



A Dynamic Voltage and Current Regulator
Control Interface for the Linux Kernel.

Liam Girdwood

- Introduction to Regulator Based Systems.
 - Static & Dynamic System Power
 - Regulator Basics & Power Domains
 - PMP / Internet Tablet Example
- Kernel Regulator Framework
 - Consumer Interface
 - Regulator Driver Interface
 - Machine Interface
 - sysfs Interface (ABI)
- Real World Examples
 - CPUfreq & CPU Idle
 - LCD Backlight
 - Audio
 - NAND/NOR
- Resources & Status
- Thanks
- Q & A

Introduction to Regulator Based Systems

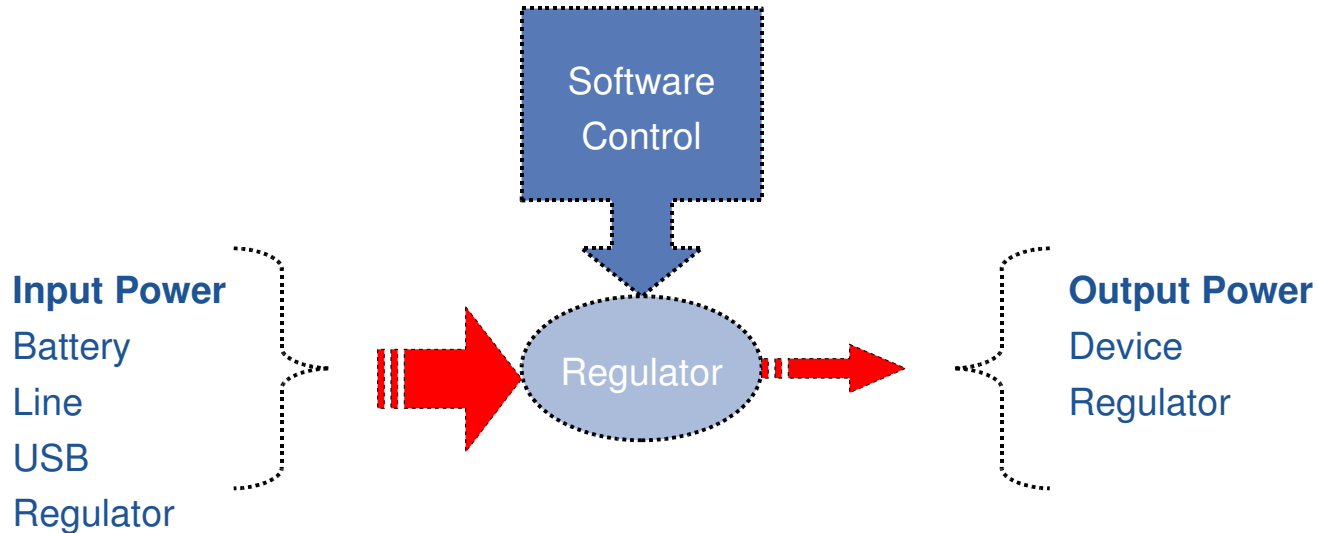
- Semiconductor power consumption has two components – static and dynamic.

$$\text{Power}_{(\text{Total})} = P_{(\text{static})} + P_{(\text{dynamic})}$$

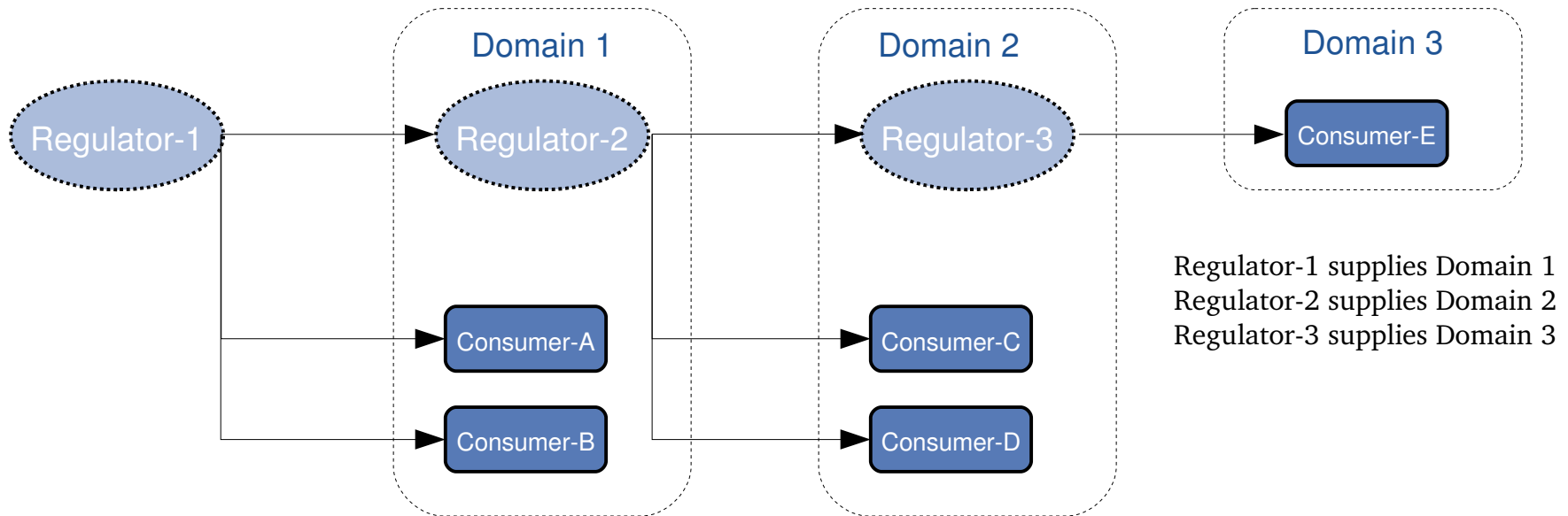
- Static power is leakage current.
 - Smaller than dynamic power when system is active.
 - Main power drain in system standby state.
- Dynamic power is active current.
 - Signals switching. (e.g. clocks)
 - Analog circuits changing state (e.g. audio playback).

$$\text{Power}_{(\text{dynamic})} = CV^2F$$

- Regulators can be used to save static and dynamic power

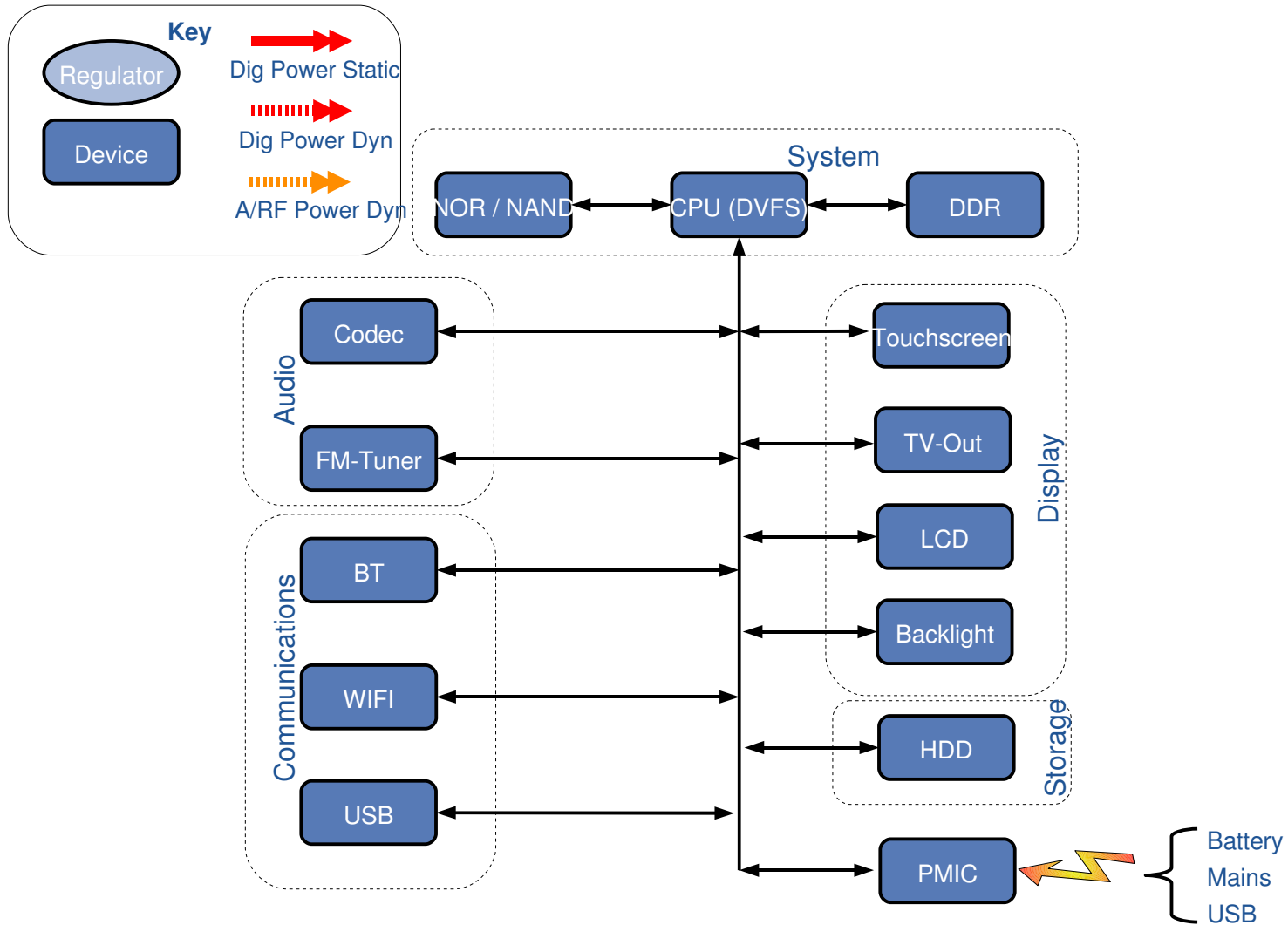


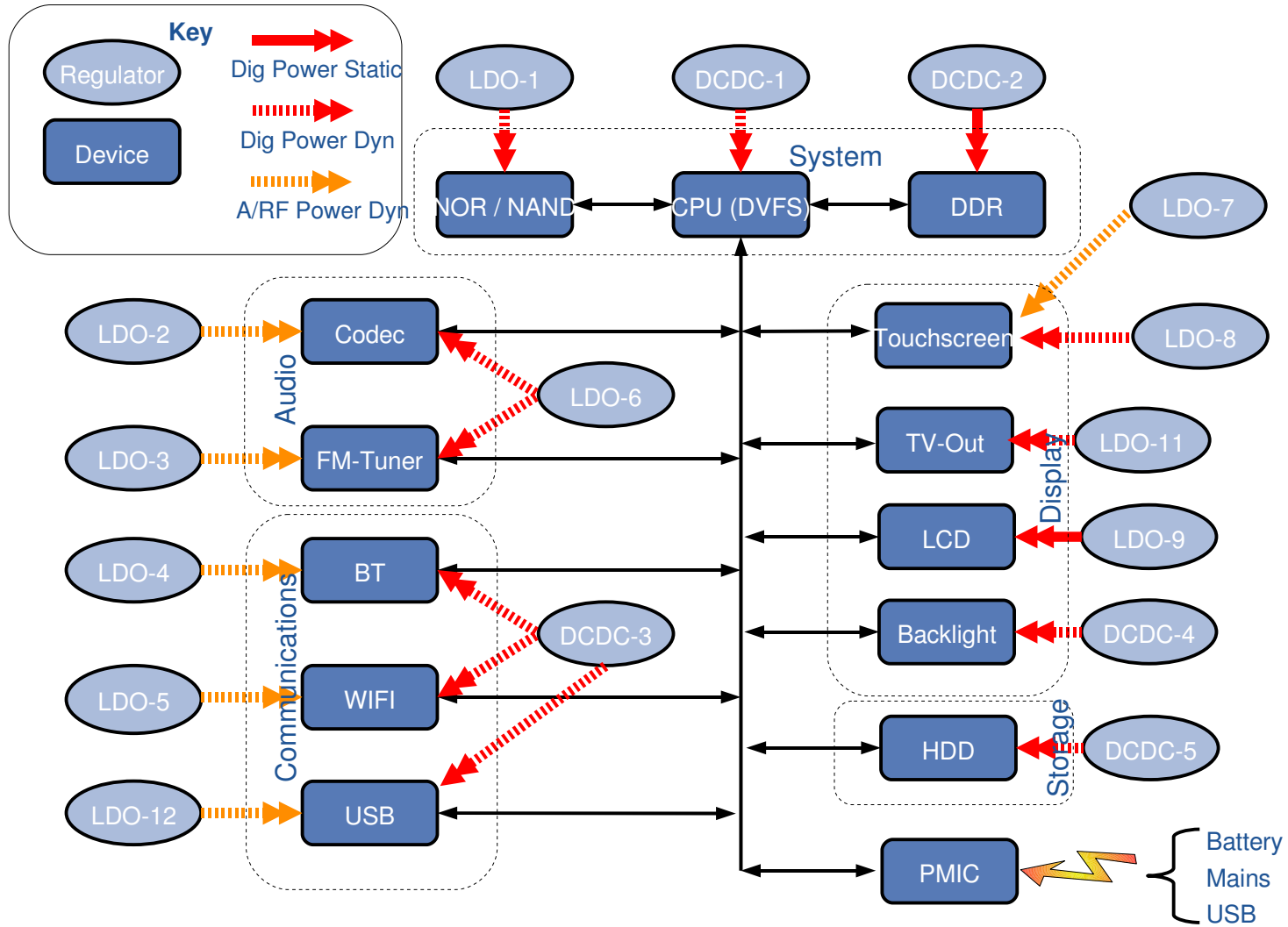
- Regulates the output power from input power.
 - Voltage control – *“input is 5V output is 1.8V”*
 - Current limiting – *“limit output current to 20mA max”*
 - Simple switch – *“switch output power on/off”*



Regulator-1 supplies Domain 1
Regulator-2 supplies Domain 2
Regulator-3 supplies Domain 3

- Power domain supplied power by the **output** of a
 - regulator,
 - switch
 - or by another power domain.
- Has power constraints to protect hardware.





Kernel Regulator Framework

- Designed to provide a standard kernel interface to control voltage and current regulators.
- Allow systems to dynamically control regulator power output in order to save power and prolong battery life.
- Applies to both
 - voltage regulators (where voltage output is controllable)
 - current sinks (where current limit is controllable)
- Divided into four separate interfaces.
 - **Consumer** interface for device drivers
 - **Regulator** drivers interface for regulator drivers
 - **Machine** interface for board configuration
 - **sysfs** interface for userspace

- Consumers are client device drivers that use regulator(s) to control their power supply.
- Consumers are constrained by the constraints of the power domain they are on
 - Consumers can't request power settings that may damage themselves, other consumers or the system.
- Classified into two types
 - Static (only need to enable/disable)
 - Dynamic (need to change voltage/ current limit)

- Access to regulator is by

```
regulator = regulator_get(dev, "Vcc");  
regulator_put(regulator);
```

- Enable and disable

```
int regulator_enable(regulator);  
int regulator_disable(regulator);  
int regulator_force_disable(regulator);
```

- Status

```
int regulator_is_enabled(regulator);
```

- Consumers can request their supply voltage with

```
int regulator_set_voltage(struct regulator *regulator, int  
    min_uV, int max_uV);
```

- Constraints are checked before changing voltage.

```
regulator_set_voltage(regulator, 100000, 150000);
```

- Supply voltage can be found with

```
int regulator_get_voltage(struct regulator *regulator);
```

- Consumers can request their supply current limit with

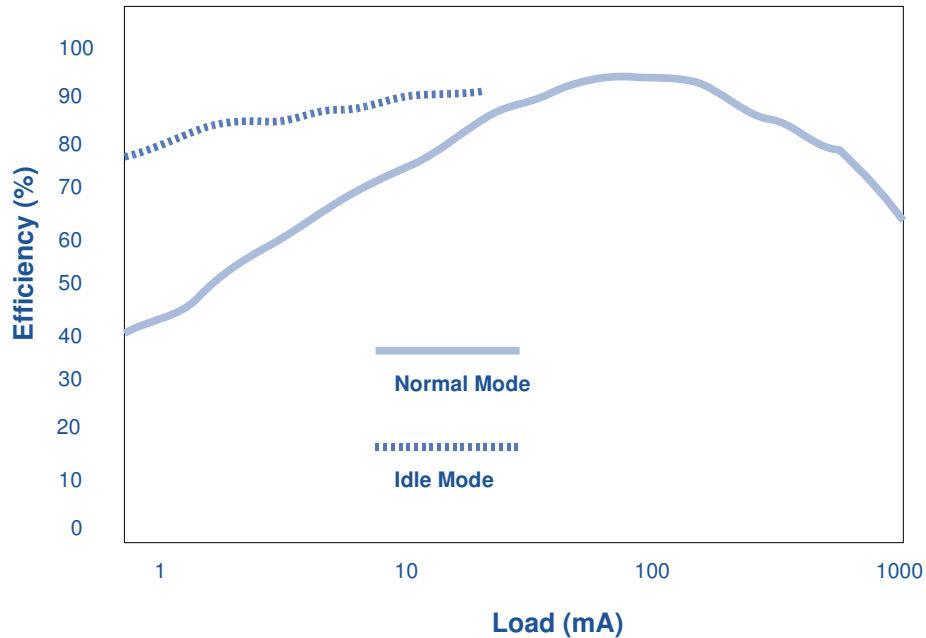
```
int regulator_set_current_limit(struct regulator *regulator,  
    int min_uA, int max_uA);
```

- Constraints are checked before changing current limit.

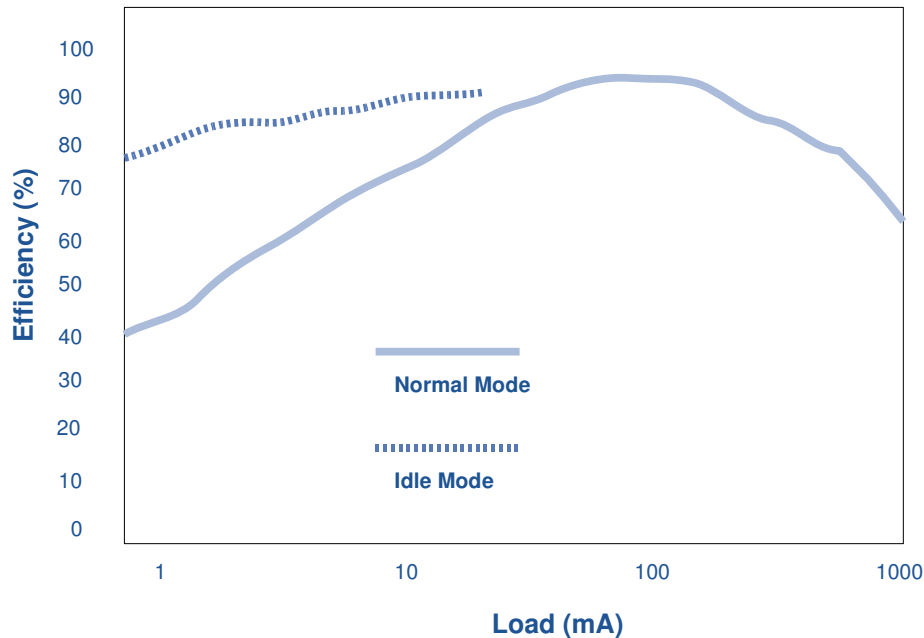
```
regulator_set_current_limit(regulator, 1000, 2000);
```

- Supply current limit can be found with

```
int regulator_get_current_limit(struct regulator *regulator);
```



- Regulators are not 100% efficient.
- Efficiency can vary depending on load.
- Regulators can change op mode to increase efficiency.



Consumer with 10mA load:-

70% @ Normal = ~13mA

90% @ Idle = ~11mA

Saving ~2mA

We sum total load for regulators > 1 consumer before changing mode.

Optimum efficiency can be requested by calling

```
regulator_set_optimum_mode(regulator, 10000); // 10mA
```


- Regulator hardware can notify software of certain events.
 - Regulator failures.
 - Over temperature.
- Consumers can then handle as required.



- Consumer registration

`regulator_get(), regulator_put()`

- Regulator output power control and status.

`regulator_enable(), regulator_disable(), regulator_force_disable(),
regulator_is_enabled()`

- Regulator output voltage control and status

`regulator_set_voltage(), regulator_get_voltage()`

- Regulator output current limit control and status

`regulator_set_current_limit(), regulator_get_current_limit()`

- Regulator operating mode control and status

`regulator_set_mode(), regulator_get_mode(), regulator_set_optimum_mode()`

- Regulator events

`regulator_register_notifier(), regulator_unregister_notifier()`

- Regulator drivers must be registered with the framework before they can be used by consumers.

```
struct regulator_dev *regulator_register(struct regulator_desc
    *regulator_desc, void *reg_data);
void regulator_unregister(struct regulator_dev *rdev);
```

- Events can be propagated to consumers

```
int regulator_notifier_call_chain(struct regulator_dev *rdev,
    unsigned long event, void *data);
```

```
struct regulator_ops {  
  
    /* get/set regulator voltage */  
    int (*set_voltage) (struct regulator_dev *, int min_uV, int max_uV);  
    int (*get_voltage) (struct regulator_dev *);  
  
    /* get/set regulator current */  
    int (*set_current_limit) (struct regulator_dev *,  
        int min_uA, int max_uA);  
    int (*get_current_limit) (struct regulator_dev *);  
  
    /* enable/disable regulator */  
    int (*enable) (struct regulator_dev *);  
    int (*disable) (struct regulator_dev *);  
    int (*is_enabled) (struct regulator_dev *);  
  
    /* get/set regulator operating mode (defined in regulator.h) */  
    int (*set_mode) (struct regulator_dev *, unsigned int mode);  
    unsigned int (*get_mode) (struct regulator_dev *);  
  
    /* get most efficient regulator operating mode for load */  
    unsigned int (*get_optimum_mode) (struct regulator_dev *, int input_uV,  
        int output_uV, int load_uA);  
};
```

- Regulator drivers can register their services with the core.

```
regulator_register(), regulator_unregister()
```

- Regulators can send events to the core and hence to all consumers.

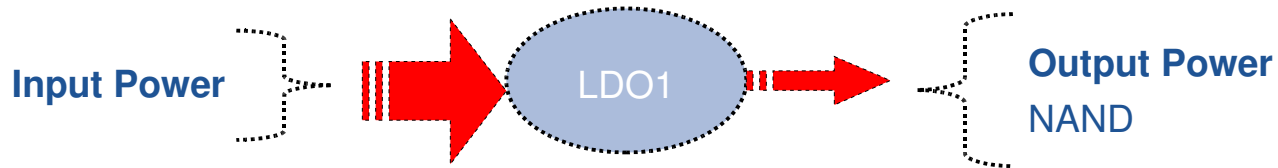
```
regulator_notifier_call_chain()
```

- Regulator driver private data.

```
rdev_get_drvdata()
```

- Fabric driver that is machine specific and describes
 - Power domains
 - “Regulator 1 supplies consumers x,y,z.”*
 - Power domain suppliers
 - “Regulator 1 is supplied by default (Line/Battery/USB).”* **OR**
 - “Regulator 1 is supplied by regulator 2.”*
 - Power domain constraints
 - “Regulator 1 output must be $\geq 1.6V$ and $\leq 1.8V$ ”*

Fabric that glues regulators to consumer devices
e.g. NAND is supplied by LDO1



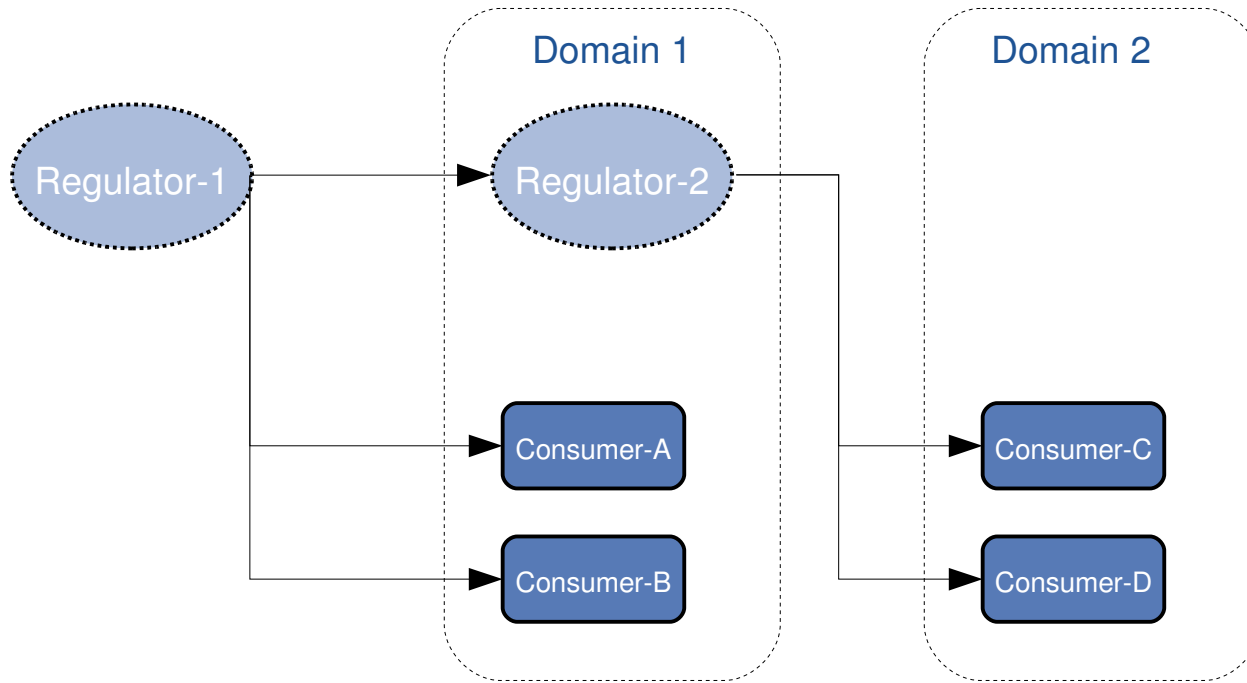
This attaches LDO1 to supply power to the NAND "Vcc" supply pin(s).

```
regulator_set_device_supply ("LDO1", dev, "Vcc");
```

- Defines safe operating limits for power domain.
- Prevents system damage through unsafe consumer requests.

```
struct regulation_constraints audio_avdd = {  
    .min_uV = 3300000,  
    .max_uV = 3300000,  
    .valid_modes_mask = REGULATOR_MODE_NORMAL,  
    .apply_uV = 1,  
};
```

```
regulator_set_platform_constraints(regulator, &audio_avdd);
```

- Some regulators are supplied power by other regulators.
- Ensure regulator 1 is enabled before trying to enable regulator 2.

```
regulator_set_supply("Regulator-2", "Regulator-1");
```

- Regulator --> consumer device mapping

```
regulator_set_device_supply()
```

- Regulator -> regulator mapping

```
regulator_set_supply(), regulator_get_supply()
```

- Regulator “Power Domain” constraints.

```
regulator_set_platform_constraints()
```

- Exports regulator and consumer information to user space
- Is **read** only
 - Voltage
 - Current limit
 - State
 - Operating Mode
 - Constraints
- Could be used to provide more power usage info to powertop

Real World Examples

- CPUfreq scales CPU frequency to meet processing demands
 - Voltage can also be scaled with frequency.
 - Increased with frequency to increase performance/stability.
 - Decreased with frequency to save power.

```
regulator_set_voltage(regulator, 1600000, 1600000); //1.6V
```

- CPU Idle can place the CPU in numerous low power idle states.
 - Idle states draw less power and may take advantage of regulator efficiency by changing regulator operating mode.

```
regulator_set_optimum_mode(regulator, 10000); // 10mA
```

- LCD back lighting is usually a significant drain of system power.
- Power can be saved by lowering brightness when it's possible to do so.
 - e.g. Some backlights are based on white LED's and can have brightness changed by changing current.

```
regulator_set_current_limit(regulator, 10000, 10000);
```

- Audio hardware consumes requires analog power when there is no audio playback or capture.
- Power could be saved when idle by turning off analog supplies when not in use.
- Power could additionally be saved by turning off components that are not being used in the current use case
 - FM-Tuner could be disabled when MP3's are played.
 - Speaker Amp can be disabled when Headphones are used.

```
regulator_enable(regulator)  
regulator_disable(regulator)
```

- NAND & NOR devices consume more power during IO than idle.
- NAND/NOR consumer driver can change regulator operating mode to gain efficiency savings when idle.

```
regulator_set_optimum_mode(regulator, 1000); // 1mA
```

State	Max Load (mA)
Read/Write	35
Erase	40
Erase + rw	55
Idle	1

NAND / NOR chip max load (from datasheet)

- Stable core code working on several machines.
- Currently supports Freescale MC13783, Wolfson WM8350 & WM8400.
- Working with mm kernel by providing patches to the Andrew Morton.
- Project website :- <http://opensource.wolfsonmicro.com/node/15>
- git - <http://opensource.wolfsonmicro.com/cgi-bin/gitweb.cgi>

Laura Lawrence

Rob Herring

Nancy Chen

Mark Brown

Greg Kroah-Hartman

Andrew Morton

David Brownell

Sam Ravnborg

Kevin Hillman

Ian Brockbank

Grant More

Questions & Answers