

A Million Ways to Provision Embedded Linux Devices



Deploy Software Updates for Linux Devices

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Session Overview

- 1,000,000 barely feels like an exaggeration
- Anatomy of an embedded Linux system
- Discuss storage and provisioning of:
 - Bootloader
 - Kernel/DTB
 - Root filesystem
- Describe specific boards using different models

Goal: Present an overview of all the provisioning models you will encounter



About Me

Drew Moseley

- 10 years in Embedded Linux/Yocto development.
- Longer than that in general Embedded Software.
- Project Lead and Solutions Architect.

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Mender.io

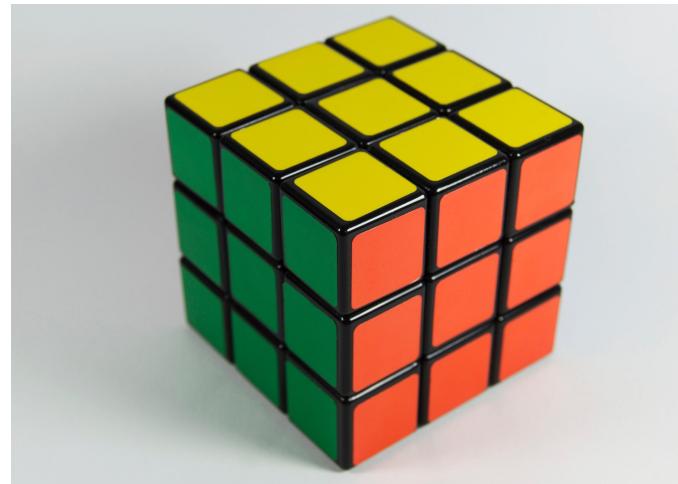
- Over-the-air update manager for embedded Linux
- Open source (Apache 2.0 License)
- Remote deployment management (server)
- Under active development

The screenshot shows the GitHub repository page for 'mendersoftware / mender'. At the top, there's a navigation bar with links for Features, Business, Explore, Marketplace, and Pricing. Below the navigation is a search bar and sign-in/sign-up buttons. The main content area displays the repository details: 'Code' tab selected, 5 pull requests, 0 projects, and Insights. A prominent 'Join GitHub today' banner is displayed, followed by a brief description of GitHub's purpose. Below the banner, there are statistics: 884 commits, 9 branches, 16 releases, 13 contributors, and an Apache-2.0 license badge. At the bottom, there are buttons for 'Branch: master', 'New pull request', 'Find file', 'Clone or download', and a note about the latest commit.



Challenges for Embedded Linux Developers

- No “one way” to get initial images onto boards.
- Mechanisms may vary between development, manufacturing and CI/QA.
- Mechanisms vary widely between
 - Boards
 - Manufacturers
- Slow provisioning -> long development cycles



Anatomy of a System

Root filesystem: all files, executables, data, etc for the system

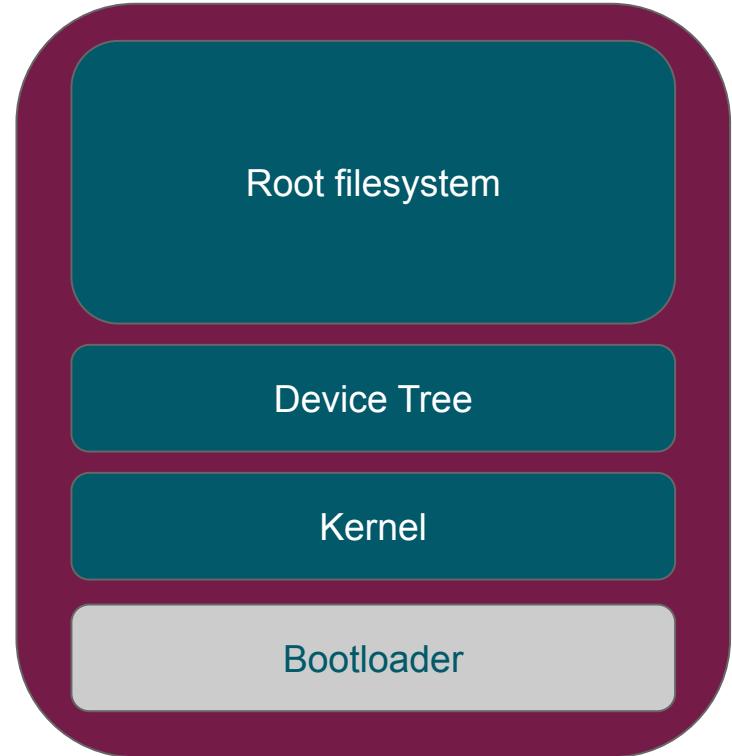
Device Tree: hardware description

Kernel: core operating system functionality

- Resource management
- Process control
- Device drivers

Bootloader: system initialization code starting with the reset vector.

- Initialize and scrub RAM
- Setup power rails and clocks
- Load the “rest” of the system



Storage Overview

Bootloader:

1. Separate flash/interface. ie SPI Boot Flash - Compulab CL-SOM-iMX6
2. MTD partition - Compulab CL-SOM-iMX7
3. Inter-partition space - Toradex Colibri i.MX6/eMMC
4. UBI partition - Toradex Colibri i.MX7/NAND
5. File in a partition - Beaglebone

Kernel/DTB:

1. Separate partition - Compulab, Toradex
2. Files in a separate partition - Beaglebone
3. Files in the root filesystem - Mender-enabled boards
4. Files retrieved over network - most boards

Root filesystem:

1. eMMC/SDCard - Beaglebone, Raspberrypi, etc
2. Raw NAND flash - Toradex Colibri
3. USB drive - Raspberrypi (not the default)
4. SATA/SSD - NUC, PC
5. NFS - most boards



Yocto + QEMU - setup

Simple setup for development (9 minute build time with SSTATE):

```
sudo apt-get install gawk wget git-core diffstat unzip texinfo gcc-multilib \
    build-essential chrpath socat cpio python python3 python3-pip python3-pexpect \
    xz-utils debianutils iputils-ping python3-git python3-jinja2 libegl1-mesa libsdl1.2-dev \
    xterm

git clone git://git.yoctoproject.org/poky -b yocto-2.7.1
source poky/oe-init-build-env
cat >> conf/local.conf <<'EOF'
SSTATE_MIRRORS = "\"
    file://.* http://sstate.yoctoproject.org/2.6/PATH;downloadfilename=PATH \n \
"
EOF
MACHINE=qemux86 bitbake core-image-base
```

<https://www.yoctoproject.org/docs/2.7.1/brief-yoctoprojectqs/brief-yoctoprojectqs.html>
<http://bit.ly/yocto-qemu-deploy>



Yocto + QEMU - run

Standard Block Device:

```
$ runqemu qemux86 nographic
```

NFS mounted root filesystem¹:

```
$ sudo apt-get install rpcbind  
$ echo 'OPTIONS="-i -w"' | sudo tee -a /etc/default/rpcbind  
$ sudo service portmap restart  
$ runqemu qemux86 nfs nographic
```



The runqemu script hides all the complication of setting this up.

Differences from typical board scenario:

1. No bootloader
2. No DTB
3. Kernel loaded directly from host filesystem

Excellent method for development of non-HW-specific bits.

¹Note that this has worked for me in the past but in my current setup, the system fails to boot.

The above was run on Ubuntu 18.04



Provisioning Model: SD Card

Platform used: Raspberry Pi 3

Proprietary bootloader in ROM

- Loads kernel or u-boot binary as a file from FAT
- DTB loaded as file from FAT

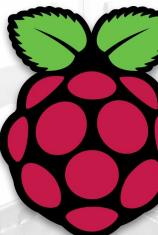
Root filesystem mounted from SD/MMC

Image file generated directly by Yocto

Provisioning done on build platform:

```
$ sudo dd if=<file>.rpi-sdimg of=/dev/sdb bs=8M
```

SDCard inserted in board and booted as-is



SDCard

Partition 1: FAT
/boot
└── bcm2710-rpi-cm3.dtb
└── boot.scr
└── kernel7.img
└── overlays
 └── i2c-rtc.dtbo
└── start.elf
└── uImage

Partition 1: ext4

/
└── bin
└── boot
└── dev
└── etc
└── home
└── ...



Provisioning Model: eMMC



Platform used: TechNexion PICO-PI-IMX7

Bootloader in unpartitioned space on eMMC

Root filesystem mounted from eMMC

Image file generated directly by Yocto

Load U-Boot image from build platform into RAM:

```
$ sudo imx_usb SPL
```

```
$ sudo imx_usb u-boot.img
```

From RAM-based U-Boot, install new images

Target board configured as USB gadget mode

```
usb start
```

```
ums 0 mmc 0
```

Provisioning done on build platform:

```
$ sudo dd if=<file>.rpi-sdimg of=/dev/sdb bs=8M
```

eMMC

Raw U-Boot binary

U-Boot environment

Partition 1: FAT

```
/boot
└── *.dtb
    └── zImage
```

Partition 1: ext4

```
/
├── bin
├── boot
├── dev
├── etc
├── home
└── ...
```



Provisioning Model: SPI + eMMC

Platform used: Compulab IOT-GATE-iMX7

Jumper selection for bootloader location: SPI flash or SD

Bootloader configuration determines eMMC or SD for:

- Kernel
- DTB
- Root filesystem

Boot full SD-based image provided by Compulab

Copy Yocto-generated images to USB key

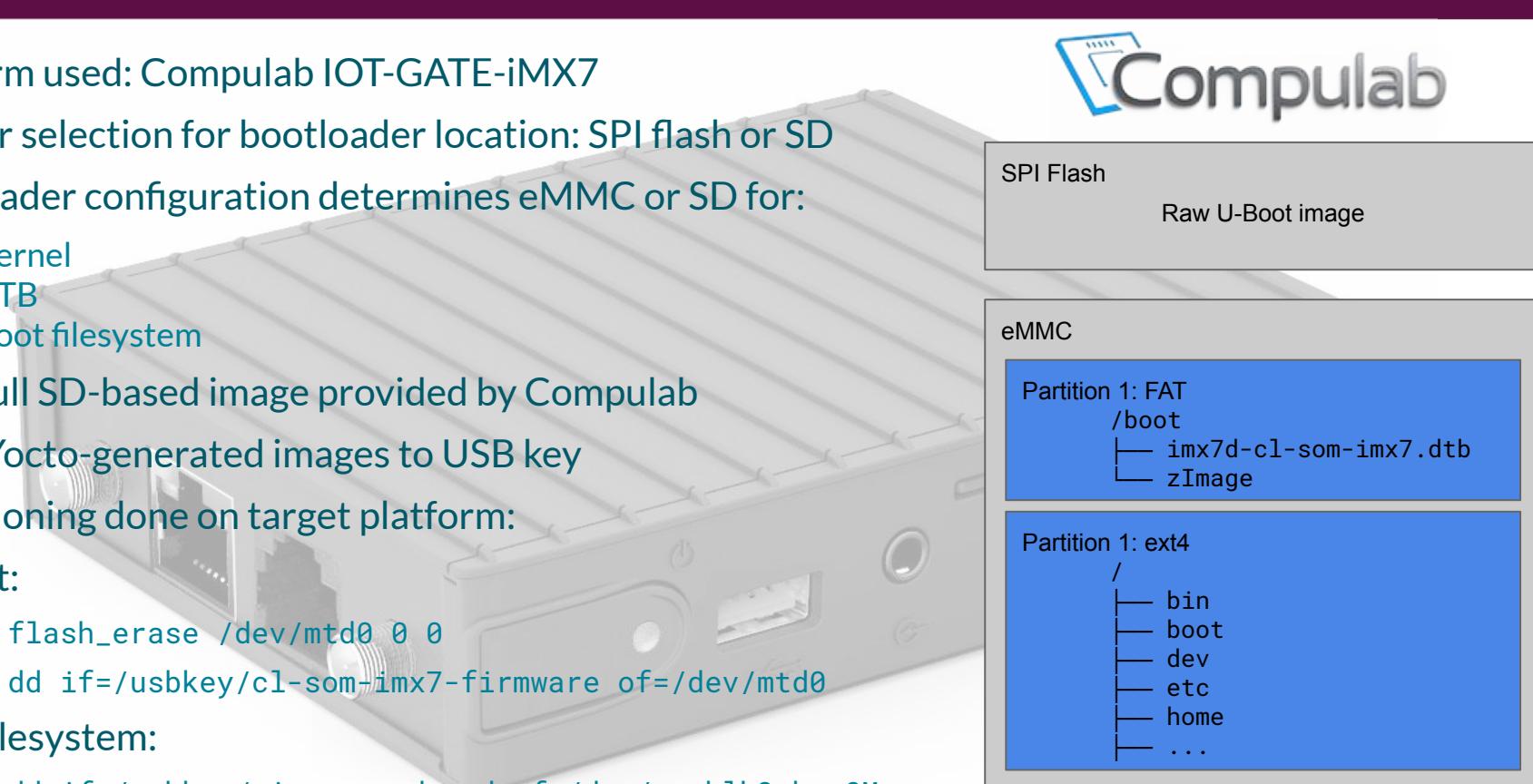
Provisioning done on target platform:

U-Boot:

```
# flash_erase /dev/mtd0 0 0  
# dd if=/usbkey/cl-som-imx7-firmware of=/dev/mtd0
```

Root filesystem:

```
# dd if=/usbkey/<image>.sdcard of=/dev/mmcblk2 bs=8M
```



Provisioning Model: Raw NAND

Platform used: Toradex Colibri iMX7 + Aster baseboard

Copy Yocto-generated images to SD Card

Short test points to boot in recovery mode

Load U-Boot image from build platform into RAM:

```
$ sudo imx_usb u-boot-nand.imx
```

From RAM-based U-Boot, install new images

U-Boot:

```
nand erase.part u-boot1; nand erase.part u-boot2  
load mmc 0:1 ${loadaddr} u-boot-nand.imx  
nand write ${loadaddr} u-boot1 ${filesize}  
nand write ${loadaddr} u-boot2 ${filesize}  
nand erase.part u-boot-env
```

Root filesystem:

```
nand erase.part ubi  
load mmc 0:1 ${loadaddr} <image>.ubi  
nand write ${loadaddr} ubi ${filesize}
```



UBI

Volume: u-boot1

Volume: u-boot2

Volume: u-boot-env

Volume: rootfs

```
/  
|-- bin  
|-- boot  
|-- dev  
|-- etc  
|-- home  
|-- ...
```



Provisioning Model: Android Tools

Platform used: Dragonboard 410c¹

Switch on board to boot in fastboot mode

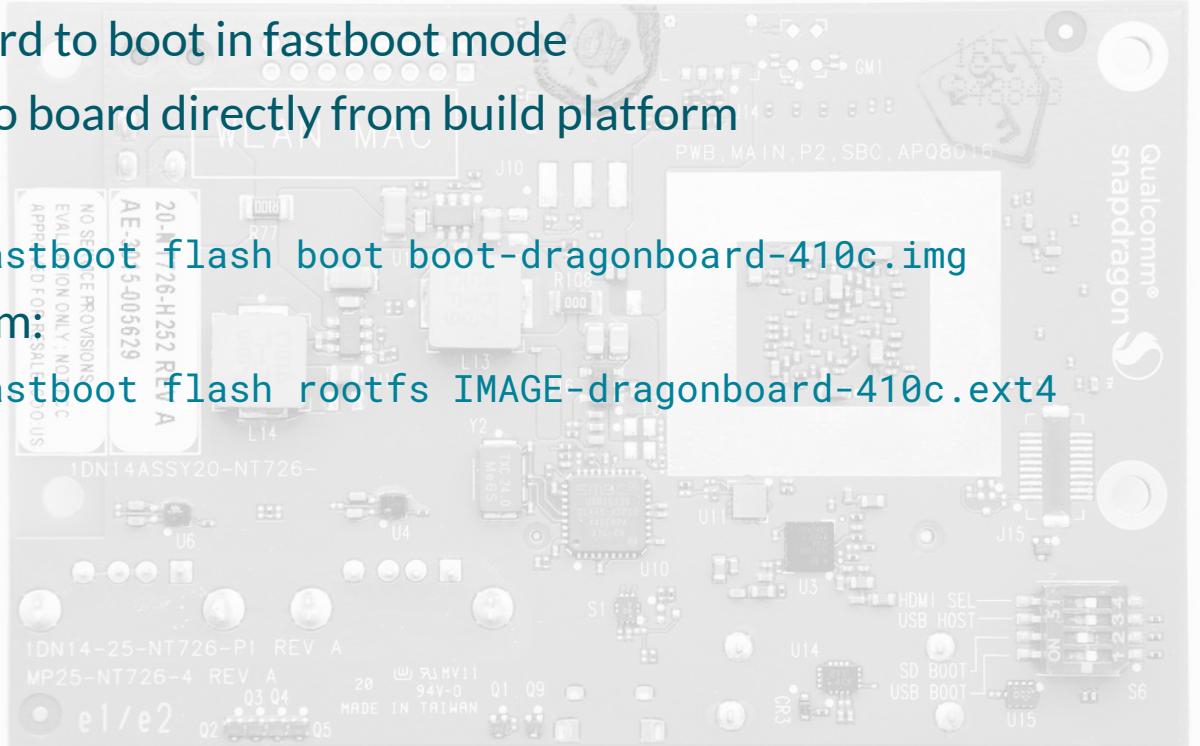
Load images to board directly from build platform

U-Boot:

```
$ sudo fastboot flash boot boot-dragonboard-410c.img
```

Root filesystem:

```
$ sudo fastboot flash rootfs IMAGE-dragonboard-410c.ext4
```



¹<https://www.96boards.org/documentation/consumer/dragonboard/dragonboard410c/build/open-embedded.md.html>



Misc Provisioning Tools

Live Installers

- [Toradex Easy Installer](#)
- [Compulab cl-deploy tool](#)
- [Compulab Auto Install System](#)
- [QtCreator](#)
- Desktop Distro Install Disks



Imaging tools

- [Balena Etcher](#)
- [Win32DiskImager](#)
- [ApplePi-Baker](#)
- [PiBakery](#)

Protocols

- tftp/NFS
- Rockchip USB
- lmx_usb tool
- NVidia flash.sh



Other Considerations

Product Development:

- CI/CD integration
- Systems developers vs Application developers
- Heterogenous targets

Manufacturing:

- Unattended installation
- Per-board data
- Registration with infrastructure
- Burn-in test vs production images



Thank You!

Q&A

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<https://mender.io>

<https://docs.mender.io/2.0/getting-started>

<https://hub.mender.io>

