (source)
- `$(B)/` (binary)
- `$(D)/` (image/)
- packages-split

Usually same

```plaintext
bin/
sbin/
usr/
```

1. bin/
2. sbin/
How *.deb packages are created?

- Finally, split *.debs are generated in "deploy-debs"

```
build-$(MACHINE)/.../$(PN)-$(PV)-$(PR)/
```

```
$S/
$B/
$D/ (image/)
packages-split
```

```
bin/
sbin/
usr/
```

```
1
2
```

```
1.deb
2.deb
```
How to control packaging?

- **We can use the following variables to control packaging**
  - **PACKAGES**
    - The list of package name
    - **Ex:** `PACKAGES = "busybox busybox-module1 busybox-module2"`
  - **FILES_xxx**
    - The list of files included in package "xxx"
    - **Ex:** `FILES_busybox-module1 = "${bindir}/bin1 ${sbindir}/bin2"`
  - **RDEPENDS_xxx**
    - The list of packages "xxx" depends on
    - **Ex:** `RDEPENDS_busybox-module1 = "busybox-module2 mylib"`
  - **NOTE:** "DEPENDS" != "RDEPENDS"
    - DEPENDS: "Build-time" dependency
    - RDEPENDS: "Runtime" dependency
Dependency

- **buildlib_7.8.bb**
  - **DEPENDS**: busybox_1.2.3.bb
  - Provides PACKAGES
  - **install**
  - in sysroots
  - Used to build busybox

- **busybox_1.2.3.bb**
  - Provides PACKAGES

- **mylib_4.5.6.bb**
  - Provides PACKAGES

- **busybox.deb**
  - Used to build busybox

- **busybox-module1.deb**
  - RDEPENDS

- **busybox-module2.deb**
  - RDEPENDS