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FFSB and **IOzone**

File system Benchmarking Tools, Features and Internals

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Agenda

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FFSB overview

- Flexible File System Benchmarking tool
- Uses the Pthreads for the performance benchmarking
- Uses profile files as input
 - Example: ffsb <profile_file>
- Limits the maximum time of benchmarking
- Multiple file systems to benchmark
- Flexible probablities for read, write, append, delete etc operations



Profile files of FFSB

- Input to FFSB tool to specify
 - Global options
 - File systems
 - Options per file system
 - Thread Groups
 - Options per Thread group





Global Options of Profile files

- time
 - Duration of Benchmarking operations
- Directio
 - File open, read and writes are made with the option "O_DIRECT".
 - No Buffers are used by kernel; direct device read/writes are performed.
- Alignio
 - All buffered opertions are aligned to 4K boundaries
- callout
 - Specifies an external command to be executed before the Benchmarking starts.



File system options of profile files

- location
 - Mounted directory path (/media/..) of file system
- num_files
 - Number of files (start files) to exist before the benchmarking
- num_dirs
 - Number of directories to exist before the benchmarking
- max_filesize
 - Maximum file size of the start files
- min_filesize
 - Minimum file size of the start files
- create_blocksize
 - Size of the data block to be used to while writing a data to start files
 - Default size is 4K
- Reuse
 - Reuse if files are already existing



File system options of profile files

cont....

- agefs
 - Aging of the file system is enabled
 - One threadgroup description should follow this agefs option
 - For example
 - agefs=1
 - [threadgroup0]
 - num_threads=1
 - write_blocksize=4096
 - write_size=64m
 - write_weight=1
 - [end0]
- desired_util
 - File system utilization factor to determine the file system aging
 - This value is (Number of used blocks/ Total number of blocks of file system)
 - For example, desired_util=0.02 means age the file system until 20% is full
- age_blocksize
 - Block size for the file creation
 - Default size is 4K

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Thread group options of profile files

- Bindfs
 - specifies the file system mount point on which this thread group operate
- num_threads
 - Number of threads to execute for the benchmarking
- write_size
 - Amount of data written to the file *in every iteration* of write performance benchmarking
- read_size
 - Amount of data read from the file *in every iteration* of read performance benchmarking
- write_blocksize
 - Block size in bytes used while writing data to benchmark file
- read_blocksize
 - Block size in bytes used while reading data to benchmark file
- write_weight, read_weight, append_weight, delete_weight
 - Probability weight values of the file system operations
- op_delay
 - Delay between each operation

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FFSB internals

version: ffsb-6.0-rc2

Start Files/directories creation and Ageing	For (i=0;i < number of file systems; ++) /* starts with "main.c" file */ Thread [i] <- One thread per file system i		
Sync() called by ffsb_sync	For each Thread[i] Create start files/directories for each file system i Agethread = Create a thread		
Invoke "callout"			
Create "N " thread groups	Agethread create the additional files to fill file system i End of agethread End of Thread[i]		
Record "start time"			
Wait for "N" thread groups to complete	For each threadgroup For (i=0;i < number of threads; ++) Create Thread [i]		
Sync() called by ffsb_sync	Sleep for 1 second If (time > "user input time") Flag = 1		
Record "End time"	End while For (i=0;i < number of threads;; ++) Wait for all thread[i] to complete		
Diff time = end time – start time	End of threadgroup		
	For each Thread[i] While (flag == 0)	-	
Read throughput = read_bytes/diff time Write throughput = write_bytes/ diff time	Op = randomly select operation The operation could be read, write, append, Delete, createdir, etc Update read_bytes and write_bytes End while End of thread[i]	◀	



IOzone

- No profile files
- Options are provided along with IOzone command
 - Example : iozone -a -l -n 64M -g 64M -r 4k -i 0 -i 1 -b <excel.file>
 - a : Auto mode, receives the user input file sizes
 - I : use Direct I/O
 - n : minimum file size
 - g: maximum file size
 - r : read/write block size
 - i <test number> : test numbers 0 write/rewrite , 1- read/re-read
- Modes supports : **Default mode, Auto mode, Througput test.**
- No file system Ageing
- Guaranteed file system operation; No Random selection of opeartion
- No Execution time limitation
- Excel format output



IOzone : Default mode

- Command:
 - lozone -b <excel.file>
- Performs read/re-read, write/re-write, fread/re-fread, fwrite/re-fwrite etc with
 - 512 KB size
 - Record size : 4K
- User can specify the DIRECT_IO, record size too
- Input minumum/maximum file size are not considered.
- Always the fixed size : 512KB





IOzone : Auto Mode

- Command:
 - Iozone -a -n 4M -g 64M -r 4K -i 0 -i 1 -b <excel.file>
 - a : Automode
- Automode can set minimum and maximum file size
- Repeat the test from minimum size file to maximum size file





IOzone : Auto Mode Internals

```
• Function : auto_test() [ file : iozone.c , version: 3.397]
```

```
    For ( i= <min_file_size> ; i < Max_file_size>; i*=2) {
        if ( <r> ( record size> defined)
            perform_test(i, r); /* constant record size */
        else
        for (rec = 4; k<= i; k*2) {
            perform_test( i, rec) /* varying record size */
        }
    }
}</li>
```

• The perform_test will be read, write, fread, fwrite, etc



IOzone : Auto Mode Internals

```
Perform test example: write_perf_test [file: iozone.c]
```

```
fd = create file iozone.tmp /* default file name to use if "-f" option not used */
            /* DIRECT IO can be flag will be set while creating a file */
nb = total size to write / record size
start time = record the time
for( i=0; i< nb; i++) {
  write(fd, buffer, record size);
}
if ("e" is supplied options of iozone) then
            fsync(fd)
end time = record the time
diff time = end time – start time
write rate = total size to write / diff time
```



IOzone: Throughput Test Mode

- Command:
 - lozone -T -t < value> -l <value> -u <value> -b <excel.file>
 - T : use pthread
 - If <-T> option is not provided, child process (fork()) will be used.
 - I : Minimum number of threads/process
 - u : Maximum number of threads/process
 - t : number of threads/process
 - If -t is provided, options I and u are ignored.
- Uses 512KB file size for write/read
- If <I> and <u> options provided , then
 - Count = <u> <l> +1 ; Count iterations performed

For (i=0, k= < l > ;i < count; i++, k++)

throughput test is performed with k threads /* function: throughput_test will be invoked*/



IOzone: Throughput Test Mode internals

```
Function: throughput_test [file: iozone.c] {
   1. start time = record time
   2. for (i = 0; i < num threads; i++) {
          create thread[i] with the function thread_write_test
   }
   3. for (i = 0; i < num threads; i++) {
          wait for thread[i] to complete
   }
   4. end time = record time
   5. diff time = end time - start time;
   6. troughput = total bytes written by num_threads / diff time
   7. print parent throughput
   ....
   /* create threads for "read" and wait for them to complete, repeat steps 1 to 7 for read operation */
   ....
   /* create threads for fwrite and wait for them to complete, repeat steps 1 to 7 for fwrite operation */
```

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IOzone: Throughput Test internals

```
Function: thread_write_test (thread number) [file: iozone.c]{
fd = create file iozone.DUMMY. < thread number>
             /* default file name to use if "-f" option not used */
             /* DIRECT IO can be flag will be set while creating a file */
nb = 512 \text{ KB} / \text{record size}
start time = record the time
for( i=0; i< nb; i++) {
  write(fd, buffer, record size);
if ( "e" is supplied options of iozone) then
            fysnc(fd)
end time = record the time
diff time = end time – start time
write rate = total size to write / diff time
 print the "Write rate/throuput"
```



IOzone : Cross Compiling for ARM based SOC - OMAP

- Copy the ARM libraries to BusyBox library directory
 - Sudo cp -rf * <...>/arm-2010q1/arm-none-linux-gnueabi/libc/lib/* <...>/busybox/lib
- Modify {CC} and {GCC} values in the Makefile of lozone source directory
 - CC = arm-none-linux-gnueabi-gcc
 - GCC = arm-none-linux-gnueabi-gcc
 - These compiler strings should indicate the ARM cross compiler
- Run "make linux" command in the iozone source folder
 - The iozone source folder will be generally <..>/iozone_408/src/current
- Copy the generated "iozone" executable file to busybox file system



FFSB : Cross Compiling for ARM based SOC - OMAP

- Copy the ARM libraries to BusyBox library directory
 - Sudo cp -rf * <...>/arm-2010q1/arm-none-linux-gnueabi/libc/lib/* <...>/busybox/lib
- Modify {CC} and {GCC} values in the Makefile of FFSB source directory
 - CC = arm-none-linux-gnueabi-gcc
 - GCC = arm-none-linux-gnueabi-gcc
 - These compiler strings should indicate the ARM cross compiler
- Run "make" command in the FFSB source folder
 - The FFSB source folder will be generally <..>/ffsb-6.0-rc2/
- Copy the generated "ffsb" executable file to busybox file system



Example Results of IOzone and FFSB

		IOzone	FFSB	Test Setup	o details
	Read	3.8GB/sec	3.9 GB/sec	System	Dell latitude with Intel core i7
	Write	45.5MB/sec	5.5MB/sec	RAM	4GB
	Read	7.3MB/sec	6.88MB/sec	Linux version	3.2
	[DIRECT_IO]			Storage device	4 GB Transcend
	write [DIRECT_IO]	497KB/sec	503KB/sec	File system used in	FAT32
	Write [with fsync()]	5.7 MB/sec	6MB/sec	storage device	
•Performance of Buffer write of IOzone is Higher than buffered write of FFSB			FFSB version	6.0.rc2	
	•One of the reasons could be the FFSB uses sync() after the write opeation and before collecting the time stamp; the ffsb_sync()[file: main.c] function calles the sync() system call.		IOzone version	3.397	
			File size	64MB	
•In FFSB, write sync and write gives almost same performance			Write/read block size	4K	
•The IOzone does not invoke the sync() before collecting the time stamp after the write operation. Function write_perf_test [file: iozone.c] does not use sync() function call.					
 Usage of sync() function in write_perf_test, yields the average write performance of 10 MB/sec with IOzone tool i.e, Reduced from 45MB/sec to 10 MB/sec. 					

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FFSE and lOzone



FFSB profile file example

Example 1 time=200 directio=0 [filesystem0] location=/media/4GB num files=1 num dirs=1 max filesize=64m min filesize=64m [end0] [threadgroup0] num threads=1 write blocksize=4096 write size=64m

write weight=1 read weight=0 [threadgroup1] num threads=1 read blocksize=4096 read size=64m write weight=0 read weight=1

[end1]

[end0]

------ output ------Read Throughput: 3.86GB/sec Write Throughput: 5.96MB/sec

Example 2 time=300 directio=0 [filesystem0] location=/media/4GB num files=2 num dirs=1 max filesize=64m min filesize=64m

[end0]

[end0]

[threadgroup0]

num threads=2 write blocksize=4096 write size=64m write weight=1 read blocksize=4096 read size=64m read weight=2

----- output ------Read Throughput: 13MB/sec Write Throughput: 6.13MB/sec

Example 1 and Example 2 uses the same number of threads

- Example 2 has the higher read weights than write weights
- The read performance of the example2 is lower than example1.
- Using a seperate/ dedicated threads for read and write operations gives the better throughtput values.
- In Example 1, its observed that a read thread reads more data with in 200 seconds.



FFSB v/s lOzone

Feature	FFSB	IOzone
Execution	Only Pthread	Current process, child process and pthreads also
Benchmark options/selectives	Profile files	Options provided along with command
directio	yes	yes
MS Execel format output	no	yes
File system operations execution order	Random and based on input weight order	Linear
File system Aging	yes	no
Execution time limit	yes	no



References

- FFSB url: http://sourceforge.net/projects/ffsb/.
- lozone url: http://www.iozone.org/.



Questions

Queries and Feedback

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