

On ARM

# Measuring Function Duration with Ftrace

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#### Outline

- Introduction to Ftrace
- Adding function graph tracing to ARM
- Duration Filtering
  - Optimizing the discard operation
- Post-trace analysis tools
- Performance impact
- Resources



#### Introduction to Ftrace

- What is Ftrace?
- Overview of operation
  - Instrumentation
  - Runtime operation
  - Data capture
  - Trace log output
- Function graph tracing



#### What is Ftrace?

- Ftrace is the first generic tracing system to get mainlined (Hurray!!)
  - Mainlined in 2.6.27
  - Derived from RT-preempt latency tracer
- Provides a generic framework for tracing
  - Infrastructure for defining tracepoints
  - Ability to register different kinds of tracers
  - Specialized data structure (ring buffer) for trace data storage



#### Overview of FTrace Operation

- Instrumentation
  - Explicit
    - Tracepoints defined by declaration
    - Calls to trace handler written in source code
  - Implicit
    - Automatically inserted by compiler
      - Uses gcc '-pg' option
    - Inserts call to 'mcount' in each function prologue
    - Easy to maintain no source code modifications
    - Only practical way to maintain 20,000+ tracepoints



#### mcount Routine

- 'mcount' is called by every kernel function
  - Except inlines and a few special functions
- Must be a low-overhead routine
- Incompatible with some compiler optimizations
  - E.g. cannot omit frame-pointers on ARM
  - Compiler disables some optimizations automatically
  - Works with ARM EABI
  - Assembly analysis indicates that mount callers have well-defined frames
- Misc note:
  - New mcount routine (\_gnu\_mcount) is coming



#### Code to Call mcount

```
00000570 <sys_sync>:
570: ela0c00d mov ip, sp
574: e92dd800 stmdb sp!, {fp, ip, lr, pc}
578: e24cb004 sub fp, ip, #4; 0x4

57c: e3a00001 mov r0, #1; 0x1
580: ebffffa0 bl 408 <do_sync>
584: e3a00000 mov r0, #0; 0x0
588: e89da800 ldmia sp, {fp, sp, pc}
```

```
00000570 <sys_sync>:
570: ela0c00d mov ip, sp
574: e92dd800 stmdb sp!, {fp, ip, lr, pc}
578: e24cb004 sub fp, ip, #4; 0x4
57c: ela0c00e mov ip, lr
580: ebfffffe bl 0 <mcount>
584: 00000028 andeq r0, r0, r8, lsr #32
588: e3a00001 mov r0, #1; 0x1
58c: ebffff9d bl 408 <do_sync>
590: e3a00000 mov r0, #0; 0x0
594: e89da800 ldmia sp, {fp, sp, pc}
```



#### Trace setup at run-time

- Pseudo-files in debugfs
  - e.g. mount debugfs —t debugfs /debug
- Select a tracer
  - e.g. echo function\_graph >current\_tracer
- Set tracing parameters
  - e.g. echo 100 >tracing\_threshhold
  - echo funcgraph-abstime >trace\_options



#### Trace Data Capture

- Ring Buffer
  - Specialized structure for collecting trace data
    - Manages buffer as list of pages
  - Latest version is lockless for writing
    - Ability to atomically reserve space for an event
  - Automatic timestamp management
  - Per-cpu buffers
    - Avoids requiring cross-CPU synchronization
    - Also avoids cache collisions
      - Very important for performance



## Trace Output

- Output is human readable text
  - No special tools required to collect trace data
- Examples:
  - cat trace
    - Returns EOF at end of trace data
  - cat trace\_pipe | grep foo >log.txt
    - Blocks at end of trace data
- Quick enable/disable
  - echo 0 >tracing enabled



## Ring Buffer Operations

- ring\_buffer\_lock\_reserve
  - Atomically reserve space in buffer
- ring\_buffer\_event\_data
  - Get pointer to place to fill with data
- ring\_buffer\_unlock\_commit
  - Commit event data
- ring\_buffer\_discard\_commit
  - Discard reserved data space



## Function graph tracing

- Traces function entry and exit
- What is it good for?
  - See relationship between functions
    - Is a GREAT way to learn about kernel
    - Find unexpected/abnormal code paths
  - Measure function duration
    - Find long latencies and performance problems
- But, the -pg option only instruments function entry

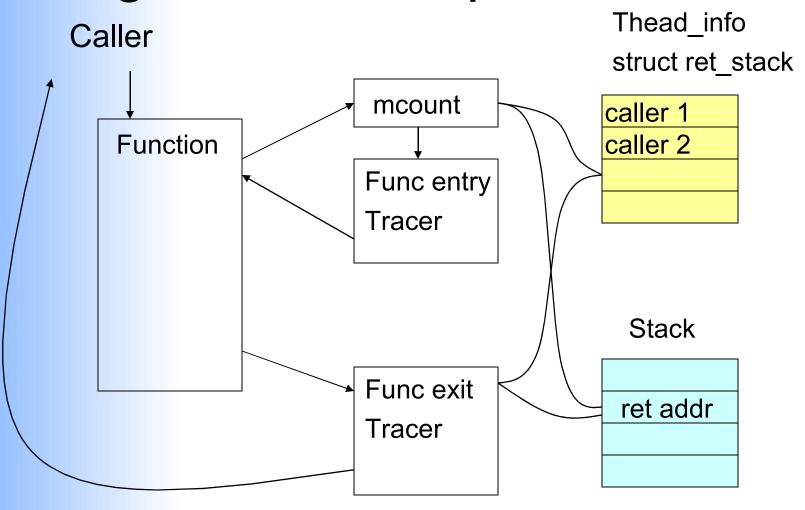


## Hooking function exit

- Normal 'function' tracer just traces function entry capture
- To capture function exit, a trampoline is used
  - mcount:
    - Saves real return address
    - Replaces return address with address of trampoline
  - In exit tracer, return to the real return address



## Diagram of Trampoline





## Filtering by Duration

- Compare duration to threshhold
- Discard function entry and exit events
- Easy to discard exit event
  - Just don't commit data
- Trickier to discard entry event
  - ring\_buffer\_event\_discard() converts event to padding if subsequent events have been committed to buffer
    - Wastes a lot of space
    - Severely constrains the time coverage for a trace



## **Optimizing Event Discard**

- Normally, can't discard events after other events are committed to buffer
- However, with duration filtering, if an event is filtered for duration, then all children functions are filtered also
- "Last event" in buffer is always function entry for current exit
  - Only have to "rewind" one event, which is relatively easy (and likely safe)



#### Results from optimized discard

Discard operation	Duration Filter Value	Total Function Count	Time covered by Trace	Trace event count
Discard_event	0	3.292M	0.39 s	27392
Discard_event	1000	3.310M	1.29 s	26630
Discard_event	100000	3.309M	1.34 s	26438
Rewind_tail	0	3.295M	0.39 s	27316
Rewind_tail	1000	3.327M	31.26 s	35565
Rewind_tail	100000	3.328M	79.44s †	1669

† The test only lasted 79 seconds—extrapolating the results yields a trace coverage time of 27 minutes



#### Example of Use

```
$ mount debugfs -t debugfs /debug
$ cd /debug/tracing
$ cat available tracers
function graph function sched switch nop
$ echo 0 >tracing enabled
$ echo 1000 >tracing thresh
$ echo function_graph >current_tracer
$ echo 1 >tracing enabled
$ for i in 'seq 1 10'; do ls /bin | sed s/a/z/g; done
$ echo 0 >tracing_enabled
$ echo funcgraph-abstime >trace options
$ echo funcgraph-proc >trace options
$ cat trace
```



#### Function Graph Results

```
# tracer: function_graph
       TIME
                   CPU
                        TASK/PID
                                         DURATION
                                                                     FUNCTION CALLS
  193.719625 |
                         1s - 556
                                                         sys_lstat64() {
                  0)
  193.719641
                         1s-556
                                                           vfs lstat() {
                                                             vfs_fstatat() {
  193.719650
                  0)
                         1s-556
  193.719660 |
                  0)
                         ls-556
                                                               user_path_at() {
  193,719722 |
                         1s-556
                                                                  do_path_lookup() {
                  0)
                                                                   path_walk() {
  193.719755 |
                  0)
                         ls-556
                                                                      __link_path_walk() {
  193,719777 |
                         1s-556
                                                                        do_lookup() {
  193.719826
                  0)
                         ls-556
                                                                          nfs_lookup_revalidate() {
  193.719855 |
                  0)
                         ls-556
                                                                            _text();
  193.719883 |
                  0)
                         1s-556
                                     | ! 1028.500 us
  193.719946 |
                         1s-556
                                     |! 1189.500 us |
                  0)
                         1s - 556
  193.719965 |
                                     | ! 1258.500 us |
  193.719986
                  0)
                         1s-556
                                     | ! 1775.167 us |
                                     | ! 1874.333 us |
  193,720016 |
                  0)
                         1s-556
                         ls-556
                                     | ! 2018.167 us |
  193,720045 |
                  0)
  193,720069 |
                  0)
                         1s-556
                                         2143.000 us |
  193,720099 |
                         ls-556
                                     1 ! 2397.000 us 1
  193,720108 |
                  0)
                         ls-556
                                     | ! 2415.167 us |
  193.720139 |
                         1s-556
                                     | ! 2478.334 us |
                  0)
  193.720315 |
                  0)
                         1s-556
                                                         sys_lstat64() {
                                                           vfs_lstat() {
  193,720337 |
                         1s-556
                  0)
  193.720346 I
                  0)
                         ls-556
                                                             vfs_fstatat() {
  193,720357 |
                  0)
                         1s-556
                                     | ! 1094.500 us |
                                                               user_path_at();
  193,720410 |
                  0)
                         1s-556
                                     | ! 1738.167 us |
                         1s-556
                                     | ! 1758.500 us |
  193,720419 |
                  0)
  193.720452 |
                         ls-556
                                     | ! 1825.500 us |
```



#### Post-trace analysis

- Using ftd to analyze data
  - Measuring function counts
  - Measuring "local time"
    - wall time minus sub-routine wall time
    - May be wrong if we block
      - Need an option to subtract time that function was scheduled out
  - Filter, sort, select output columns, etc.



## Ftd Output

Function	Count	Time	Average	Local
schedule	59	1497735270	25385343	1476642939
sys_write	56	1373722663	24530761	2892665
vfs_write	56	1367969833	24428032	3473173
tty_write	54	1342476332	24860672	1212301170
do_path_lookup	95	1076524931	11331841	34682198
link_path_walk	99	1051351737	10619714	6702507
rpc_call_sync	87	1033211085	11875989	1700178
path_walk	94	1019263902	10843233	3425163
rpc_run_task	87	960080412	11035407	2292360
rpc_execute	87	936049887	10759194	2316635
rpc_execute	87	932779083	10721598	11383353
do_lookup	191	875826405	4585478	9510659
call_transmit	100	785408085	7854080	5871339
nfs_revalidate_inode	38	696216223	18321479	1652173
nfs_proc_getattr	38	690552053	18172422	1234634



#### Performance issues

- Overhead of tracing
  - Can be substantial
    - Average function duration = 1.72 μs
    - Overhead = 18.89 microseconds per function
  - Test used was CPU-bound
    - find /sys >/dev/null
    - With I/O bound test, ratio of overhead to average function length should be much lower



#### Overhead Measurements

Tracer Status	Elapsed Time	Function count	Time per function	Overhead per function
TRACE=n	9.25 s	2.91M	1.72 us	1
Nop	10.30 s	2.92M	2.05 us	0.33 us
Graph disabled	19.85 s	2.98M	5.22 us	3.50 us
Graph active	72.15 s	3.29M	20.61 us	18.89 us



#### Roadmap and future work

- Mainline stuff
  - ARM function graph tracing
  - Duration filtering
    - Recently rejected back to the drawing board??
- Need to use functionality to improve bootup time



## Measuring kernel boot

- Requirements for using ftrace in early boot
  - Availability of clock source
  - Static(?) definition of trace parameters
    - Start location for tracing (optimally start\_kernel)
  - Initialization of ring buffer and tracer registration
    - Would be nice to do at compilation time, but that's hard!



#### References

- Ftrace tutorial at OLS 2008
  - http://people.redhat.com/srostedt/ftrace-tutorial.odp
  - Video: http://free-electrons.com/pub/video/2008/ols/ ols2008-steven-rostedt-ftrace.ogg
- "The world of Ftrace" at Spring 2009 LF Collaboration Summit
  - http://people.redhat.com/srostedt/ftrace-world.odp
- Patches and tools for this talk
  - http://elinux.org/Ftrace\_Function\_Graph\_ARM



Q & A