

# Trying to Explain the "Incomprehensible" Decision Making Process of a Subsystem Maintainer

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- 1 The root cause
- 2 What does that mean?
- 3 What you can do (or shouldn't do)
- 4 Changes to I2C subsystem workflow

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# Maintainer role: different from a developer

What is a maintainer? Trond Myklebust said it nicely<sup>1</sup>:

”Currently, the Linux maintainer appears to be responsible for filling all of the traditional roles of:

- software architect
- software developer
- patch reviewer
- patch committer
- and software maintainer

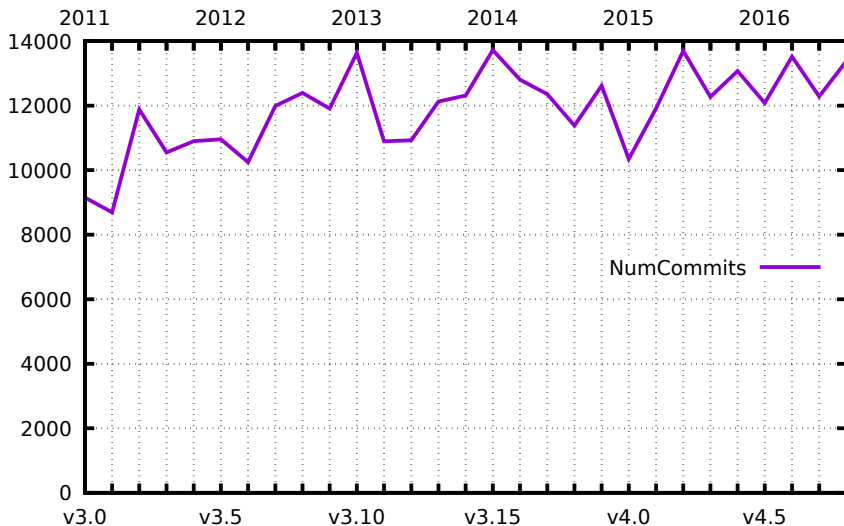
.”

I think at least ”educator” needs to be added, too.

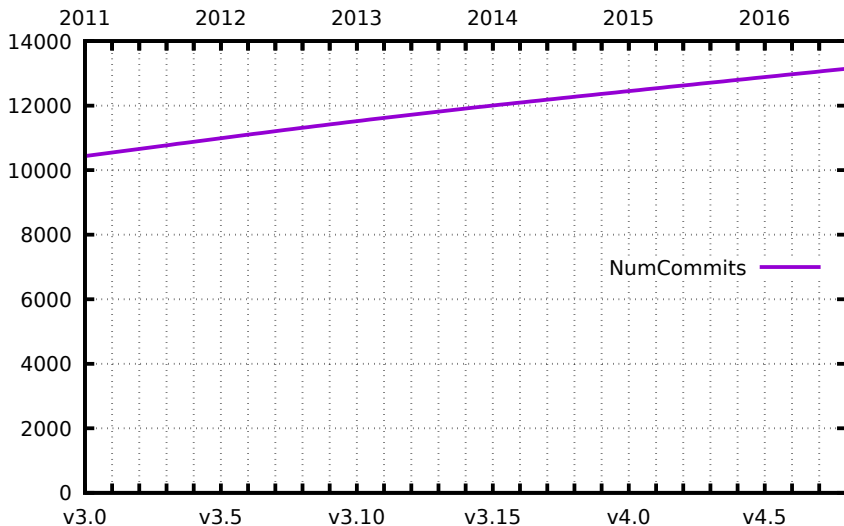
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<sup>1</sup>link here

# Statistics: # of patches



# Statistics: # of patches (linearized)



- Merges not counted

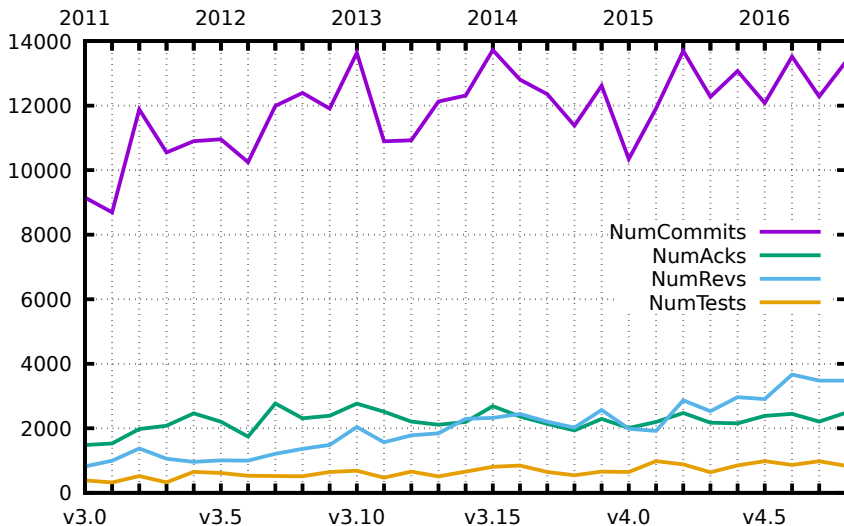
But they are work, too

- Stats only based on accepted patches

There are also superseded and rejected patches, teaching new authors...

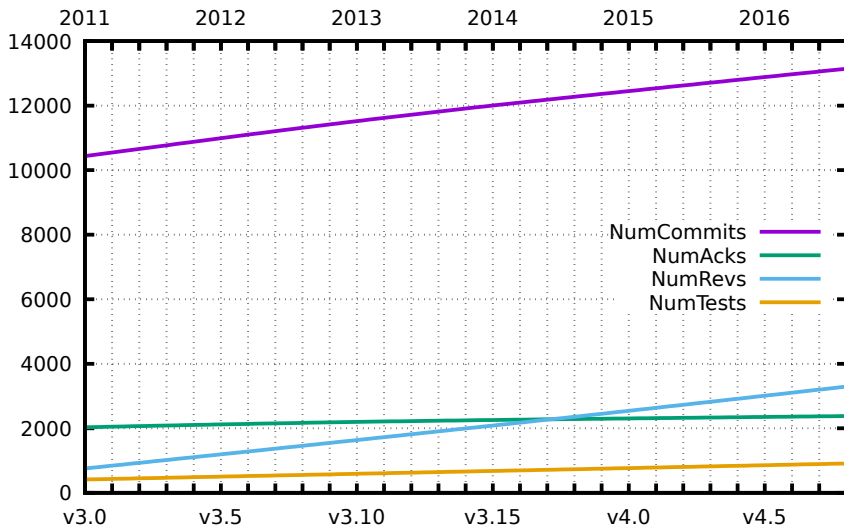
- Situation at v3.0 was already far from ideal

# Statistics: # of tags

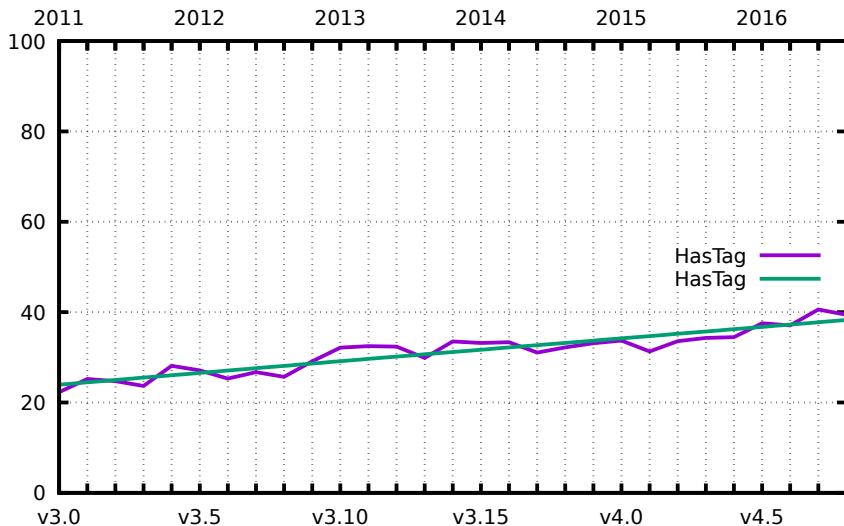




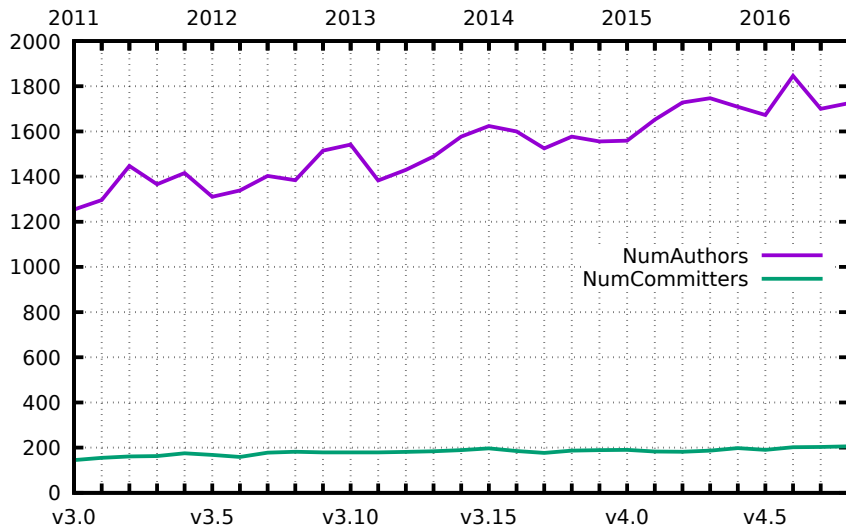
# Statistics: # of tags (linearized)



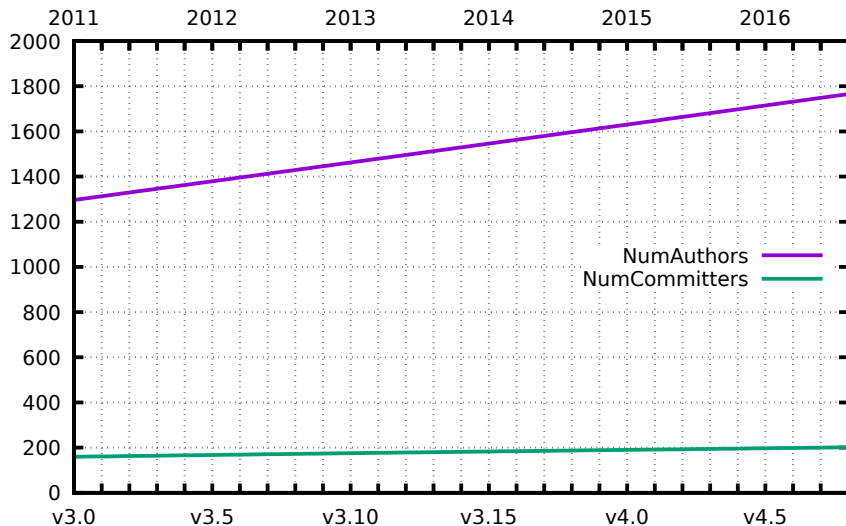
# Statistics: commits with tags (percentage)



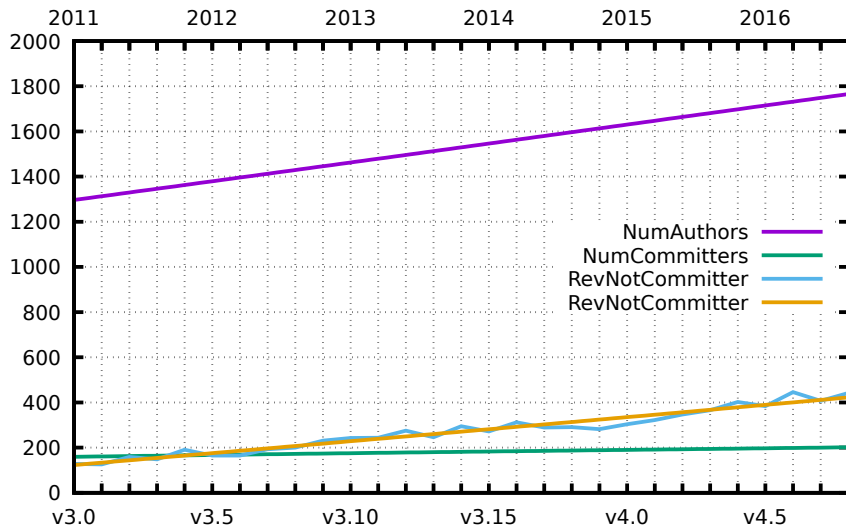
# Statistics: # of people



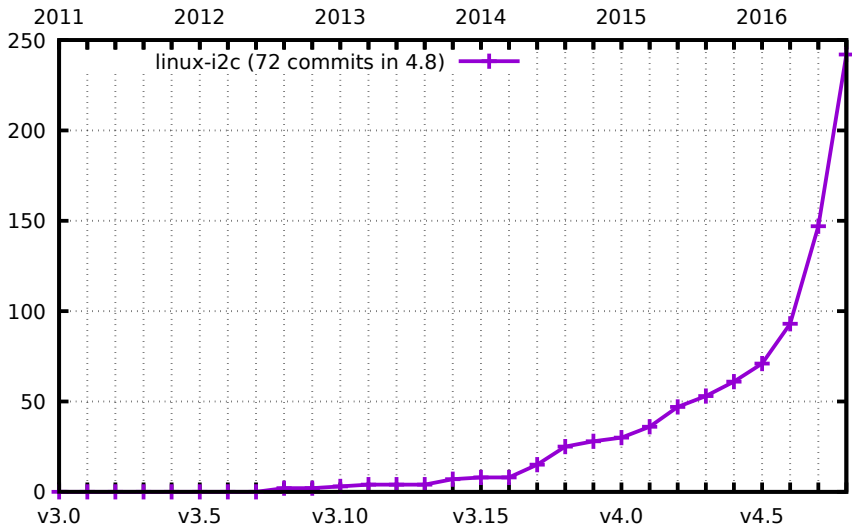
# Statistics: # of people (linearized)



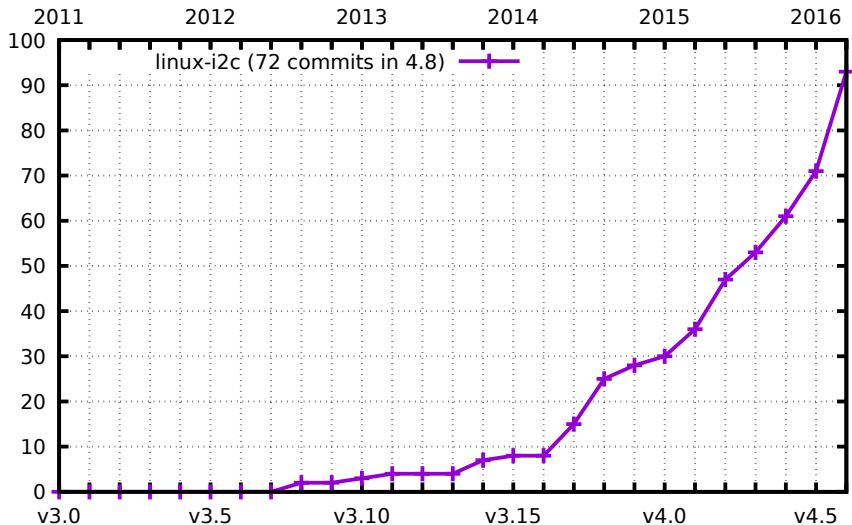
# Statistics: more # of people (mostly linearized)



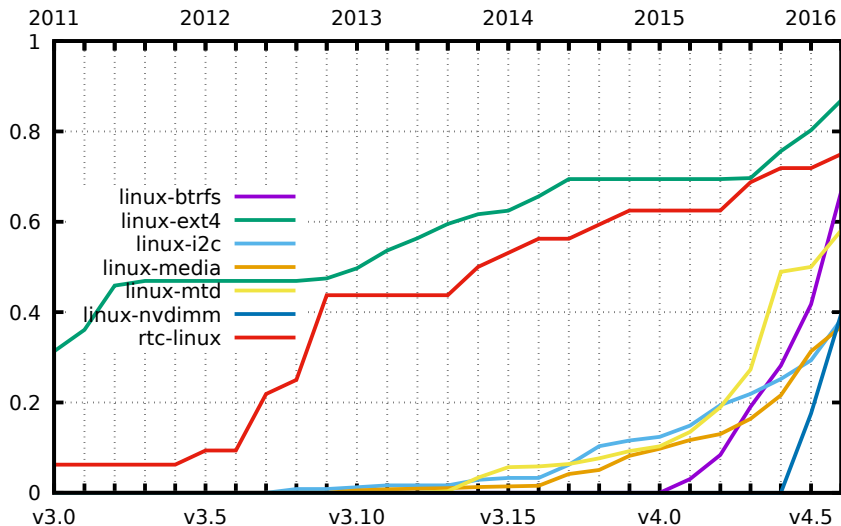
# Unprocessed patches (up to now)



# Unprocessed patches (skipping last cycles)



# Unprocessed patches (normalized): a trend?





LWN on May 11th, 2016

Quote:

"The overall picture ... is one of a development process that continues to function like a relatively well-tuned machine. The number of contributors continues to increase, the patch flow is steady, and there do not appear to be many process-scalability issues in sight."

- I think there *is* a scalability problem
- I am neither a machine nor part of a machine  
actually I am full of human factors ;)

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# In what order patches are processed?

## Factors affecting when a patch is processed

- You help me, I help you  
typical human factor, I'd assume
- Kernel-wide or cross-subsystem effort  
if I2C is only one part of it
- number of affected users
- regression?

# In what order patches are processed?

## Factors affecting when a patch is processed

- complexity
- polished or not
- chronological order
  - a lot less important than I'd like to
- new driver?
  - rc1 rule might apply

# This needs to be done, too

## Things mainly maintainers care about

- removal of obsolete features from 2.4 times  
largely means messing with PowerMac drivers
- refactoring the I2C core to ease maintenance
- split up the core into parts which can be maintained separately
- give users better testing tools
- update documentation & wiki page

Most of that is currently delayed for *years!*

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# What you can do: Users<sup>2</sup>

## Give feedback

- give comments about patches  
show interest, tell about issues, ...
- give tags  
Tested-by! Very important one, no need to be a coder for that

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<sup>2</sup>as in "users of patches"

# What you can do: Developers

## Always give your best shot

- missing experience is no problem
- sloppiness *is* a problem
- be honest, give reasons for suboptimal solutions
- for companies, look for in-house knowledge

## have your tools ready

- identify repetitive tasks, automate them  
Keyboard shortcuts!
- run (& understand) those code checkers! Always!  
checkpatch, sparse, smatch, cocciscript



# What you can do: Developers

## review your own patches

- don't just send a ping
- If you didn't touch the patch for a while and have some distance, you are a potential reviewer as well
- → big credit boost

## take part in further reviewing

- review
- discuss
- clean up, consolidate
- if you are interested, become a (sub-)maintainer

# What you shouldn't do

## ping considered harmful

- "ping after 2 weeks" is outdated  
"ping after 2 month" would be closer to reality
- largely not needed  
all people I know have patch tracking systems in place
- I won't reply anyway  
I could review patches in that time...
- Human factor: they still add to frustration  
although I do know the latency is not my fault
- Private pings are especially bad  
reviewing should be a community effort
- If you still need to ping, try to think if you can help somehow

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# Maintainer role: "old"

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."

"educator"

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<sup>3</sup>link here

## What is a maintainer<sup>4</sup> in the future?

- ~~software architect~~  
one of the software architects
- ~~software developer~~  
one of the software developers
- ~~patch reviewer~~  
one of the patch reviewers
- patch committer
- software maintainer
- (new focus!) advertiser for distributed community efforts

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<sup>4</sup>well, at least the I2C maintainer

## Disadvantages

- expect bigger latencies

## Advantages

- I keep sane
  - ...because I am neither a machine nor part of a machine
- can spend more time fixing this issue on higher levels

Thank you for your attention!

# Let's work together

## Questions?

- Right here, right now...
- Later at the conference
- [wsa@the-dreams.de](mailto:wsa@the-dreams.de)

## Breaking news

- at the GPL BoF lunch today  
meeting at the lobby